



# Cache High Availability Guide

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# About This Book

As organizations rely more and more on computer applications, it is vital to make databases as available and reliable as possible. This guide explains the many mechanisms that Caché provides to maintain a highly available and reliable system. It describes strategies for recovering quickly from system failures while maintaining the integrity of your data.

There are mechanisms available to maintain high availability, including mirroring, shadowing and various recommended failover strategies involving Caché ECP (Enterprise Cache Protocol) and clustering. The networking capabilities of Caché can be customized to allow cluster failover.

The following topics are addressed:

- [System Failover Strategies](#)
- [ECP and High Availability](#)
- [Mirroring](#)

This guide also contains the following platform-specific appendixes:

- [Using Red Hat Enterprise Linux HA with Caché](#)
- [Using Pacemaker-based Red Hat Enterprise Linux HA with Caché](#)

**Note:** The first Red Hat Enterprise Linux HA appendix is for use with RHEL versions prior to release 7; the Pacemaker-based appendix is for use with RHEL 7.

- [Using IBM PowerHA SystemMirror with Caché](#)
- [Using HP ServiceGuard with Caché](#)
- [Using Veritas Cluster Server for Linux with Caché](#)
- [Using Windows Clusters with Caché](#)

For detailed information, see the [Table of Contents](#).

For general information, see [Using InterSystems Documentation](#).



# 1

## System Failover Strategies

Caché provides several high availability (HA) solutions, and easily integrates with all common HA configurations supplied by operating system providers.

The primary mechanism for maintaining high system availability is called *failover*. Under this approach, a failed primary system is replaced by a backup system; that is, processing *fails over* to the backup system. Many HA configurations also provide mechanisms for *disaster recovery*, which is the resumption of system availability when failover mechanisms have been unable to keep the system available.

There are five general approaches to Caché instance failover for HA (including not implementing an HA strategy). This chapter provides an overview of these approaches, while the remainder of this guide provides procedures for implementing them.

- [No Failover Strategy](#)
- [Failover Cluster](#)
- [Virtualization HA](#)
- [Caché Mirroring](#)
- [Using ECP with a Failover Strategy](#)

It is important to remember that in all of these approaches except mirroring, a single storage failure can be disastrous. For this reason, disk redundancy, database journaling as described in the “[Journaling](#)” chapter of the *Caché Data Integrity Guide*, and good backup procedures, as described in the “[Backup and Restore](#)” chapter of the *Caché Data Integrity Guide*, must always be part of your approach, as they are vital to mitigating the consequences of disk failure.

If you require detailed information to help you develop failover and disaster recovery strategies tailored to your environment, or to review your current practices, please contact the [InterSystems Worldwide Response Center \(WRC\)](#).

**Note:** This guide does not address disaster recovery (DR), except in regard to the DR capabilities of Caché mirroring, as described in the “[Mirroring](#)” chapter.

### 1.1 No Failover Strategy

The integrity of your Caché database is always protected from production system failure by the features described in the *Caché Data Integrity Guide*. Structural database integrity is maintained by Caché write image journal (WIJ) technology, while logical integrity is maintained through journaling and transaction processing. Automatic WIJ and journal recovery are fundamental components of InterSystems’ “bulletproof” database architecture.

With no failover strategy in place, however, a failure can result in significant down time, depending on the cause of the failure and your ability to isolate and resolve it. For many applications that are not business-critical, this risk may be acceptable.

Customers that adopt this approach share the following traits:

- Clear and detailed operational recovery procedures, including journaling and backup and restore
- Disk redundancy (RAID and/or disk mirroring)
- Ability to replace hardware quickly
- 24x7 maintenance contracts with all vendors
- Management acceptance and application user tolerance of moderate downtime caused by failures

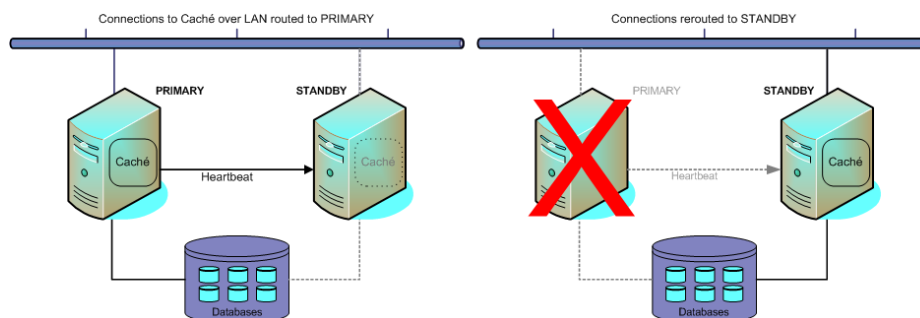
## 1.2 Failover Cluster

A common approach to achieving HA is the *failover cluster*, in which the primary production system is supplemented by a (typically identical) standby system, with shared storage and a cluster IP address that follows the active member. In the event of a production system failure, the standby assumes the production workload, taking over the programs and services formerly running on the failed primary, including Caché. This type of solution, provided at the operating system level, includes Microsoft Windows Server Clusters, HP ServiceGuard, IBM PowerHA SystemMirror, Veritas Cluster Server, and Red Hat Enterprise Linux HA, as described in the appendixes of this guide.

Caché is designed to integrate easily with these failover solutions. A single instance of Caché is installed on the shared storage device so that both cluster members recognize the instance, then added to the failover cluster configuration so it will be started automatically as part of failover. If the active node becomes unavailable for a specified period of time, the failover technology transfers control of the cluster IP address and shared storage to the standby and restarts Caché on the new primary. On restart, the system automatically performs the normal startup recovery, with WIJ, journaling, and transaction processing maintaining structural and data integrity exactly as if Caché had been restarted on the failed system.

The standby server must be capable of handling normal production workloads for as long as it may take to restore the failed primary. Optionally, the standby can become the primary, with the failed primary becoming the standby once it is restored.

**Figure 1–1: Failover Cluster Configuration**

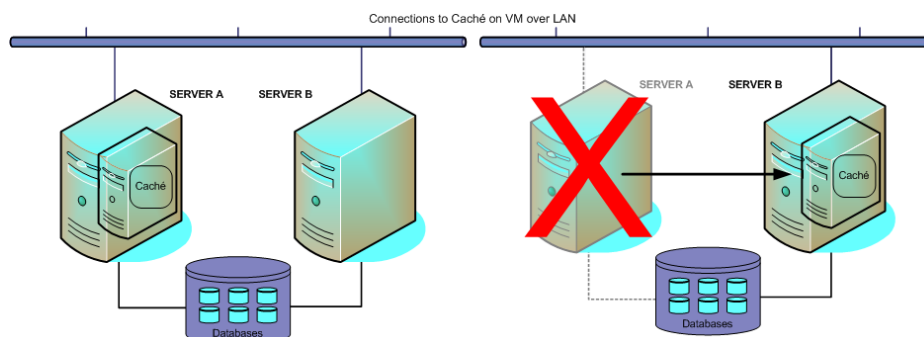


Under this approach, failure of the shared storage device is disastrous. For this reason, disk redundancy, journaling and good backup and restore procedures are critically important to providing adequate recovery capability.

## 1.3 Virtualization HA

Virtualization platforms generally provide HA capabilities, which typically monitor the status of both the guest operating system and the hardware it is running on. On the failure of either, the virtualization platform automatically restarts the failed virtual machine, on alternate hardware as required. When the Caché instance restarts, it automatically performs the normal startup recovery, with WIJ, global journaling, and transaction processing maintaining structural and data integrity as if Caché had been restarted on a physical server.

**Figure 1–2: Failover in a Virtual Environment**



In addition, virtualization platforms allow the relocation of virtual machines to alternate hardware for maintenance purposes, enabling upgrade of physical servers, for example, without any down time. Virtualization HA shares the major disadvantage of the failover cluster and concurrent cluster, however: failure of shared storage is disastrous.

## 1.4 Caché Mirroring

Caché database mirroring with automatic failover provides an effective and economical high availability solution for planned and unplanned outages. Mirroring relies on data replication rather than shared storage, avoiding significant service interruptions due to storage failures.

A Caché mirror consists of two physically independent Caché systems, called *failover members*. Each failover member maintains a copy of each *mirrored database* in the mirror; application updates are made on the *primary* failover member, while the *backup* failover member's databases are kept synchronized with the primary through the application of journal files from the primary. (See the “[Journaling](#)” chapter of the *Caché Data Integrity Guide* for information about journaling.)

The mirror automatically assigns the role of primary to one of the two failover members, while the other failover member automatically becomes the backup system. When the primary Caché instance fails or otherwise becomes unavailable, the backup automatically and rapidly takes over and becomes primary.

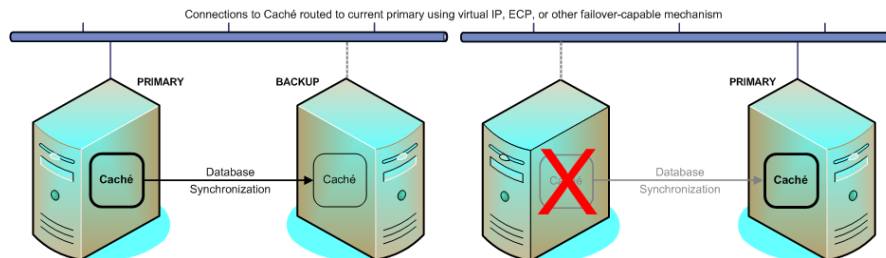
A third system, called the *arbiter*, maintains continuous contact with the failover members, providing them with the context needed to safely make failover decisions when they cannot communicate directly. Agent processes running on each failover system host, called *ISCAgents*, also help with automatic failover logic. The backup cannot take over unless it can confirm that the primary is really down or unavailable and will not attempt to operate as primary. Between the arbiter and the ISCAgents, this can be accomplished under almost every outage scenario.

Alternatively, when using a hybrid virtualization and mirroring HA approach (as discussed later in this section), the virtualization platform can restart the failed host system, allowing mirroring to determine the status of the former primary instance and proceed as required.

When the mirror is configured to use a *virtual IP address* (VIP), redirection of application connections to the new primary is transparent. If connections are by ECP, they are automatically reset to the new primary. Other mechanisms for redirection of application connections are available.

When the primary instance is restored to operation, it automatically becomes the backup. Operator-initiated failover can also be used to maintain availability during planned outages for maintenance or upgrades.

**Figure 1–3: Caché Mirror**



The use of mirroring in a virtualized environment creates a hybrid high availability solution combining the benefits of both. While the mirror provides the immediate response to planned or unplanned outages through automatic failover, virtualization HA software automatically restarts the virtual machine hosting a mirror member following an unplanned machine or OS outage. This allows the failed member to quickly rejoin the mirror to act as backup (or to take over as primary if necessary).

For complete information about Caché mirroring, see the “[Mirroring](#)” chapter of this guide.

## 1.5 Using ECP with a Failover Strategy

Whatever approach you take to HA, Enterprise Cache Protocol (ECP) can be used to provide a layer of insulation between the users and the database server. Users remain connected to ECP application servers when the database server fails; user sessions that are actively accessing the database during the outage will pause until the database server becomes available again via completion of failover or restart of the failed system.

Bear in mind, however, that adding ECP to your HA strategy can increase complexity and introduce additional points of failure.

For information about ECP features and implementation, see the “[ECP and High Availability](#)” chapter of this guide and the [Caché Distributed Data Management Guide](#).

# 2

## ECP and High Availability

One of the most powerful and unique features of Caché is the ability to scale efficiently by distributing data and application logic among a number of server systems. The underlying technology behind this feature is the Enterprise Cache Protocol (ECP), a distributed data caching architecture that manages the distribution of data and locks across a heterogeneous network of server systems. ECP application servers are designed to preserve the state of the running application across a failover of the data server. Depending on the nature of the application activity, some users may experience a pause until failover completes, but can then continue operating without interrupting their workflow.

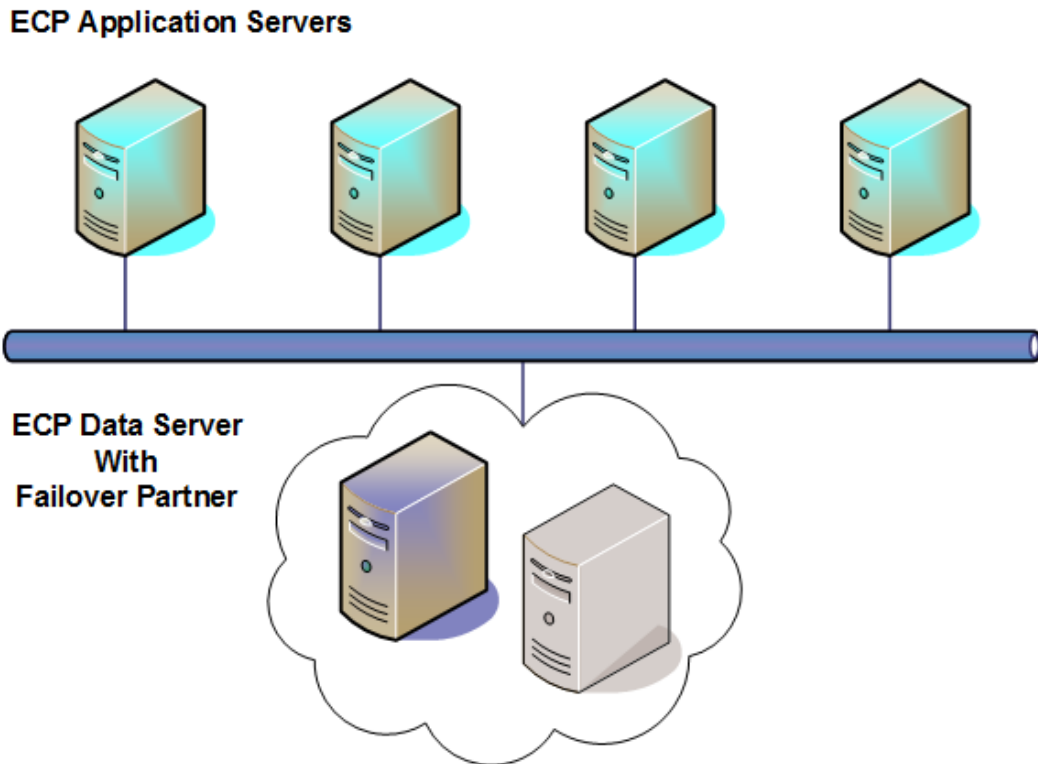
This chapter describes how the ECP architecture works to maintain high availability in the following topics:

- [ECP Architecture for High Availability](#)
- [ECP Recovery and Failover](#)

For more detailed information about ECP, see the [Caché Distributed Data Management Guide](#).

### 2.1 ECP Architecture for High Availability

The typical ECP architecture for high availability includes a set of *application servers* connected to a *data server*. The application load is distributed across the application server tier by external load balancing, while the data server maintains the database state and may host some application load locally (such as batch activity). ECP provides efficient scaling by allowing additional application servers to be added to meet growing demand. To adequately meet demand even if an application server fails, the application server tier should have at least one server more than the number strictly required. The data server is made highly available by utilizing any one of the system failover strategies discussed in [System Failover Strategies](#), as shown in the following illustration.



Regardless of the failover strategy employed for the data server, the application servers reconnect and recover their states following a failover, allowing application processing to continue where it left off prior to the failure. While this application recovery capability is beneficial for environments using ECP, it is not typically a reason on its own to introduce ECP when not otherwise needed. An application server itself may fail, requiring its users to reconnect, and the introduction of application servers adds complexity to the environment.

## 2.2 ECP Recovery and Failover

On failure of an ECP application server, data server, or the network connecting them, ECP goes through a recovery protocol that differs depending on the nature of the failure. The result is that the connection is either recovered, allowing the application processes to continue as though nothing had happened, or the connection is reset, forcing transactions to rollback and the application processes to get rebuilt. The main principles are as follows:

- A data server waits only a short time (the **Time interval for Troubled state** setting, one minute by default) for an unresponsive application server, after which the data server resets its connection. This allows the data server to roll back transactions and release locks from the unresponsive application server so as not to block functioning application servers.
- To allow enough time to recover the connection after a failover or restart of the data server, an application server waits a long time (the **Time to wait for recovery** setting, twenty minutes by default) for an unresponsive data server to become available again. If the time is exceeded then the application server resets its connection
- When an application server's connection is reset, any processes on the application server that are waiting for the data server receive **<NETWORK>** errors, and their transactions enter a rollback-only condition (see [ECP-related Errors](#) in the “Developing Distributed Applications” chapter of the *Caché Distributed Data Management Guide*).



## ECP Recovery Detailed

The simplest case of ECP recovery is a temporary network interruption that is long enough to be noticed, but short enough that the underlying TCP connection stays active during the outage. During the outage, the application server notices that the connection is nonresponsive and blocks new network requests for that connection. Once the connection resumes, processes that were blocked are able to send their pending requests.

If the underlying TCP connection is reset, the data server waits for a reconnection for the **Time interval for Troubled state** setting (one minute by default). If the application server does not succeed in reconnecting during that interval, the data server resets its connection, rolls back its open transactions, and releases its locks. Any subsequent connection from that application server is converted into a request for a brand new connection and the application server is notified that its connection is reset.

The application server keeps a queue of locks to remove and transactions to roll back once the connection is reestablished. By keeping this queue, processes on the application server can always halt, whether or not the data server on which it has pending transactions and locks is currently available. ECP recovery completes any pending Set and Kill operations that had been queued for the data server before the network outage was detected, before it completes the release of locks.

Any time a data server learns that an application server has reset its own connection (due to application server restart, for example), even if it is still within the **Time interval for Troubled state**, the data server resets the connection immediately, rolling back transactions and releasing locks on behalf of that application server. Since the application server's state was reset, there is no longer any state to be maintained by the data server on its behalf.

The final case is when the data server shut down, either gracefully or as a result of a crash. The application server maintains the application state and tries to reconnect to the database server for the **Time to wait for recovery** setting (20 minutes by default). The data server remembers the application server connections that were active at the time of the crash or shutdown; after restarting, it waits up to thirty seconds for those application servers to reconnect and recover their connections. Recovery involves several steps on the data server, some of which involve the data server journal file in very significant ways. The result of the several different steps is that:

- The data server's view of the current active transactions from each application server has been restored from the data server's journal file.
- The data server's view of the current active **Lock** operations from each application server has been restored, by having the application server upload those locks to the data server.
- The application server and the data server agree on exactly which requests from the application server can be ignored (because it is certain they completed before the crash) and which ones should be replayed. Therefore, the last recovery step is to simply let the pending network requests complete, but only those network requests that are safe to replay.
- Finally, the application server delivers to the data server any pending unlock or rollback indications that it saved from jobs that halted while the data server was restarting. All guarantees are maintained, even in the face of sudden and unanticipated data server crashes, as long as the integrity of the storage devices (for database, WIJ, and journal files) are maintained.

During the recovery of an ECP-configured system, Caché guarantees a number of recoverable semantics which are described in detail in the [ECP Recovery Guarantees](#) section of the “ECP Recovery Guarantees and Limitations” appendix of the *Caché Distributed Data Management Guide*. Limitations to these guarantees are described in detail in the [ECP Recovery Limitations](#) section of the aforementioned appendix.



# 3

## Mirroring

Traditional high availability and data replication solutions often require substantial capital investments in infrastructure, deployment, configuration, software licensing, and planning. Caché database mirroring is designed to provide an economical solution for rapid, reliable, robust automatic failover between two Caché instances, providing an effective enterprise high-availability solution.

Traditional availability solutions that rely on shared resources (such as shared disk) are often susceptible to a single point of failure with respect to that shared resource. Mirroring reduces that risk by maintaining independent resources on the primary and backup mirror members. Further, by utilizing logical data replication, mirroring avoids the risks associated with physical replication technologies such as SAN-based replication, including out-of-order updates and carry-forward corruption.

Combining InterSystems Enterprise Cache Protocol (ECP) with mirroring provides an additional level of availability; ECP application servers treat a mirror failover as an ECP data server restart, allowing processing to continue uninterrupted on the new primary, which greatly diminishes workflow and user disruption. Configuring the two failover mirror members in separate data centers offers additional redundancy and protection from catastrophic events.

In addition to providing an availability solution for unplanned downtime, mirroring offers the flexibility to incorporate planned downtimes (for example, Caché configuration changes, hardware or operating system upgrades, and so on) on a particular Caché system without impacting the overall Service Level Agreements (SLAs) for the organization.

Finally, in addition to the failover members, a mirror can include async members, which can be configured to receive updates from multiple mirrors across the enterprise. This allows a single system to act as a comprehensive enterprise data warehouse, allowing enterprise-wide data mining and business intelligence using InterSystems DeepSee™. An async member can also be configured for disaster recovery (DR) of a single mirror, which allows it to seamlessly take the place of one of the failover members should the need arise. A single mirror can include up to 16 members, so numerous geographically dispersed DR async members can be configured. This model provides a robust framework for distributed data replication, thus ensuring business continuity benefits to the organization; for more information, see [Mirror Outage Procedures](#) in this chapter.

This chapter discusses the following topics:

- [Mirroring Architecture and Planning](#)
- [Configuring Mirroring](#)
- [Managing Mirroring](#)
- [Mirror Outage Procedures](#)

## 3.1 Mirroring Architecture and Planning

A *mirror* is a logical grouping of physically independent Caché instances simultaneously maintaining exact copies of production databases, so that if the instance providing access to the databases becomes unavailable, another can take over. A mirror can provide high availability through *automatic failover*, in which a failure of the Caché instance providing database access (or its host system) causes another instance to take over automatically and immediately.

This section covers the following topics.

- [Mirror Components](#)
- [Mirror Synchronization](#)
- [Automatic Failover Mechanics](#)
- [Preventing Automatic Failover](#)
- [Mirroring Communication](#)
- [Sample Mirroring Architecture and Network Configurations](#)
- [Redirecting Application Connections Following Failover or Disaster Recovery](#)
- [Mirroring in a Virtualized Environment](#)
- [Limiting Access to the Backup Failover Member](#)
- [Installing Multiple Mirror Members on a Single Host](#)

### 3.1.1 Mirror Components

The system hosting a Caché instance configured as part of a mirror is called a *mirror member*. (The Caché instance itself is sometimes referred to as a mirror member.) There are two types of mirror member:

- [Failover Mirror Members](#)
- [Async Mirror Members](#)

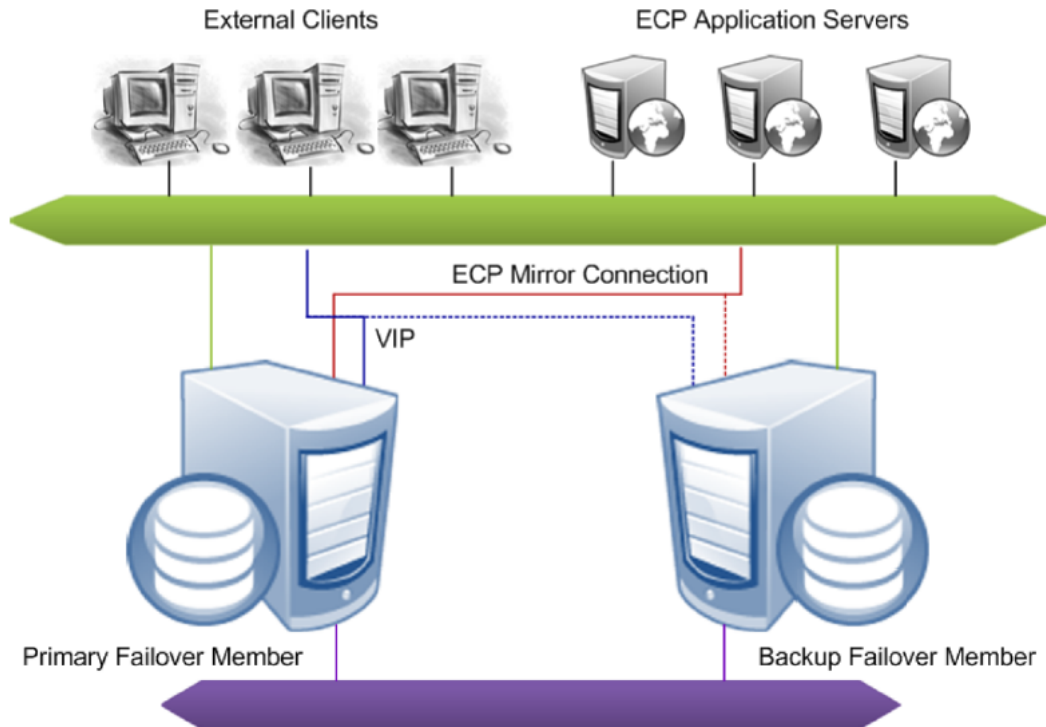
Two additional components support automatic failover from one failover member to the other:

- [ISCAgent](#)
- [Arbiter](#)

#### 3.1.1.1 Failover Mirror Members

To enable automatic failover, the mirror must contain two *failover members*, physically independent systems each hosting a Caché instance. At any given time, one failover instance acts as primary, providing applications with access to the databases in the mirror, while the other acts as backup, maintaining synchronized copies of those databases in readiness to take over as primary. When the primary Caché instance becomes unavailable, the backup takes over, providing uninterrupted access to the databases without risk of data loss. See [Automatic Failover Mechanics](#) for detailed information about the automatic failover process.

Failover members communicate with each other through several communication channels using several [mirror member network addresses](#). External clients typically connect to the mirror through a [virtual IP address](#) (VIP), which is always bound to an interface on the current primary. ECP application server connections are automatically redirected to the new primary following failover, so a VIP is not required for ECP connections.

**Figure 3–1: Mirror Failover Members**

See [Creating a Mirror](#) for information about configuring the failover members of a mirror.

**Important:** The two failover members in a mirror are assumed to be coequal; neither is preferred as primary. For this reason, primary and backup must be considered temporary designations only. If a problem is detected on the primary and the backup is available to take over it will do so immediately, even if the problem on the primary might resolve on its own given enough time.

Because network latency between the failover members is an important factor in application performance, the relative physical locations of the failover members and the network connection between them should be chosen to minimize latency in the connection; see [Network Latency Considerations](#) for more information.

### 3.1.1.2 Async Mirror Members

Async members maintain asynchronous copies of mirrored databases. There are two types of async member, [disaster recovery](#) and [reporting](#). A single mirror can include up to 16 members, so you can configure a mirror with a failover pair and up to 14 async members of either type in any combination. A mirror can even be configured with a [single failover member](#) to utilize async members without automatic failover.

**Important:** Since the data on an async member is continually asynchronously updated with changes from the mirrors to which it is connected, there is no guarantee of synchronization of updates and synchronization of results across queries on the async member. It is up to the application running against the async member to guarantee consistent results for queries that span changing data.

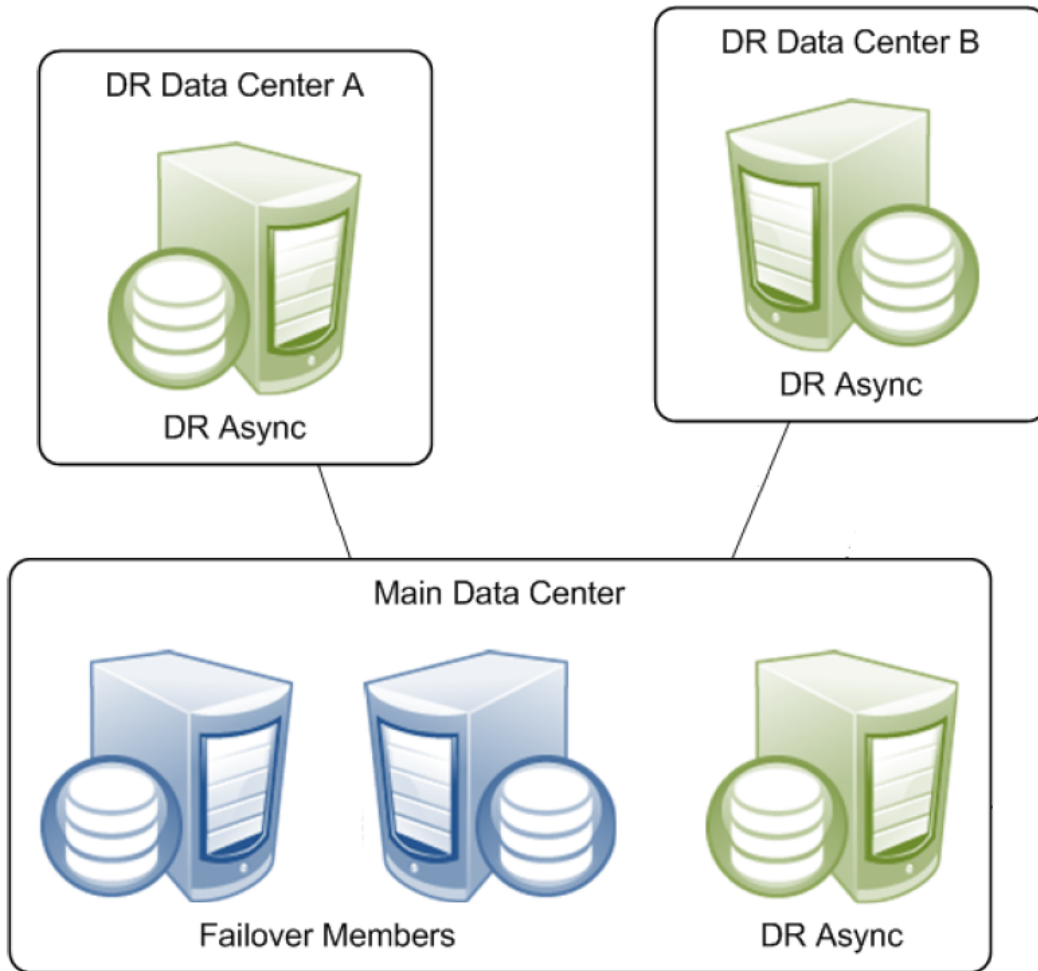
See [Configure Async Mirror Members](#) in this chapter for information about adding an async member to a mirror.

#### Disaster Recovery Asyncns

A mirror can provide [disaster recovery capability](#) through a disaster recovery (DR) async member, which can be [manually promoted to failover member](#) and even become primary should both failover members become unavailable due to a disaster. A promoted DR can also be useful in performing planned maintenance on or temporarily replacing a failover member, A

DR async member can belong to one mirror only, but you can configure as many as you want in a single mirror, up to the mirror member limit of 16.

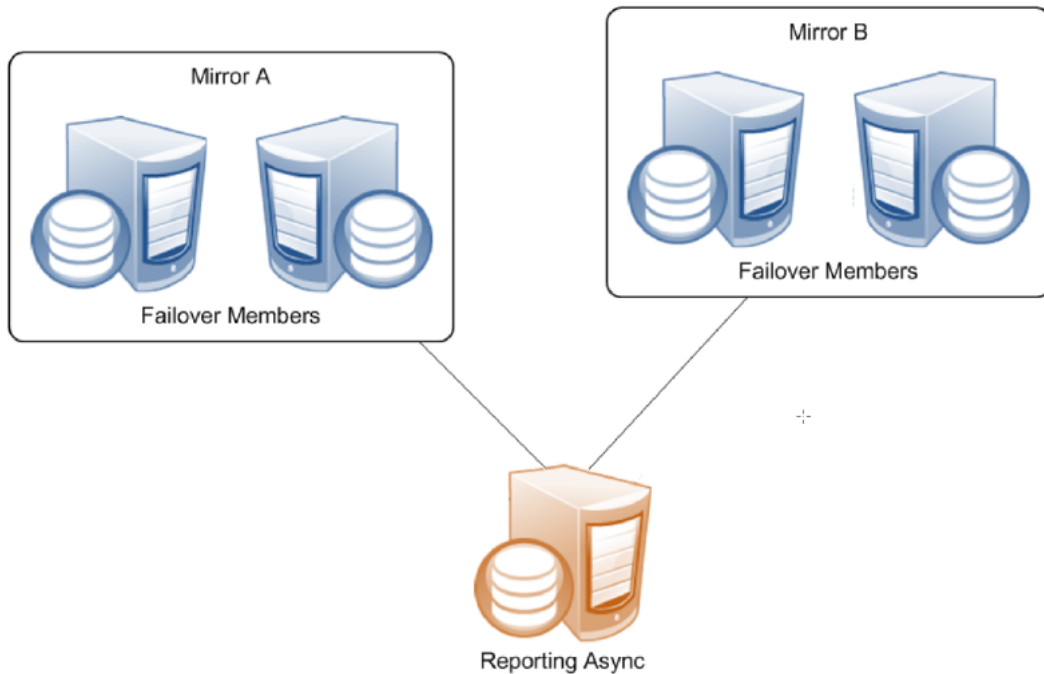
**Figure 3–2: Multiple DR Async Members Connected to a Single Mirror**



**Note:** A DR async member is never a candidate for automatic failover, which can be from one [failover mirror member](#) to another only.

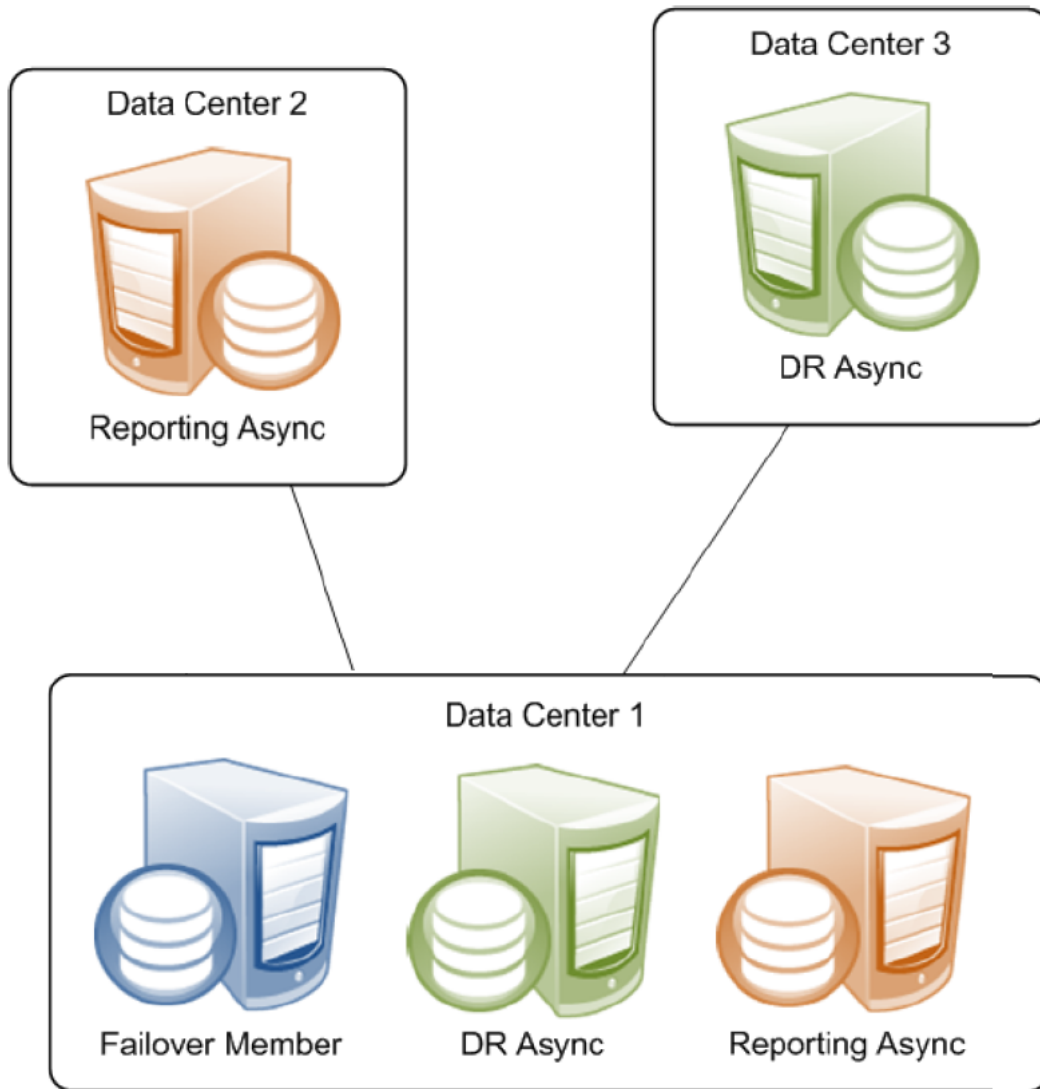
### Reporting Asyncs

A *reporting async* mirror member maintains read-only or read-write copies of selected databases for purposes such as data mining and business intelligence, and cannot be promoted to failover member. A reporting async can belong to up to 10 mirrors, allowing it to function as a comprehensive enterprise-wide data warehouse bringing together sets of related databases from separate locations.

**Figure 3–3: Single Reporting Async Member Connected to Multiple Mirrors**

### Single Failover Mirror Configuration

A mirror can also consist of a single failover member and one or more asyncs. This configuration does not provide high availability, but can address other needs. For example, a mirror with a single failover member, at least one DR async member, and some number of reporting asyncs can provide data security and disaster recovery while supporting data collection and warehousing. To provide high availability, the failover member can be located in an OS-level failover cluster or some other high-availability configuration (see the “[System Failover Strategies](#)” chapter of this guide).

**Figure 3–4: Single Failover Member with Multiple Async Members**

### 3.1.1.3 ISCAgent

A process called the ISCAgent runs on each mirror member's host system, providing an additional means of communication between mirror members. Most importantly, the ISCAgent provides a means by which one failover member can obtain information about the other when normal communication between the two has been interrupted. The ISCAgent can send data to mirror members that have been down or disconnected. The agent is also involved in failover decisions; for example, a backup that has lost contact with both the primary instance and the arbiter can contact the primary's ISCAgent (assuming the primary's host system is still operating) to confirm that the primary instance is truly down before taking over.

The ISCAgent is automatically installed with Caché, if not already installed. When multiple Caché instances belonging to one or more mirrors are hosted on a single system, they share a single ISCAgent.

See the sections [Automatic Failover Mechanics](#) and [Configuring the ISCAgent](#) in this chapter for detailed information about the role and configuration of the ISCAgent.

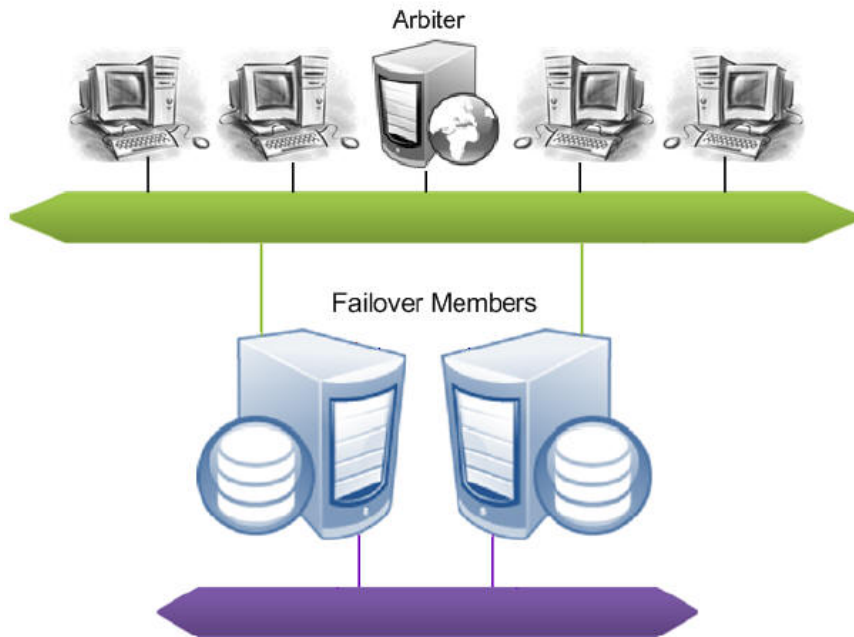
### 3.1.1.4 Arbiter

The *arbiter* is an independent system hosting an ISCAgent with which the failover members of a mirror maintain continuous contact, providing them with the context needed to safely make failover decisions when they cannot communicate directly.



A single arbiter can serve multiple mirrors, but a single mirror can use only one arbiter at a time. Use of an arbiter is not required, but is strongly recommended as it significantly increases the range of failure scenarios under which [automatic failover](#) is possible.

**Figure 3-5: Mirror Failover Members and Arbiter**



Configuring a system as arbiter involves minimal software installation and does not require that Caché be installed (although any system hosting a Caché instance of 2015.1 or later can be used). The arbiter uses minimal system resources and can be located on a system that is hosting other services, or even a workstation. The primary requirement concerning the arbiter is that it must be located and configured to minimize the risk of unplanned simultaneous outage of the arbiter and a single failover member; see [Locating the Arbiter to Optimize Mirror Availability](#) for more information.

### 3.1.2 Mirror Synchronization

As described in the “[Journaling](#)” chapter of the *Caché Data Integrity Guide*, journal files contain a time-sequenced record of the changes made to the databases in a Caché instance since the last backup. Within a mirror, the journal data that records a change made to a database on the primary becomes the basis for making that same change to the copy of the database on the backup and asyncs. Mirrored databases are therefore always [journaled](#) on the primary, while on the backup and on DR asyncs they are always read only to prevent updates from other sources. Typically they are read-only on reporting asyncs as well.

When data recording global update operations (primarily **Set** and **Kill** operations) on mirrored databases is written to the journal on the primary, the journal records are transmitted to other mirror members. Once the journal records are received on the backup or async member, the operations recorded in them are performed on the databases on that member. This process is called *dejournaling*. (See [Managing Database Dejournaling](#) for important information about managing dejournaling on async members.)

Transfer of journal records from the primary to the backup is synchronous, with the primary waiting for acknowledgement from the backup at key points. This keeps the failover members closely synchronized and the backup active, as described in detail in [Backup Status and Automatic Failover](#). An async, in contrast, receives journal data from the primary asynchronously. As a result, an async mirror member may sometimes be a few journal records behind the primary.

**Note:** When a Caché instance becomes a member of a mirror, the following journaling changes to support mirroring occur:

- When a Caché instance become the primary failover member in a mirror, the following changes occur:
  - A journal switch is triggered, to a new journal file prefixed with `MIRROR-mirror_name`, for example `MIRROR-MIR21-20120921.001`. From that point, all journal files are written as mirror journal files and logged to the `mirrorjrn-mirror_name.log`, for example `mirrorjrn-MIR21-20120921.log`, as well as to `journal.log`.
  - The **Freeze on error** journaling configuration is automatically overridden to freeze all journaled global updates when a journal I/O error occurs, regardless of the current setting. If the current setting is No, behavior reverts to this setting when the instance is no longer a primary failover member. To understand the implications of this, see [Configure Journal Settings](#) and [Journal I/O Errors](#) in the “Journaling” chapter of the *Caché Data Integrity Guide*.
- When an instance becomes a backup or async mirror member, mirror journal files received from the primary are written to the configured journal directory along with the local instance’s standard journal files, and a copy of the primary’s mirror journal log (`mirrorjrn-mirror_name.log`) is created in `install-dir\Mgr` and continuously updated.

See the “[Journaling](#)” chapter of the *Caché Data Integrity Guide* for general information about journaling.

### 3.1.3 Automatic Failover Mechanics

Mirroring is designed to provide safe automatic failover to the backup when the primary fails or becomes unavailable. This section describes the mechanisms that allow that to occur, including:

- [Requirements for Safe Automatic Failover](#)
- [Automatic Failover Rules](#)
- [Mirror Response to Primary Outage Scenarios](#)
- [Locating the Arbiter to Optimize Mirror Availability](#)
- [Automatic Failover Mechanics Detailed](#)

#### 3.1.3.1 Requirements for Safe Automatic Failover

The backup Caché instance can automatically take over from the primary only if it can ensure that two conditions are met:

- The backup instance has received the latest journal data from the primary.

This requirement guarantees that all durable updates made to mirrored databases on the primary before the outage have been or will be made to the same databases on the backup, ensuring that no data will be lost.
- The primary instance is no longer operating as primary and cannot do so without manual intervention.

This requirement eliminates the possibility that both failover members will simultaneously act as primary, which could lead to logical database degradation and loss of integrity.

#### 3.1.3.2 Automatic Failover Rules

This section describes the rules that govern the automatic failover process and ensure that both automatic failover requirements are met.

**Note:** The backup does not attempt to become primary under any circumstances unless the following is true:

- All databases for which **Mount Required at Startup** is selected, both mirrored and nonmirrored, are mounted.
- All mirrored database for which **Mount Required at Startup** is selected are activated and caught up (see [Activating and Catching up Mirrored Databases](#)).

For information on **Mount Required at Startup**, see [Edit a Local Database's Properties](#) in the “Managing Caché” chapter of the *Caché System Administration Guide*.

## Backup Status and Automatic Failover

During normal mirror operation, the journal transfer status of the backup failover member is *Active*, meaning that it has received all journal data from and is synchronized with the primary. (See [Mirror Synchronization](#) for information about how the databases on the failover members are synchronized using journal data and related details; see [Monitoring Mirrors](#) for information about monitoring the status of mirror members.) An active backup receives the current journal data as it is written on the primary, and the primary waits for an active backup to acknowledge receipt of journal data before considering that data to be durable. An active backup therefore satisfies the first condition for failover.

If an active backup does not acknowledge receipt of new data from the primary within the [Quality of Service \(QoS\) Timeout](#), the primary revokes the backup's active status, disconnects the backup and temporarily enters the *trouble state*. While in the trouble state, the primary does not commit any new journal data (perhaps causing a pause in the application), allowing time for contact to be restored or for appropriate and safe failover decisions to take place without the two members becoming unsynchronized.

When the backup reconnects to the primary, it first catches up by obtaining all of the most recent journal data from the primary and then becomes active. When the backup has caught up by obtaining the most recent journal data from the primary and acknowledging its receipt, its active status is restored.

## Automatic Failover When the Backup is Active

When the backup is active, it is eligible to take over as primary if it can confirm the second condition for failover—that the primary is not operating as primary and can no longer do so without human intervention. The backup can do this in one of three ways:

- By receiving a communication from the primary requesting that it take over.

This happens during a normal shutdown of the primary instance or when the primary detects that it is hung. Once the primary sends this message it can no longer act as primary and the active backup can safely take over. If the former primary is hung, the new primary forces it down, allowing it to become the new backup when it is restarted.

- By receiving information from the arbiter that it has lost contact with the primary.

The primary and backup Caché instances maintain continuous contact with the arbiter, which updates each of them whenever contact with the other failover member is broken or restored. When a network event simultaneously isolates the primary from both the backup and the arbiter, it enters the trouble state indefinitely. Thus, if an active backup loses contact with the primary and learns from the arbiter that it too has lost contact with the primary, the backup can safely take over, because the primary must either have failed or be isolated and in a trouble state and thus can no longer act as primary. When connectivity is restored, if the former primary is still operating in trouble state, the new primary forces down.

- By receiving information from the primary system's ISCAgent that the primary instance is down or hung.

When the arbiter is unavailable or no arbiter is configured, an active backup that has lost contact with the primary instance can attempt to contact the primary's ISCAgent (this is possible only when the primary's host system is still operating) to confirm that the primary instance is down, or to force it down if it is hung. Once the agent confirms that the primary can no longer act as primary and failover is therefore safe, the backup takes over.

When the primary is isolated from an active backup by a network event but the backup cannot confirm safe failover conditions in one of these ways, the backup is no longer active and is subject to the failover mechanics described in the following section.

### Automatic Failover When the Backup is Not Active

A backup that is not active can attempt contact the primary's ISCAgent to confirm that the primary instance is down or force it down if it is hung, and to obtain the primary's most recent journal data from the agent. If successful on both counts, the backup can safely take over as primary. Following failover, the former primary becomes the new backup after it is restarted.

A backup that is not active and cannot contact the primary's ISCAgent has no way to ensure that the primary can no longer act as primary and that it has the latest journal updates from the primary, and therefore cannot take over.

The arbiter plays no role in failover mechanics when the backup is not active.

### 3.1.3.3 Mirror Response to Various Outage Scenarios

This section summarizes the mirror's response to outages of the failover members and arbiter in different combinations.

**Note:** It is possible for an operator to temporarily bring the primary system down without causing a failover to occur (see [Avoiding Unwanted Failover During Maintenance of Failover Members](#)). This can be useful, for example, in the event the primary system needs to be brought down for a very short period of time for maintenance. After bringing the primary system back up, the default behavior of automatic failover is restored.

Several of the scenarios discussed here refer to the option of manually forcing the backup to become primary. For information about this procedure, see [Unplanned Outage of Primary Failover Member Without Automatic Failover](#).

### Automatic Failover in Response to Primary Outage Scenarios

While circumstances and details vary, there are several main primary outage scenarios under which an active backup failover member automatically takes over, as follows:

1. A planned outage of the primary, for example for maintenance purposes, is initiated by shutting down its Caché instance.  
Automatic failover occurs because the active backup is instructed by the primary to take over.
2. The primary Caché instance hangs due to an unexpected condition.  
Automatic failover occurs because the primary detects that it is hung and instructs the active backup to take over.
3. The primary Caché instance is forced down or becomes entirely unresponsive due to an unexpected condition.  
Under this scenario, the primary cannot instruct the backup to take over. However, an active backup takes over either after learning from the arbiter that it has also lost contact with the primary or by contacting the primary's ISCAgent and obtaining confirmation that the primary is down.
4. The primary's storage subsystem fails.  
A typical consequence of a storage failure is that the primary instance hangs due to I/O errors, in which case the primary detects that it is hung and instructs the active backup to take over (as in scenario 2). Under some circumstances, however, the behavior described under scenario 3 or scenario 5 may apply.
5. The primary's host system fails or becomes unresponsive.  
Automatic failover occurs if the active backup learns from the arbiter that it has also lost contact with the primary.  
If no arbiter is configured or if the arbiter became unavailable prior to the primary host failure, automatic failover is not possible; under these circumstances, manually forcing the backup to become primary may be an option.
6. A network problem isolates the primary.

If an arbiter is configured and both failover members were connected to it at the time of the network failure, the primary enters the trouble state indefinitely.

- If the active backup learns from the arbiter that it has also lost contact with the primary, automatic failover occurs.
- If the backup loses contact with the arbiter at the same time as it loses contact with the primary, automatic failover is not possible. If both failover members are up, when the network is restored the backup contacts the primary, which then resumes operation as primary. Alternatively, a primary can be designated manually.

If no arbiter is configured or one of the failover members disconnected from it before the network failure, automatic failover is not possible and the primary continues running as primary.

A backup that is not active (because it is starting up or has fallen behind) can take over under scenarios 1 through 4 above by contacting the primary's ISCAgent and obtaining the most recent journal data. A backup that is not active cannot take over under scenarios 5 and 6 because it cannot contact the ISCAgent; under these circumstances; manually forcing the backup to become primary may be an option.

**Important:** In versions of Caché prior to 2015.1, the backup Caché instance had no way under scenarios 5 and 6 to ensure that the primary could no longer act as primary and therefore, by default, could not take over automatically under these scenarios. In these older versions, under special conditions, automatic failover could be enabled for these scenarios by adding a user-provided **IsOtherNodeDown()** entry point to the user-defined **^ZMIRROR** routine and clearing the **Agent Contact Required for Failover** setting. Starting in 2015.1, this mechanism no longer exists and is replaced by the arbiter-based failover mechanics described here. For more information on this change, see the [Caché 2015.1 Upgrade Checklist](#).

### Effect of Arbiter Outage

An outage of the arbiter has no direct effect on the availability of the mirror. However, if primary outage scenarios 5 or 6 in [Automatic Failover in Response to Primary Outage Scenarios](#) occur before the arbiter is restored, the backup cannot take over automatically.

### Effect of Backup Outage

Some applications may experience a brief pause (approximately the [QoS timeout](#)) before the primary can resume processing. If no arbiter is configured, or if the arbiter became unavailable prior to the backup outage, the pause experienced may be slightly longer (about three times the QoS timeout). If a primary outage occurs before the backup is restored, the result is a total mirror outage.

### Effect of Combined Primary and Arbiter Outage

The consequences of this scenario are covered in [Automatic Failover in Response to Primary Outage Scenarios](#). In brief, if the backup can contact the primary's ISCAgent, it takes over; if not, the result is a total mirror outage, and manual intervention to force the backup to become primary may be an appropriate option.

### Effect of Combined Backup and Arbiter Outage

If the backup and arbiter become unavailable simultaneously (or nearly simultaneously), the primary remains in trouble state indefinitely, because it assumes it is isolated and the backup could therefore have become primary. The result is a total mirror outage. When the backup becomes available again it contacts the primary, which then resumes operation as primary. Alternatively, the primary can be forced to resume through manual intervention. If the backup and arbiter fail in sequence, the primary continues operating as primary, after the brief pause described in [Effect of Backup Outage](#), because it knows the backup cannot have become primary.

### Effect of Combined Primary and Backup Outage

The result of this combination is always a total mirror outage. See [Unplanned Outage of Both Failover Members](#) for available options in this situation.

### 3.1.3.4 Locating the Arbiter to Optimize Mirror Availability

Together, the failover members and arbiter provide the mirroring high availability solution (with the arbiter playing the least significant role). The arbiter is not a quorum mechanism, but rather supports each failover member in arbitrating automatic failover by providing context when it loses contact with the other failover member; as long as both failover members are in contact with the arbiter immediately prior to a primary outage of any kind and the backup remains in contact with the arbiter, automatic failover can occur. While failure of the arbiter does eliminate the possibility of automatic failover under some circumstances, it does not prevent the mirror from operating while a replacement is configured, or from providing automatic failover under many primary outage scenarios, for example scenarios 1 through 4 in [Automatic Failover in Response to Primary Outage Scenarios](#).

For these reasons, the arbiter need not be any more highly available than either of the failover members are independently, but only located and configured so that the risk of unplanned simultaneous outage of the arbiter and a single failover member is minimized. (If both failover members fail, the mirror fails and the status of the arbiter does not matter, so risk of simultaneous outage of all three is not a consideration.)

Based on this requirement, InterSystems recommends that, in general, the arbiter be separated from the failover members to the same extent to which they are separated from each other. Specifically,

- If the failover members are located in one data center, the arbiter can be placed in the same data center. Within that data center, the arbiter should have the same physical separation from the failover members as they have from each other; for example, if you have placed the failover members in separate server racks to avoid power or network problems in one rack affecting both members, you should locate the arbiter separately from those two racks.

If the data center uses an internal network for communication within the mirror, the arbiter should be placed on the public side of the network so that failure of the internal network does not isolate the failover members from the arbiter in addition to each other.

- If the failover members are located in separate data centers, the arbiter should be placed in a third location. This could be another data center, a location hosted by another party, a public or private cloud service, or even the system administrator's home (assuming she has reliable networking). Placing the arbiter in a location that is representative of the user community supports optimal mirror response to network outages.

A single system can be configured as arbiter for multiple mirrors, provided its network location is appropriate for each.

The arbiter need not be hosted on a newly deployed or dedicated system; in fact, an existing host of well-established reliability may be preferable. A reporting async mirror member (see [Reporting Asyncs](#)) can serve as a suitable host. Hosting on a DR async, however, should be avoided, as promotion of the DR async (see [Promoting a DR Async Member to Failover Member](#)) under a maintenance or failure scenario could lead to the arbiter being hosted on a failover mirror member, an incorrect configuration.

**Note:** As noted in [Installing the Arbiter](#), any system with a running ISCAgent of version 2015.1 or later can be configured as arbiter, including one that hosts one or more instance of Caché. However, a system hosting one or more failover or DR async members of a mirror *should not* be configured as arbiter for that mirror.

### 3.1.3.5 Automatic Failover Mechanics Detailed

This section provides additional detail on the mechanics of failover.

The mirror's response to loss of contact between the failover members or between a failover member and the arbiter is supported by the use of two different mirror failover modes, as follows:

- [Agent controlled mode](#)
- [Arbiter controlled mode](#)



## Agent Controlled Mode

When a mirror starts, the failover members begin operation in agent controlled mode. If the arbiter is not available or no arbiter is configured, they remain in this mode. When in agent controlled mode, the failover members respond to loss of contact with each other as described in the following.

### Primary's Response to Loss of Contact

If the primary loses its connection to an active backup, or exceeds the [QoS timeout](#) waiting for it to acknowledge receipt of data, the primary revokes the backup's active status and enters the trouble state, waiting for the backup to acknowledge that it is no longer active. When the primary receives acknowledgement from the backup or the trouble timeout (which is two times the QoS timeout) expires, the primary exits the trouble state, resuming operation as primary.

If the primary loses its connection to a backup that is not active, it continues operating as primary and does not enter the trouble state.

### Backup's Response to Loss of Contact

If the backup loses its connection to the primary, or exceeds the [QoS timeout](#) waiting for a message from the primary, it attempts to contact the primary's ISCAgent. If the agent reports that the primary instance is still operating as primary, the backup reconnects. If the agent confirms that the primary is down or that it has forced the primary down, the backup behaves as follows:

- If the backup is active and the agent confirms that the primary is down within the trouble timeout, the backup takes over as primary.
- If the backup is not active, or the trouble timeout is exceeded, the backup takes over if the agent confirms that the primary is down and if it can obtain the latest journal data from the agent.

Whether it is active or not, the backup can never automatically take over in agent controlled mode unless the primary itself confirms that it is hung or the primary's agent confirms that the primary is down (possibly after forcing it down), neither of which can occur if the primary's host is down or network isolated.

**Note:** When one of the failover members restarts, it attempts to contact the other's ISCAgent and its behavior is as described for a backup that is not active.

## Arbiter Controlled Mode

When the failover members are connected to each other, both are connected to the arbiter, and the backup is active, they enter arbiter controlled mode, in which the failover members respond to loss of contact between them based on information about the other failover member provided by the arbiter. Because each failover member responds to the loss of its arbiter connection by testing its connection to the other failover member, and *vice versa*, multiple connection losses arising from a single network event are processed as a single event.

In arbiter controlled mode, if either failover member loses its arbiter connection only, or the backup [loses its active status](#), the failover members coordinate a switch to [agent controlled mode](#) and respond to further events as described for that mode.

If the connection between the primary and the backup is broken in arbiter controlled mode, each failover member responds based on the state of the arbiter connections as described in the following.

### Primary Loses Connection to Backup

If the primary loses its connection to an active backup, or exceeds the [QoS timeout](#) waiting for it to acknowledge receipt of data, and learns from the arbiter that the arbiter has also lost its connection to the backup or exceeded the QoS timeout waiting for a response from the backup, the primary continues operating as primary and switches to agent controlled mode.

If the primary learns that the arbiter is still connected to the backup, it enters the trouble state and attempts to coordinate a switch to agent controlled mode with the backup through the arbiter. When either the coordinated switch is accomplished, or the primary learns that the backup is no longer connected to the arbiter, the primary returns to normal operation as primary.

If the primary has lost its arbiter connection as well as its connection to the backup, it remains in the trouble state indefinitely so that the backup can safely take over. If failover occurs, when the connection is restored the primary shuts down.

**Note:** The trouble timeout does not apply in arbiter controlled mode.

### Backup Loses Connection to Primary

If the backup loses its connection to the primary, or exceeds the [QoS timeout](#) waiting for a message from the primary, and learns from the arbiter that the arbiter has also lost its connection to the primary or exceeded the QoS timeout waiting for a response from the primary, the backup takes over as primary and switches to agent controlled mode. When connectivity is restored, if the former primary is still operating in trouble state, the new primary forces down.

If the backup learns that the arbiter is still connected to the primary, it no longer considers itself active, switches to agent controlled mode, and coordinates with the primary's switch to agent controlled mode through the arbiter; the backup then attempts to reconnect to the primary.

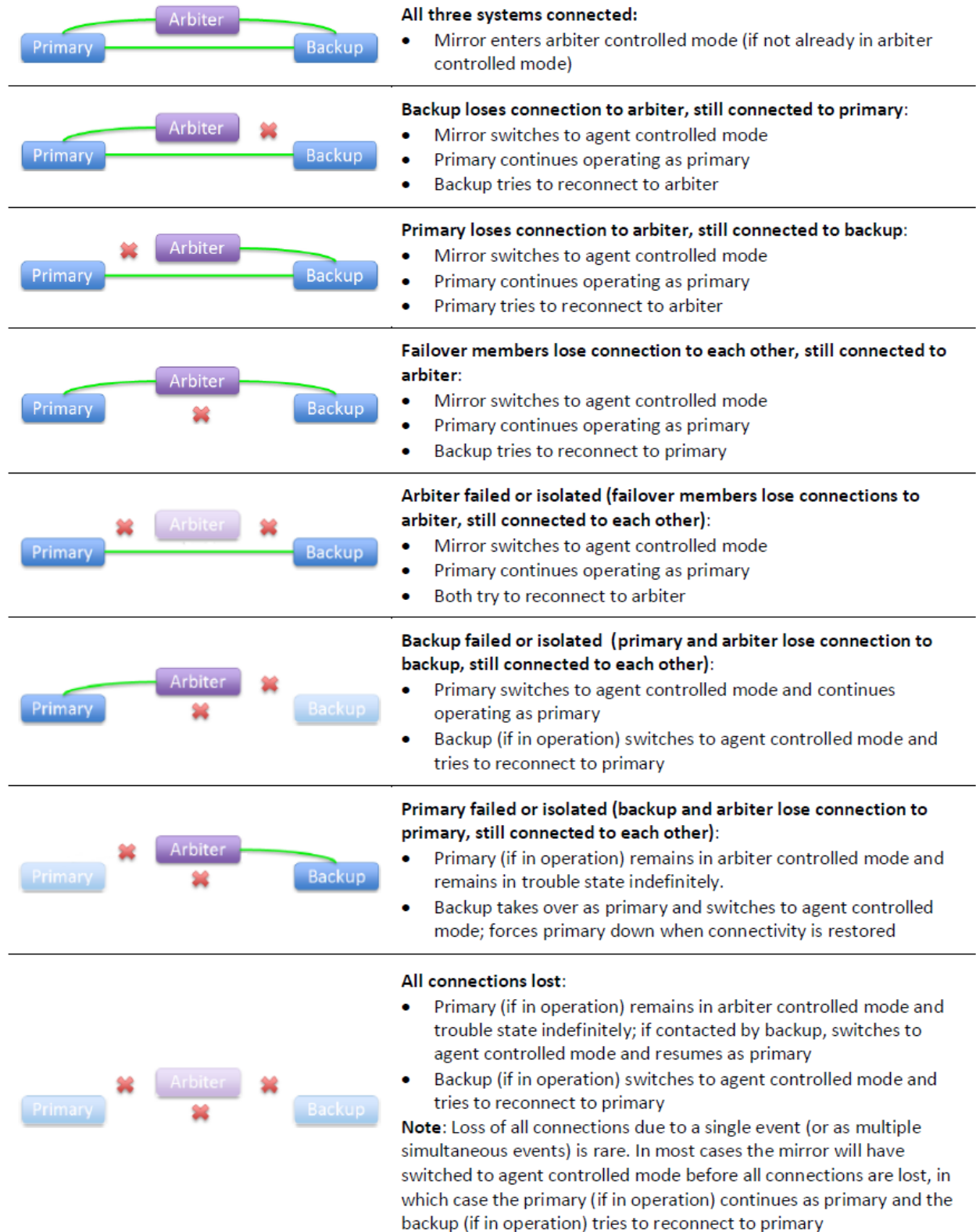
If the backup has lost its arbiter connection as well as its connection to the primary, it switches to agent controlled mode and attempts to contact the primary's ISCAgent per the agent controlled mechanics.

### Mirror Responses to Lost Connections

The following illustration describes the mirror's response to all possible combinations of lost connections in arbiter controlled mode. The first three situations represent network failures only, while the others could involve, from a failover member's viewpoint, either system or network failures (or a combination). The descriptions assume that immediately prior to the loss of one or more connections, the failover members and arbiter were all in contact with each other and the backup was active.

The mirror's response to most combinations of connection losses in arbiter controlled mode is to switch to agent controlled mode. Therefore, once one failure event has been handled, responses to a subsequent event that occurs before all connections are reestablished are governed by the [behavior](#) described for agent controlled mode, rather than this illustration.



**Figure 3–6: Mirror Responses to Lost Connections in Arbiter Mode**

### 3.1.4 Preventing Automatic Failover

If you want to prevent a mirror from automatically failing over under any circumstances, the best approach is to configure a single failover member with one or more DR asyncs (see [Async Mirror Members](#)). A DR async never takes over automatically but can easily be promoted to failover member, including to primary when desired (see [Promoting a DR Async Member to Failover Member](#)).

To temporarily prevent automatic failover to backup during maintenance activity, you can temporarily demote the backup to DR async or use the nofailover option; both are described in [Planned Outage Procedures](#), which provides procedures for performing maintenance on failover members without disrupting mirror operation.

If you require application intervention at various points in the automatic failover process, see [Using the ^ZMIRROR Routine](#).

### 3.1.5 Mirroring Communication

This section discusses the details of communication between mirror members, including:

- [Network configuration considerations](#)
- [Network latency considerations](#)
- [Journal data compression](#)
- [Mirror member network addresses](#)

#### 3.1.5.1 Network Configuration Considerations

The following general network configuration items should be considered when configuring the network between two failover members:

- **Reliability** — For maximum reliability, an isolated (private) network should be configured for mirror communication between the two failover members (as illustrated in [Sample Mirroring Architecture and Network Configurations](#)). Additionally, this network should be configured in a redundant fashion (multiple NICs with failover-bonded ports, multiple redundant switches, and so on).
- **Bandwidth** — Sufficient bandwidth must be available to transfer the volume of journal data generated by the application.
- **Latency** — Network latency between the failover members is an important factor in application performance; see [Network Latency Considerations](#) for more information.

[Mirror synchronization](#) occurs as part of the journal write cycle on the primary failover member. It is important to allow the journal write cycle and, therefore, the mirror synchronization process to complete as soon as possible. Any delays in this process can result in performance degradation.

**Note:** See [Configuring a Mirror Virtual IP \(VIP\)](#) for important networking requirements and considerations when using a VIP.

#### 3.1.5.2 Network Latency Considerations

There is no hard upper limit on network latency between failover members. The impact of increasing latency differs by application. If the round trip time between the failover members is similar to the disk write service time, no impact is expected. Round trip time may be a concern, however, when the application must wait for data to become durable (sometimes referred to as a journal sync). In non-mirrored environments, the wait for data to become durable includes a synchronous disk write of journal data; in mirrored environments with an active backup, it also includes a network round trip between the failover members. Many applications never wait for data to become durable, while others wait frequently.

The mechanisms by which an application waits can include the following:

- Transaction commit in synchronous commit mode (nondefault).
- The Sync() method of %SYS.Journal.System or equivalent \$zu function.
- An ECP database server waiting for durability before responding to common requests from applications running on application servers (as part of application synchronization actions, such as locks and \$increment).
- Ensemble Business Services SyncCommit capability (default)

Whether the round trip time, even if relatively large, negatively affects application response time or throughput depends on the frequency with which the above occur within the application, and whether the application processes such activity in serial or in parallel.

When network latency between mirror members becomes an issue, you may be able to reduce it by fine-tuning the operating system TCP parameters that govern the maximum values of SO\_SNDBUF and SO\_RCVBUF, allowing the primary and backup/asyns to establish send and receive buffers, respectively, of appropriate size, up to 16 MB. The buffer size required can be calculated by multiplying the peak bandwidth needed (see [Incoming Journal Transfer Rate](#)) by the round trip time, and roughly doubling the product for protocol overhead and future growth. For example, suppose the following conditions apply:

- Traffic between the primary mirror site and a DR site is 60 MB per second of journal data at peak,
- Compression is used to reduce the bandwidth required to about 33% of the journal rate.
- The round trip time is 50 milliseconds (typical for a distance of 1000 miles).

In this case,  $60 \text{ MB} * 0.05 * .33 * 2 = 2 \text{ MB}$  minimum buffer size. There is little reason to keep the buffer size as low as possible, so an even larger minimum could be tried in this situation without concern.

### 3.1.5.3 Journal Data Compression

When creating or editing a mirror, you can select one of three compression settings for journal data to be transmitted from the primary to the backup, and separately for journal data to be transmitted from the primary to async members, as follows:

- **System Selected** — Use a compression strategy that is optimal for most environments. When transmitting to the backup member, this means assuming a high-bandwidth, low-latency connection and optimizing for response time; that is, journal data is compressed before transmission when this will reduce the time required to synchronize the failover members. When transmitting to async members, it means optimizing for network utilization. **System Selected** is the default for both the failover members and asyns.

Currently, for transmission to the backup, this setting causes fast compression to be used only when the mirror requires SSL/TLS, as described in [Securing Mirror Communication with SSL/TLS Security](#); for transmission to asyns, fast compression is always used. Over time this behavior may change based on improved mechanisms for analyzing the network environment and optimizing compression behavior.

- **Uncompressed** — Never compress journal data before transmission.
- **Compressed** — Always compress journal data before transmission.

Choosing **Uncompressed** is desirable if the vast majority of the volume of database updates consist of data that is already highly compressed or encrypted, where the overall efficacy of compression is expected to be very low. In that case, CPU time may be wasted on compression. Examples include compressed images, other compressed media, or data that is encrypted before it is set into the database (using Caché's data element encryption or another encryption methodology). Use of Caché database encryption or journal encryption is not a factor in selecting compression.

Both compression and SSL encryption introduce some computational overhead that affects both throughput and latency. The overhead introduced by each is similar, but when SSL encryption is used, the addition of compression can actually reduce that overhead and improve performance by reducing the amount of data that needs to be encrypted. The specifics vary by operating system, CPU architecture, and the compressibility of application data. More specifically:

- Use of compression and/or SSL encryption can limit the journal transfer rate due to the computation time required to compress the data; the maximum transfer rate is limited to the maximum compression rate. For most configurations, the maximum transfer rate imposed by compression and SSL encryption is much higher than the actual maximum throughput required by mirroring. As an example, on a typical system as of this writing, the computational rate to compress and encrypt may be in the range of 100 MB per second, which is several times greater than the peak journal creation rate for a large enterprise application.
- Use of compression and/or SSL encryption introduces a “computational latency” that gets added to the network latency (see [Network Latency Considerations](#)). This is negligible for most applications. If a configuration requires higher throughput than can be achieved with compression and/or SSL encryption enabled, then they must be disabled (SSL can still be used for authentication) and sufficient bandwidth for peak transfer without compression must be provided.

### 3.1.5.4 Mirror Member Network Addresses

Mirror members use several network addresses to communicate with each other. These are described in this section and referred to in [Sample Mirroring Architecture and Network Configurations](#). Note that the same network address may be used for some or all of the mirror addresses described here.

- Mirror private address

When a Caché instance is running as the primary failover member, each of the other mirror members uses the mirror private address to establish its *mirror data channel*, the channel over which it receives journal data from the primary and the most heavily used mirror communication channel. A second failover member attempting to become the backup must connect to this address. This applies to a DR async that is [promoted to failover member](#); if the promoted DR does not have access to the other failover member’s private address, it can still become primary when the other failover member is down, but cannot become backup.

The primary may also use the mirror private address to monitor async members.

Async members attempt to connect to the primary’s mirror private address, but fall back to the primary’s superserver address if they cannot reach the primary at the mirror private address. Because of this and because an ISCAgent can send journal data to other mirror members, journal data does travel over networks other than the mirror private network in some cases.

**Note:** When adding an async member to a mirror using the management portal (see [Configure async mirror members](#)), you enter an **Async Member Address**; the address you provide at this prompt becomes the async member’s mirror private address and superserver address. If you want these to be different, you can [update the async’s addresses](#) on the primary after adding it to the mirror.

- Superserver address/port

External mirror-aware systems can connect to the primary using this address. Currently the only such external systems are ECP application servers (see [Redirecting Application Connections Following Failover or Disaster Recovery](#)), although in the future this may extend to other connections. Other mirror members may also make connections to a member’s superserver address for certain control and monitoring purposes; for example, the primary may use this address to monitor async members. An async member attempts to establish its data channel to the primary using this address if the primary’s mirror private address is not accessible, which means that journal data may travel over this network.

- Mirror agent address/port

When attempting to contact this member’s agent, other members try this address first. Critical agent functions (such as those involved in failover decisions) will retry on the mirror private and superserver addresses (if different) when this address is not accessible. Because the agent can send journal data to other members, journal data may travel over this network.

- Virtual IP (VIP) address

If you are using a virtual IP (VIP) address as described in [Planning a mirror virtual IP \(VIP\)](#), you must enter the VIP address when [creating](#) or [editing](#) the primary failover member. The primary registers itself with this address dynamically as part of becoming primary; the two failover members must be on the same subnet of the network associated with the VIP so that the backup can acquire the VIP during failover. Administrators typically give the VIP address a DNS name on the DNS server. This address should never be used elsewhere in the mirroring configuration (nor as an address for ECP clients to connect to; ECP has its own mechanism of finding the primary using superserver addresses).

- **Arbiter address/port (outgoing)**

The address used by the failover members to connect to the arbiter; this address is configured when [creating](#) or [editing](#) the primary failover member. See [Locating the Arbiter to Optimize Mirror Availability](#) for important information about the network location of the arbiter.

While it is optional to configure SSL/TLS for mirror communication between the addresses described here, it is highly recommended, because sensitive data passes between the failover members, and SSL/TLS provides authentication for the ISCAgent, which provides remote access to journal files and can force down the system or manipulate its virtual IP address. If an instance has journal or database encryption enabled and you make it the primary failover member of a mirror, you *must* configure the mirror to use SSL/TLS. For more information, see [Securing Mirror Communication with SSL/TLS Security](#).

### 3.1.6 Sample Mirroring Architecture and Network Configurations

This section describes and illustrates several sample mirroring architectures and configurations.

- [Mirroring Configurations within a Single Data Center, Computer Room, or Campus](#)
- [Mirroring Configurations For Dual Data Centers and Geographically Separated Disaster Recovery](#)

Some diagrams depict a [disaster recovery \(DR\) async](#) member and a [reporting async](#) member in variety of locations. One or both may be omitted, multiples of each are allowed, and in general the locations depicted in different diagrams may be combined.

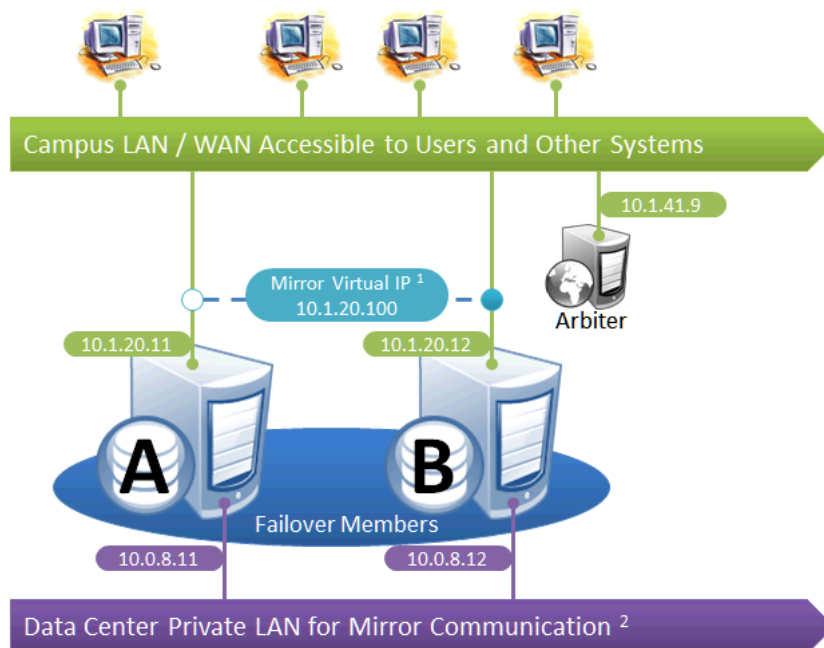
For purposes of illustration, sample IPv4 addresses on the organization's internal network are shown. Assume that subnets are specified by 24 bits (that is, CIDR notation *a.b.c.d/24* or **netmask 255.255.255.0**) so addresses that are depicted on the same subnet will differ only in the fourth dot-delimited portion.

Equivalent DNS names may also be specified in place of IP addresses in the mirror configuration, except for the mirror virtual IP (VIP) address, which must be an IP address.

#### 3.1.6.1 Mirroring Configurations within a Single Data Center, Computer Room, or Campus

The following diagrams illustrate a variety of mirroring configurations typical within a data center, computer room, or campus. Each diagram describes the appropriate network topology, and the relationship to the [network addresses](#) specified in the mirror configuration. Variations are described, and may be particularly applicable when mirror members reside in multiple locations within the campus.

## Simple Failover Pair



This is the simplest mirror configuration. The failover members communicate with each other over a private network while external connections to them are made over a public network, optionally through a [mirror virtual IP \(VIP\)](#). The arbiter is on the external network (as recommended in [Locating the Arbiter to Optimize Mirror Availability](#)), but since it is always the failover members that initiate connections to the arbiter, the VIP is not involved in these connections.

The following IP addresses are used in this configuration:

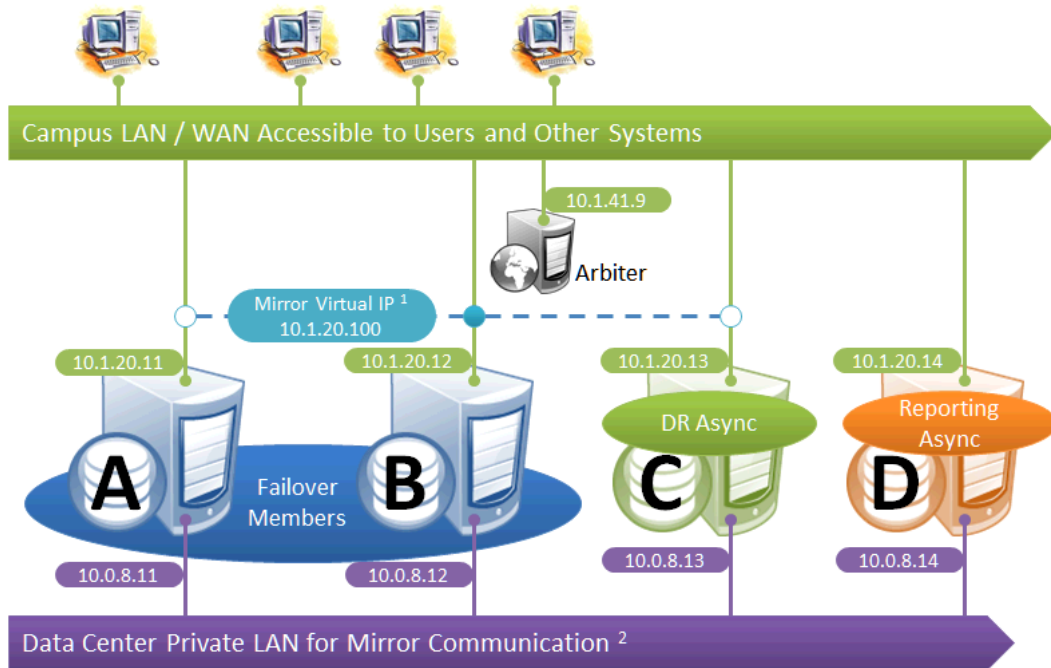
<b>Virtual IP Address</b>	10.1.20.100	
<b>Arbiter Address</b>	10.1.41.9	
<b>Member-Specific Mirror IP Addresses for Member</b>	A	B
<b>SuperServer Address</b>	10.1.20.11	10.1.20.12
<b>Mirror Private Address</b>	10.0.8.11	10.0.8.12
<b>Agent Address</b>	10.1.20.11	10.1.20.12

### Notes:

1. A VIP requires both failover members to be on the same subnet.
2. While not required for mirroring, the separate, private LAN for mirror communication depicted here is recommended for optimal control of network utilization. If such a LAN is not used, the mirror private addresses in the mirror configuration should be changed to use the addresses depicted on green backgrounds. Although the mirror private addresses as shown imply that the members are on the same subnet of this network, this is not required.



## Failover Pair with DR and Reporting Homogeneously Connected



This configuration allows maximum functional flexibility for the DR async, allowing it to be **promoted** to replace a failover member that is down for maintenance or repair, in addition to providing disaster recovery capability. The promoted DR can function fully as backup or primary and participates in the VIP. The failover members and DR are on the same public-facing subnet for the VIP. Their private network addresses, if used, are accessible to one another (if not the same subnet, then by routing). Network topology and latency may place constraints on the physical separation possible between the DR and the two failover members.

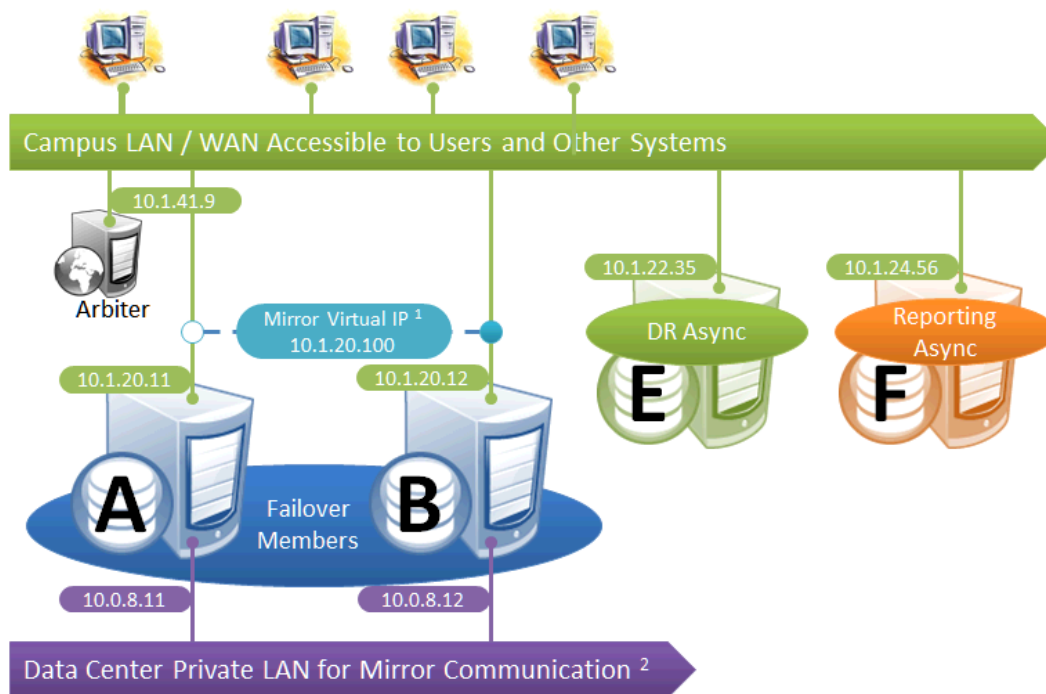
The following IP addresses are used in this configuration:

<b>Virtual IP Address</b>	10.1.20.100			
<b>Arbiter Address</b>	10.1.41.9			
<b>Member-Specific Mirror IP Addresses for Member</b>	A	B	C	D
<b>SuperServer Address</b>	10.1.20.11	10.1.20.12	10.1.20.13	10.1.20.14
<b>Mirror Private Address</b>	10.0.8.11	10.0.8.12	10.0.8.13	10.1.20.14 <sup>3</sup>
<b>Agent Address</b>	10.1.20.11	10.1.20.12	10.1.20.13	10.1.20.14

### Notes:

1. All members that may hold or acquire the VIP must be on the same subnet.
2. A separate, private LAN for mirror communication as depicted here is not required for mirroring, but is recommended for optimal control of network utilization. If such a LAN is not used, the mirror private addresses should be changed in the mirror configuration to use the addresses depicted in green. Although the depicted mirror private addresses imply that the members are on the same subnet of this network, this is not required.
3. Since reporting members can never become primary, they make only outgoing connections on the mirror private network. Therefore that address need not be separately specified in the mirror configuration.

## Failover Pair with DR and Reporting Anywhere on Campus



This configuration allows maximum flexibility in the locations of async members and the network connecting them. Since the DR in this configuration is not assumed to be on the VIP subnet, some alternative means must be used to redirect user connections to the DR during disaster recovery; for example, manually updating the DNS name to point to the DR async's IP instead of the VIP, or configuring one of the mechanisms discussed in [Redirecting Application Connections Following Failover](#). Additionally, since the DR member is not assumed to have connectivity to the mirror private network (if used), it can be [promoted](#) only when no failover member is in operation, and only to become primary.

The following IP addresses are used in this configuration:

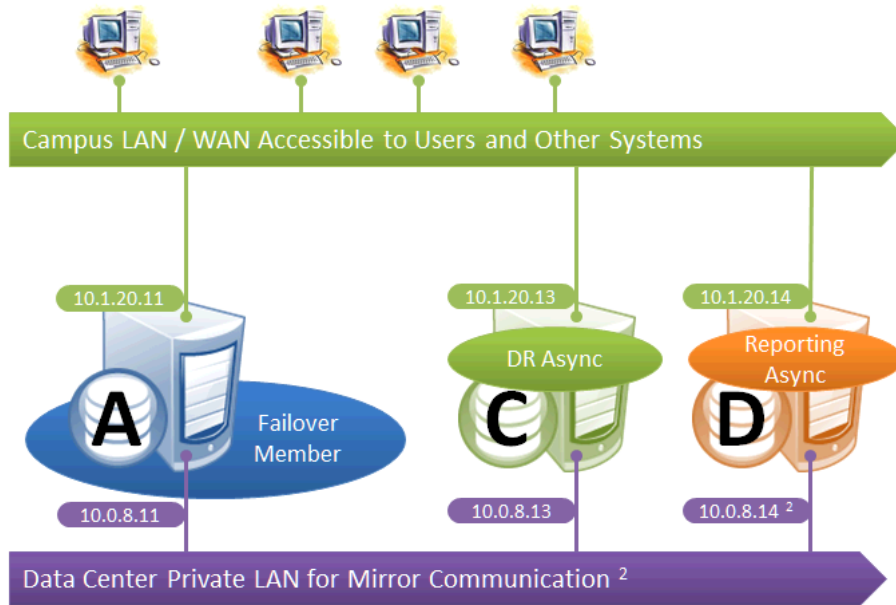
<b>Virtual IP Address</b>	10.1.20.100			
<b>Arbiter Address</b>	10.1.41.9			
<b>Member-Specific Mirror IP Addresses for Member</b>	A	B	E	F
<b>SuperServer Address</b>	10.1.20.11	10.1.20.12	10.1.22.35	10.1.24.56
<b>Mirror Private Address</b>	10.0.8.11	10.0.8.12	10.1.22.35	10.1.24.56
<b>Agent Address</b>	10.1.20.11	10.1.20.12	10.1.22.35	10.1.24.56

### Notes:

- Any member that is to acquire the Virtual IP must be on the same subnet.
- A separate, private LAN for mirror communication is depicted here but not required. If such a LAN not used, the mirror private addresses should be changed in the mirror configuration to use the addresses depicted in green. Although the depicted mirror private addresses imply that the failover members are on the same subnet of this network, this is not required.



## Mirroring for Disaster Recovery and Reporting Only



This configuration uses mirroring to provide DR and/or reporting capabilities only. High availability is provided for the single failover member using OS failover clustering, virtualization HA or other infrastructure-level options as described in the “[System Failover Strategies](#)” chapter of this guide. Since mirroring is not used for automatic failover in this configuration, no VIP is depicted. If desired, a VIP can be configured for use during disaster recovery, but this requires the DR member to be on the same subnet as the failover member. Otherwise, alternative technology or procedures such as those discussed in [Redirecting Application Connections Following Failover](#) must be used to redirect user connections to the DR during disaster recovery.

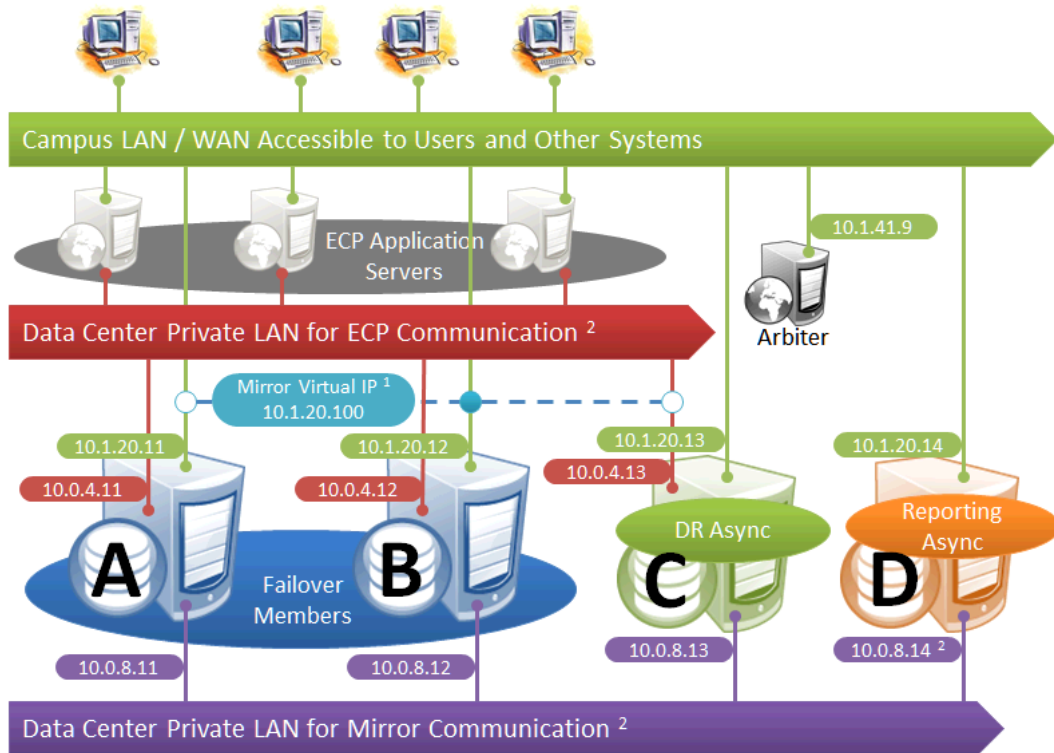
The following IP addresses are used in this configuration:

Virtual IP Address	Not Depicted		
Arbiter Address	Not Used		
Member-Specific Mirror IP Addresses for Member	A	C	D
SuperServer Address	10.1.20.11	10.1.20.13	10.1.20.14
Mirror Private Address	10.0.8.11	10.0.8.13	10.1.20.14 <sup>2</sup>
Agent Address	10.1.20.11	10.1.20.13	10.1.20.14

### Notes:

1. A separate, private LAN for mirror communication is depicted here but not required. If such a LAN is not used, the mirror private addresses should be changed in the mirror configuration to use the addresses depicted in green. Although the depicted mirror private addresses imply that the failover members are on the same subnet of this network, this is not required.
2. Since reporting members can never become primary, they make only outgoing connections on the mirror private network. Therefore that address need not be separately specified in the mirror configuration.

## Mirroring with ECP



This diagram depicts ECP application servers added to a mirrored environment. While increasing complexity, the ECP tier allows horizontal scalability and preserves user sessions across database server failover.

The following IP addresses are used in this configuration:

<b>Virtual IP Address</b>	10.1.20.100 <sup>1</sup>			
<b>Arbiter Address</b>	10.1.41.9			
<b>Member-Specific Mirror IP Addresses for Member</b>	A	B	C	D
<b>SuperServer Address</b>	10.0.4.11	10.0.4.12	10.0.4.13	10.1.20.14
<b>Mirror Private Address</b>	10.0.8.11	10.0.8.12	10.0.8.13	10.1.20.14 <sup>3</sup>
<b>Agent Address</b>	10.1.20.11	10.1.20.12	10.1.20.13	10.1.20.14

### Notes:

- ECP application servers do not use the VIP and will connect to any failover member or **promoted** DR member that becomes primary, so the VIP is used only for users' direct connections to the primary, if any. A VIP requires both failover members to be on the same subnet. In order for the DR member to acquire the VIP when promoted, it must also reside on the same subnet; if it does not, see [Redirecting Application Connections Following Failover](#).
- The private LANs for both ECP and mirror communication shown here, while not required, are recommended for both optimal control of network utilization and ECP data privacy. Configurations with fewer networks are possible by collapsing one of the networks into another. Although the private addresses shown imply that the members are on the same subnets of these networks, the only requirement is that the addresses are routable between one another.

When considering network layout, bear in mind that all async members require connectivity to the primary on either the primary's mirror private address or its superserver address. Thus in the depicted configuration, an async member that has access only to the green user network will not function.

- Since reporting members can never become primary, they make only outgoing connections on the mirror private network. Therefore that address need not be separately specified in the mirror configuration.

### 3.1.6.2 Mirroring Configurations For Dual Data Centers and Geographically Separated Disaster Recovery

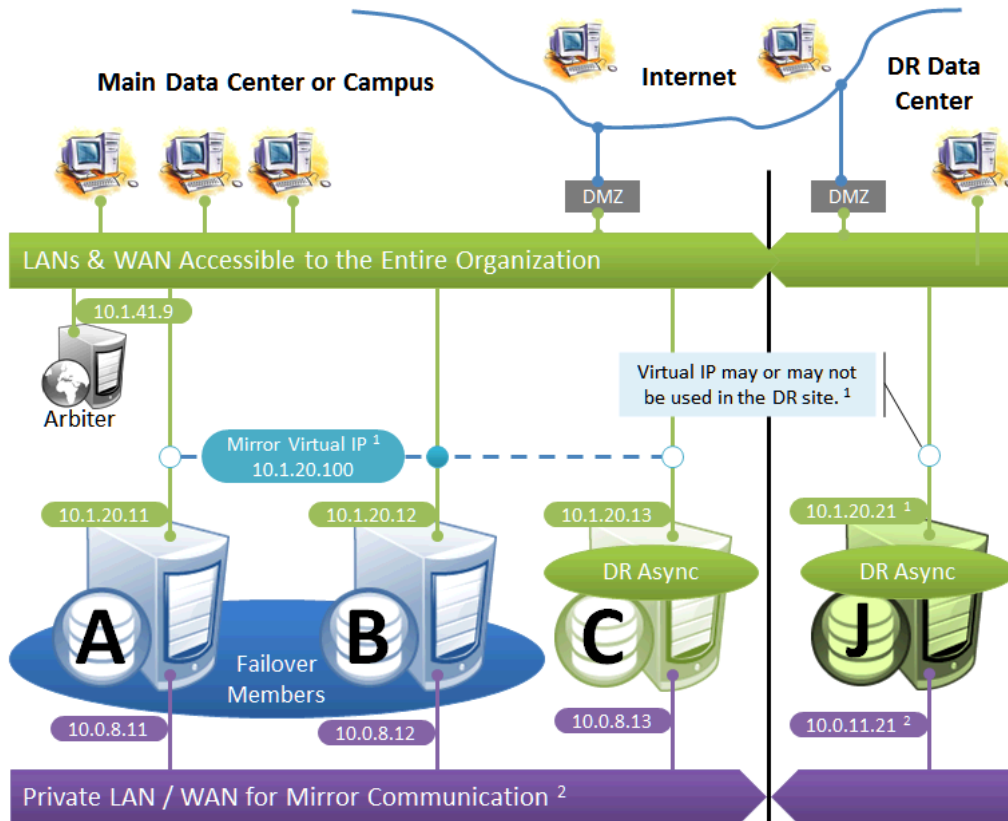
The following diagrams depict HA and DR configurations utilizing geographical separation for recovery from disasters affecting a data center, campus, or geographic region. Reporting members are omitted from these diagrams for simplicity of illustration, but may be added in either of the locations just as depicted in the single campus configurations.

All of the following configurations require a strategy for redirecting connections to the primary when a member in the other location becomes primary. For geographically separated locations, a VIP may be difficult or impossible to configure because it requires the subnet to be stretched between the two locations. Even if configured, it may not be sufficient, as described in the paragraphs that follow. Alternative technology, hardware, or procedures, such as those discussed in [Redirecting Application Connections Following Failover](#), provide other means of redirecting connections. Whether utilizing a stretched subnet or not, a VIP is extremely useful for automatic failover between two members within a single data center, and its use is depicted in these diagrams for that purpose.

A stretched subnet for VIP is typically useful for internal intranet applications. With it, users and systems with a connection, or VPN access, to the LAN/WAN depicted in green can access the primary in either location over its VIP.

For Internet-facing applications, on the other hand, a stretched subnet for VIP does not provide a solution for connectivity in a disaster. The main data center's DMZ presents the application's Internet-facing IP address and/or DNS names as a proxy for the internal mirror VIP; in the event of a disaster, they may need to be externally transferred to the other data center. Solutions involve either sophisticated external routing or one of the techniques described in [Redirecting Application Connections Following Failover](#), any one of which obviates the need for a stretched subnet.

## Failover Pair with Local DR and Geographically Separated DR



The local DR async provides contingency for events affecting one or both of the failover members. The local DR can be [promoted](#) to replace one of the failover members that is down for maintenance or repair, or to recover from a disaster affecting both failover members. The geographically separated DR is used to recover from disasters affecting the entire main data center or campus.

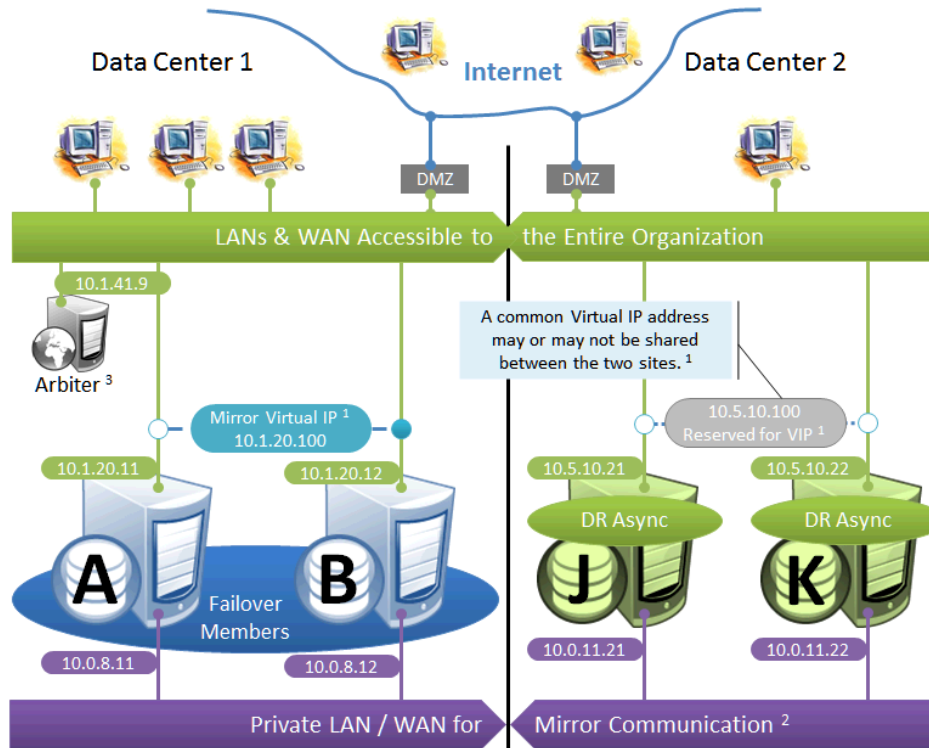
The following IP addresses are used in this configuration:

<b>Virtual IP Address</b>	10.1.20.100			
<b>Arbiter Address</b>	10.1.41.9			
<b>Member-Specific Mirror IP Addresses for Member</b>	A	B	C	J
<b>SuperServer Address</b>	10.1.20.11	10.1.20.12	10.1.20.13	10.1.20.21
<b>Mirror Private Address</b>	10.0.8.11	10.0.8.12	10.0.8.13	10.0.11.21 <sup>2</sup>
<b>Agent Address</b>	10.1.20.11	10.1.20.12	10.1.20.13	10.1.20.21

### Notes:

1. See preceding discussion of VIP.
2. When possible, making the mirror private network (if used at all) accessible to the DR data center through the data center interconnect (WAN) offers some additional functional flexibility for member J. This does not require stretching the subnet, only that the traffic on this network is routed between the data centers. In this configuration, when J is [promoted](#), it can connect as backup to the primary in the main data center. If the DR does not have access to the mirror private network, it can be promoted only to function as primary, and that only when no failover member is in operation. The flexibility mentioned here is primarily useful in configurations in which the VIP is stretched and the application is not substantially impacted by latency between the data centers.

## Failover Pair with Geographically Separated, Fully Redundant DR Environment



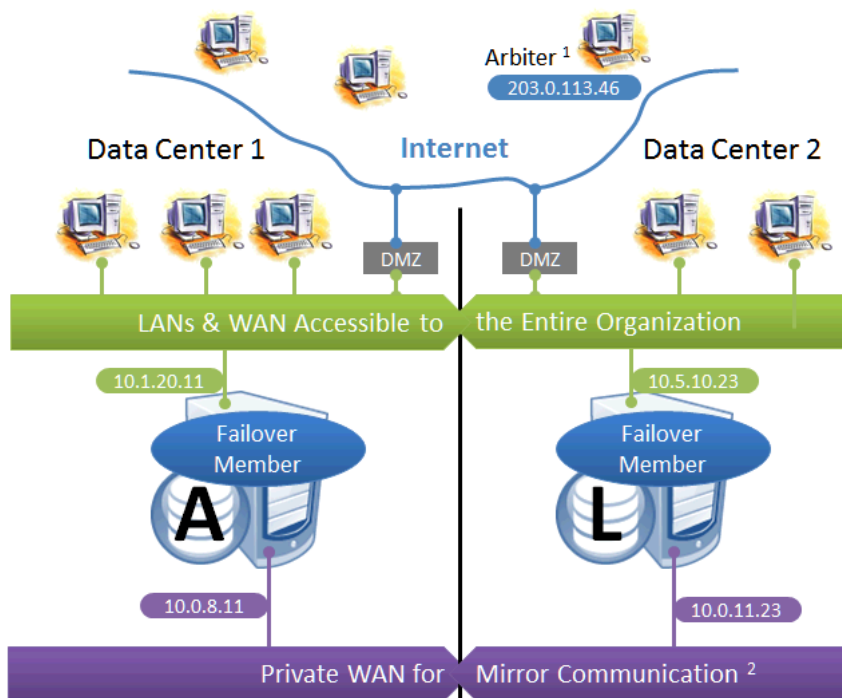
In the event of disaster affecting Data Center 1, two DR members in Data Center 2 are **promoted**, providing a completely redundant alternate HA environment. The following IP addresses are used in this configuration:

<b>Virtual IP Address</b>	10.1.20.100 <sup>1</sup>			
<b>Arbiter Address</b>	10.1.41.9 <sup>3</sup>			
<b>Member-Specific Mirror IP Addresses for Member</b>	A	B	J	K
<b>SuperServer Address</b>	10.1.20.11	10.1.20.12	10.5.10.21	10.5.10.22
<b>Mirror Private Address</b>	10.0.8.11	10.0.8.12	10.0.11.21	10.0.11.22
<b>Agent Address</b>	10.1.20.11	10.1.20.12	10.5.10.21	10.5.10.22

### Notes:

- See preceding discussion of VIP. This illustration does not assume a stretched subnet; instead, upon transitioning to Data Center 2, the mirror is to be reconfigured to use a different VIP for subsequent automatic failovers within that data center. External technology, hardware, or procedures, as discussed in [Redirecting Application Connections Following Failover](#), are then used to redirect connections to the new VIP address.
- When possible, giving both data centers access to the mirror private network (if used) through the data center interconnect (WAN) adds functional flexibility. This does not require stretching the subnet, only that the traffic on this network is routed between the data centers. In that configuration, a **promoted** DR member in one data center can connect as backup to the primary in the other. This is useful mainly in configurations in which the VIP is stretched and the application is not substantially impacted by latency between the data centers. (If the DR has no access to the mirror private network, it can be promoted only to function as primary, and that only when no failover member is operating.)
- In the event that Data Center 1 is completely offline and members J and K are promoted to failover members, a new arbiter can be made available in Data Center 2 and the mirror configuration can be updated with the IP address of the new arbiter. The depicted configuration is not intended to operate for extended periods with two failover members in opposite data centers; if operated in this manner, an arbiter in a separate, third location (the Internet in this depiction) is recommended. See [Locating the Arbiter to Optimize Mirror Availability](#) for more details.

## Geographically Separated Failover Pair



This configuration utilizes two machines in separate locations to achieve both high availability and disaster recovery needs with minimal hardware. Network latency between the failover members is an important consideration, but its impact, if any, depends on the application; see [Network latency considerations](#) for more information.

Mirroring does not prefer one failover member over another to act as primary, and a failover may occur as a result of any type of outage, even if the problem on the primary turns out to have been transient. Therefore, this configuration is best used with no implicit preference for the primary running in a particular data center.

Use of a VIP may or may not be possible in this configuration for reasons described in the preceding discussion. Since failover between the two data centers happens automatically, any alternative strategy employed must provide rapid and automatic redirection of users to the new primary; strategies that require manual intervention are typically not sufficient.

The following IP addresses are used in this configuration:

Virtual IP Address	Not Depicted	
Arbiter Address	203.0.113.46 <sup>1</sup>	
Member-Specific Mirror IP Addresses for Member	A	L
SuperServer Address	10.1.20.11	10.5.10.23
Mirror Private Address	10.0.8.11	10.0.11.23
Agent Address	10.1.20.11	10.5.10.23

### Notes:

1. The arbiter is best placed in a third location in this configuration. See [Locating the Arbiter to Optimize Mirror Availability](#) for more details.
2. A private network for mirror communication running over a data center interconnect (WAN) is depicted here but not required.

## 3.1.7 Redirecting Application Connections Following Failover or Disaster Recovery

When the backup failover member becomes primary through automatic failover or a DR async is manually [promoted to primary as part of disaster recovery](#), some mechanism for redirecting application connections to the new primary is required. There are numerous ways to accomplish this, some of which are discussed in detail in this chapter. One solution may apply to both automatic failover and DR promotion, or solutions may be combined, for example a mirror VIP for automatic failover and DNS update for DR promotion.

- [Built-in Mechanisms](#)
- [External Technologies](#)
- [Planning a Mirror Virtual IP \(VIP\)](#)

### 3.1.7.1 Built-in Mechanisms

The following mechanisms can be included in the mirror configuration, as shown in [Sample Mirroring Architecture and Network Configurations](#), to address application redirection:

- Mirror virtual IP address (VIP)

When a mirror VIP is in use (see [Planning a Mirror Virtual IP \(VIP\)](#)) and a member becomes primary, the VIP is automatically bound to a local interface on the new primary, allowing external clients to continue to connect to the same IP address. The use of a VIP requires that members eligible to become primary be on the same subnet, as described in [Sample Mirroring Architecture and Network Configurations](#).

- Enterprise Cache Protocol (ECP)

In an ECP mirror deployment (see [Configuring ECP Connections to a Mirror](#)), the failover members are configured as ECP data servers and all ECP application server connections are configured specifically as mirror connections. Following failover, application servers reestablish their connections to the new primary failover member and continuing to process their in-progress workload. During the failover process, users connected to the application servers may experience a momentary pause before they are able to resume work. See the “[ECP](#)” and “[Developing Distributed Applications](#)” chapters of the *Caché Distributed Data Management Guide* for information about ECP recovery.

Bear in mind that ECP adds complexity and typically requires a load balancer (or other external technology) to direct users to application servers.

- CSP Gateway

When a CSP Gateway Server Access entry is configured to be *mirror aware*, the Gateway is initially configured to connect to one of the failover members, from which it obtains a list of the failover and DR async members in the mirror. The Gateway identifies and connects to the current primary based on this list. If the mirror fails over, the Gateway changes the connection to the new primary. If no primary can be found among the failover members, the Gateway attempts to find one among the DR asyncs in the list, which enables it to reestablish the connection when a DR async is [promoted to primary](#). A mirror aware Gateway connection uses the superserver addresses to contact the mirror members (see [Mirror Member Network Addresses](#)).

If you have configured a mirror VIP, do not configure a mirror aware CSP gateway, which will cause the Gateway to ignore the VIP. Instead, simply configure the CSP Gateway to connect to the VIP like any other client. In general, use of a mirror aware CSP Gateway is the appropriate choice only in unusual circumstances.

By default, Server Access entries are not mirror aware, as it is not appropriate for many Gateway server configurations, including those supporting the Caché management portal. See [Configuring Server Access](#) in the “CSP Gateway Operation and Configuration” chapter of the *CSP Gateway Configuration Guide* for more information about mirror aware CSP Gateway connections.



### 3.1.7.2 External Technologies

The following mechanisms can be implemented in conjunction with mirroring to address application redirection:

- Hardware load balancers and site selectors  
Redirection of application traffic at the network level can be implemented using mechanisms such as hardware-based site selectors.
- DNS update  
Automatic and manual options are available; some may be too slow for use with automatic failover.
- Application programming  
Individual applications can be adapted to maintain knowledge of mirror members and connect to the current primary.
- User-level procedures  
Users can be provided with the means to connect to multiple mirror members, for example a second icon for connection to the disaster recovery site.

### 3.1.7.3 Planning a Mirror Virtual IP (VIP)

As described in [Built-in Mechanisms](#), when a mirror VIP is in use and a member becomes primary, the VIP is reassigned to the new primary, which allows all external clients and connections to interact with a single static IP regardless of which failover member is currently serving as primary.

During the failover process, connected clients that experience a network disconnect are able to reconnect once the backup has become primary. If a VIP is configured, the backup completes the failover only if it is successfully able to assign the VIP; otherwise, the failover process is aborted and the mirror requires manual intervention.

In preparing to set up a mirror VIP, consider the following:

- To use a mirror VIP, both failover members must be configured in the same subnet, and the VIP must belong to the same subnet as the network interface that is selected on each system. A DR async member must have a network interface on the same subnet to be able to acquire the VIP when [promoted to primary as part of disaster recovery](#); if this is not the case, an alternative redirection mechanism must be incorporated into disaster recovery procedures.
- When failover and/or DR async members are in separate data centers, a VLAN subnet can be extended across the data centers to continue supporting the same VIP address. This requires Layer 2 connectivity between the two sites and may not be sufficient for all cases; see the discussion in [Mirroring Configurations For Dual Data Centers and Geographically Separated Disaster Recovery](#).
- You should assign a DNS name for the VIP on your DNS server for use by connecting clients.
- If a VIP is in use and a failover member is removed from the VIP subnet, that member must be demoted to DR async or removed from the mirror, or the VIP configuration must be removed from both failover members. Otherwise, when the failover member attempts to take over as primary it will fail to acquire the VIP and therefore fail to become primary.



- Important:** If you are configuring a mirror VIP on a Windows Vista, Windows 7, or Windows Server 2008 system, and clients will connect to the failover members from different subnets, you must install and start the NDISISC driver after configuring the VIP. To do so, use the following procedure:
1. Within Windows Control Panel, open Network and Sharing Center, then select **Change adapter settings** to display the Network Connections panel.
  2. Right-click the network adapter (interface) matching the interface name configured for the mirror VIP and select **Properties**.
  3. On the Properties dialog, click **Install...** then select **Protocol** and click **Add...**
  4. On the next dialog, select **Have Disk**, then browse to and select the file `install-dir\ndis\ndis.inf`. Click **OK** and confirm that you want to install the driver.
  5. As an Administrator, issue the command **sc start ndisisc** on the command line to start the NDISISC driver.

Contact the [InterSystems Worldwide Response Center \(WRC\)](#) with any questions about installing the NDIS driver.

If one or more of a mirror's members is a nonroot Caché instance on a UNIX® or Linux system, as described in [Caché Nonroot Installation](#) in the chapter “Installing Caché on UNIX® and Linux” in the *Caché Installation Guide*, a mirror VIP cannot be used.

If one or more of a mirror's members is a Caché instance running on an Oracle Solaris non-global zone with **ip-type=shared**, a mirror VIP cannot be used.

### 3.1.8 Mirroring in a Virtualized Environment

The use of mirroring in a virtualized environment, in which the Caché instances constituting a mirror are installed on virtual hosts, creates a hybrid high availability solution combining the benefits of mirroring with those of virtualization. While the mirror provides the immediate response to planned or unplanned outages through automatic failover, virtualization HA software automatically restarts the virtual machine hosting a mirror member following an unplanned machine or OS outage. This allows the failed member to quickly rejoin the mirror to act as backup (or to take over as primary if necessary).

When a mirror is configured in a virtualized environment, the following recommendations apply:

- The failover members' virtual hosts should be configured so that they will never reside on the same physical host.
- To avoid a single point of storage failure, the storage used by the Caché instances on the failover members should be permanently isolated in separate datastores on separate disk groups or storage arrays.
- Some operations performed on the virtualization platform level, such as backup or migration, can cause the failover members to be unresponsive for long enough to result in unwanted failover or an undesirable frequency of alerts. To address this problem, you can increase the QoS timeout setting (see [Quality of Service \(QoS\) Timeout](#)).
- When conducting planned maintenance operations that cause interruptions in failover member connectivity, you can temporarily [stop mirroring](#) on the backup to avoid unwanted failover and alerts.
- Snapshot management must be used very carefully on mirror members, as reverting a member to an earlier snapshot erases both the most recent status of the member—which may, for example, have been changed from primary to backup since the snapshot was taken—and journal data that is still possessed by other members. In particular,
  - A failover member that has been reverted to an earlier snapshot should be resumed only from a powered-off state; resuming it from a powered-on state creates the possibility of both failover members simultaneously acting as primary.

- If a failover member that was reverted to an earlier snapshot becomes primary without obtaining all of the journal data created since the snapshot—for example, because it is forced to become primary—all other mirror members must be rebuilt (as described in [Rebuilding a Mirror Member](#)).

**Note:** For guidelines concerning configuration, system sizing and capacity planning in general when deploying Caché 2015.1 and later in a VMware ESXi 5.5 and later environment, written by an InterSystems senior technology architect, see [InterSystems Data Platforms and performance – Part 9 Caché VMware Best Practice Guide](#) on InterSystems Developer Community.

### 3.1.9 Limiting Access to the Backup Failover Member

While the system hosting the backup failover member of a mirror may have unused resources or capacity, or you may want to run read only queries on its mirrored databases, InterSystems recommends the best practice of dedicating the host to its role as backup mirror member only. Any mirror-related or non-mirror use of the backup can have the following effects:

- If a reduction in the backup's performance causes it to be slow to acknowledge receipt of journal data from the primary, users of applications accessing mirrored databases on the primary may experience reduced performance. Any application interaction that must wait for acknowledgement by the primary, including those that involve an explicit journal synchronizations as well as synchronous commit transactions and ECP activity, may be affected in this manner.
- If acknowledgement by the backup is delayed enough to prevent it from happening within the [QoS timeout](#), the primary revokes the backup's active status, causing [automatic failover](#) to become more difficult or impossible, depending on the nature of the primary outage.
- If automatic failover does occur, the backup is now supporting both its existing resource usage and the primary's user application resource usage. If this is a possibility, the backup host must have the capacity to handle both of these loads.

For these reasons, an async member, *not* the backup, should be used if user activity must be offloaded from the primary.

### 3.1.10 Installing Multiple Mirror Members on a Single Host

The Caché instances that make up a mirror are typically installed on separate physical or virtual hosts, but this is not a requirement. Assuming the capacity of the system is sufficient to handle the resource loads involved without incurring reduced performance, multiple mirror members can be installed on the same host; individual circumstances will determine whether this is feasible, and how many mirror members can be cohosted.

When cohosting multiple failover members, bear in mind that failover mirroring assumes that the members are coequal; there is no preferred primary member. For this reason, the best practice when placing failover member instances on separate hosts is to make the hosts as similar as possible and roughly equal in capacity. Cohosting failover members has the potential to go outside the bounds of this model. For example, if five mirrors are created on five separate hosts and then five Caché instances on one host are added to the mirrors as second failover members, the mirrors may initially operate with primaries on separate hosts and all backups cohosted on a single system. But if there are two simultaneous or nearly simultaneous outages resulting in failover, the single system is now hosting two primaries and three backups, which may be too large a load for it to handle with adequate performance.

When cohosting multiple mirror members, ensure that each mirror uses a unique set of ports on each machine (see [Mirror Member Network Addresses](#)), and ensure that other mirror members that are not cohosted use the same ports. For example, two primaries running on two separate hosts might both use port 1972, but if they are both replaced by cohosted DR asyncs, as described in the previous item, the new primaries cannot do so. If one primary uses port 1972 and another 1973 and these same ports are configured on the asyncs, the asyncs are ready for simultaneous promotion, and when it happens client can access the mirror using the same ports as before the outages. In addition, each mirror must have its own VIP.

When multiple Caché instances belonging to one or more mirrors are cohosted, they share a single ISCAgent.

The cohosting of mirror members has no impact on the network location of the arbiter for each mirror, as described in [Locating the Arbiter to Optimize Mirror Availability](#). The mirrors involved can share an arbiter or use separate arbiters, as long as the failover members and arbiter(s) are appropriately located.

## 3.2 Configuring Mirroring

This section provides information and procedures for setting up, configuring and managing mirrors and mirror members.

- [Mirror Configuration Guidelines](#)
- [Installing the Arbiter](#)
- [Starting the ISCAgent](#)
- [Securing Mirror Communication with SSL/TLS Security](#)
- [Using the ^MIRROR Routine](#)
- [Creating a Mirror](#)
- [Adding Databases to a Mirror](#)
- [Editing or Removing Mirror Configurations](#)
- [Using Managed Key Encryption in a Mirror](#)
- [Configuring ECP Connections to a Mirror](#)
- [Configuring a Mirror Virtual IP \(VIP\)](#)
- [Configuring the ISCAgent](#)
- [Configuring the Quality of Service \(QoS\) Timeout](#)
- [Configuring Parallel Dejournaling](#)
- [Using the ^ZMIRROR Routine](#)
- [Converting a Shadow to a Mirror](#)

### 3.2.1 Mirror Configuration Guidelines

In order to provide a robust, economical HA solution, mirroring is designed to be adaptable to a wide range of system configurations and architectures. However, InterSystems recommends that you adhere to the following general configuration guidelines:

- **Caché instance and platform compatibility** — Before identifying the systems to be added to a mirror, be sure to review the requirements described in [Caché Instance Compatibility](#) and [Member Endianness Considerations](#).
- **Coequality of failover members** — The two failover members in a mirror are assumed to be coequal. There is no way to configure a preference for one to be primary, and the primary and backup roles are reversed as circumstances require. For this reason, the best practice is for the failover system hosts to be as similar to each other as possible, in particular to be configured with similar computing resources; that is, the CPU and memory configuration as well as the disk configuration on the two systems should be comparable.
- **Primary instance configuration and security settings** — The configurations of such elements as users, roles, namespaces, and mappings (including global mappings and package mappings) on the primary failover member are not replicated by the mirror on other mirror members. Therefore, any settings required to enable the backup failover members or DR

async members to effectively take over from the primary must be manually replicated on those members and updated as needed.

- **Unmirrored data** — Only data in mirrored databases on the primary failover member is replicated and synchronized on the backup failover member and async members. Therefore, any files required to enable the backup or a DR async to effectively take over from the primary (including, for example, those related to SQL gateway and webserver configuration) must be manually copied to those members and updated as needed.
- **ICMP** — Do not disable Internet Control Message Protocol (ICMP) on any system that is configured as a mirror member; mirroring relies on ICMP to detect whether or not members are reachable.
- **Network** — InterSystems recommends that you use a high-bandwidth, low-latency, reliable network between the two failover members. If possible, it is desirable to create a private subnet for the two failover members such that the data and control-channel traffic can be routed exclusively on this private network. A slow network could impact the performance of both the primary and the backup failover members, and could directly impact the ability of the backup failover member to take over as primary in the event of a failover. See [Network Configuration Considerations](#) and [Network Latency Considerations](#) for further discussion of networking requirements and configuration. See also [Configuring a Mirror Virtual IP \(VIP\)](#) for important networking requirements and considerations when using a VIP.
- **Disk subsystem** — In order for the backup failover member to keep up with the primary system, the disk subsystems on both failover members should be comparable; for example, if configuring a storage array on the first failover member, it is recommended that you configure a similar storage array on the second failover member. In addition, if network-attached storage (NAS) is used on one or both systems, it is highly recommended that separate network links be configured for the disk I/O and the network load from the mirror data to minimize the chances of overwhelming the network.
- **Journaling performance and journal storage** — As journaling/dejournaling is the core of mirror synchronization, it is essential to monitor and optimize the performance of journaling on the failover members. In particular, InterSystems recommends that you increase the generic memory heap size on all mirror members. In the interests of both performance and recoverability, InterSystems also recommends placing the primary and alternate journal directories on storage devices that are separated from the devices used by databases and the write image journal (WIJ), as well as separated from each other. See [Journaling Best Practices](#) and [Restore Journal Files](#) in the “Journaling” chapter of the *Caché Data Integrity Guide* for details.
- **Virtualization** — While using mirroring in a virtualized environment provides a hybrid high availability solution that combines the benefits of both, important recommendations apply; see [Mirroring in a Virtualized Environment](#) for more information.
- **Task scheduling** — When you create a task on a mirror member using the task manager, you must specify whether the task can run on the primary only, any member other than the primary, or any mirror member. For more information, see [Using the Task Manager](#) in the “Managing Caché” chapter of the *Caché System Administration* guide.
- **Startup** — On the primary failover member, you may want to move code from existing `^ZSTU` or `^ZSTART` routines to the `^ZMIRROR` routine so that it is not executed until the mirror is initialized. See [Using the ^ZMIRROR Routine](#) for more information.

## 3.2.2 Installing the Arbiter

To extend automatic failover to the widest possible range of outage scenarios, as described in [Automatic Failover Mechanics](#), InterSystems recommends that you configure an arbiter for each mirror. As detailed in [Locating the Arbiter to Optimize Mirror Availability](#), the recommended network location for the arbiter depends on the locations of the failover members. A single system can be configured as arbiter for multiple mirrors, provided its location is appropriate for each.

To act as arbiter, a system must have a running ISCAgent process of version 2015.1 or later. Because the ISCAgent is installed with Caché, any system that hosts one or more instances of Caché version 2015.1 or later meets this requirement

and can be configured as arbiter without further preparation; however, a system hosting one or more failover or DR async members of a mirror *should not* be configured as arbiter for that mirror.

Systems that do not host a Caché instance of version 2015.1 or later can be prepared to act as arbiter by installing the ISCAgent using a kit for this purpose; if the system hosts a pre-2015.1 Caché instance, the kit upgrades the existing ISCAgent. To prepare such a system, download the ISCAgent installation kit appropriate to your arbiter system's platform from InterSystems and then, to install or upgrade the ISCAgent:

- On Windows systems, simply execute the installation file, for example ISCAgent-2015.2.0.540.0-win\_x64.exe.
- On UNIX®, Linux, and Mac OS X systems, unpack the single file installation kit if necessary, then execute cinstall at the top level of the installation kit, /ISCAgent. For example:

```
[root@arbiterhost home]# gunzip ISCAgent-2015.1.0.423.0-lnxrhx64.tar.gz
[root@arbiterhost home]# tar -xf ISCAgent-2015.1.0.423.0-lnxrhx64.tar
[root@arbiterhost home]# ./ISCAgent/cinstall
```

**Note:** There are ISCAgent installation kits for all platforms on which Caché is supported; see [InterSystems Supported Platforms](#) for a list of supported platforms.

Ensure that the ISCAgent process on the arbiter system is configured to start at system startup; see [Starting and Stopping the ISCAgent](#) for more information.

### 3.2.3 Starting the ISCAgent

A Caché instance cannot be added to a mirror as a failover or DR async member unless the ISCAgent process is running on its host system. The ISCAgent must be configured to start automatically at system startup; see [Starting and Stopping the ISCAgent](#) for more information.

### 3.2.4 Securing Mirror Communication with SSL/TLS Security

To provide security within a mirror, you can configure its members to use SSL/TLS when communicating with each other. When you require the use of SSL/TLS when creating the mirror, all members must use SSL/TLS for all communication between them.

See [Creating a Mirror](#) for information about creating a mirror with SSL/TLS security; see [Editing or Removing a Failover Member](#) for information about adding SSL/TLS security to an existing mirror.

For a single, comprehensive step-by-step guide to creating a mirror with SSL/TLS security, written by an InterSystems Senior Support Specialist, see [Creating SSL-Enabled Mirror Using Public Key Infrastructure \(PKI\)](#) on InterSystems Developer Community.

**Important:** Use of SSL/TLS with mirroring is highly recommended. Disabling SSL/TLS for a mirror is strongly discouraged.

If an instance has journal or database encryption enabled and you make it the primary failover member of a mirror, you must configure the mirror to use SSL/TLS.

The use of SSL/TLS for mirror communication by a mirror member requires proper SSL/TLS setup on the system hosting the mirror member instance; see [Creating and Editing SSL/TLS Configurations for a Mirror](#) in the “Using SSL/TLS with Caché” chapter of the *Caché Security Administration Guide* for more information.

The use of encrypted journal files in mirroring also requires preparation; for detailed information about journal encryption, see [Activating Journal Encryption in a Mirror](#) in this chapter and the “[Managed Key Encryption](#)” chapter of the *Caché Security Administration Guide*.

### 3.2.5 Using the ^MIRROR Routine

Most mirroring configuration, management and status operations are available in the management portal and also in the ^MIRROR routine, which is executed in the %SYS namespace. However, some operations are available only in the ^MIRROR routine, including forcing the backup failover member to become the primary failover member (see [Unplanned Outage of Primary Without Automatic Failover](#)). The procedures provided in this chapter describe the management portal operation if available, but the ^MIRROR option providing the equivalent operation is always noted.

### 3.2.6 Creating a Mirror

Creating a mirror involves configuring the primary failover member, typically a backup failover member (although this is not required), and optionally one or more async members. After the mirror is created, you can add databases to the mirror.

**Important:** Before you can add a Caché instance to a mirror as failover member or async, you must ensure that the ISCAgent process has been started as described in the [Starting and Stopping ISCAgent](#) section in this chapter.

The procedure for adding backup and async members requires an additional step if, as recommended by InterSystems, you configure the mirror to use SSL/TLS (see [Securing Mirror Communication with SSL/TLS Security](#)). When this is the case, each new member must be approved on the primary before joining the mirror.

To create and configure a mirror, use the following procedures:

1. [Create a mirror and configure the first failover member](#)
2. [Configure the second failover member](#)
3. [Authorize the second failover member \(SSL/TLS mirrors only\)](#)
4. [Review failover member status in the Mirror Monitor](#)
5. [Configure async mirror members](#)
6. [Authorize new async members \(SSL/TLS mirrors only\)](#)

After you have created the mirror and configured the failover members and optionally one or more async members, add databases to the mirror using the procedures in the [Adding databases to a mirror](#) section of this chapter.

#### 3.2.6.1 Create a Mirror and Configure the First Failover Member

The following procedure describes how to create a mirror and configure the first failover member.

1. On the first failover member, navigate to the Create Mirror page of the Management Portal (**System Administration** > **Configuration** > **Mirror Settings** > **Create a Mirror**) and click **Create a Mirror**. If the option is not active, mirroring has not been enabled; first click **Enable Mirror Service**, then select the **Service Enabled** check box and click **Save**, then select the **Create a Mirror** option.
2. On the Create Mirror page, enter the following information in the **Mirror Information** section:
  - a. **Mirror Name** — Enter a name for the mirror.
 

**Note:** Valid names must be from 1 to 15 alphanumeric characters; lowercase letters are automatically replaced with uppercase equivalents.
  - b. **Require SSL/TLS** — Specify whether or not you want to require SSL/TLS security for all communication within the mirror (as recommended) by selecting or clearing the check box. If you select **Require SSL/TLS** and the instance does not already have a valid SSL/TLS configuration for mirroring, before completing the procedure you must click the **Set up SSL/TLS** link and create the needed SSL/TLS configuration on this member. (Instructions for



creating the SSL/TLS configuration are contained in [Creating and Editing SSL/TLS Configurations for a Mirror](#) in the “Using SSL/TLS with Caché” chapter of the *Caché Security Administration Guide*. You can also cancel the Create Mirror procedure and navigate to the SSL/TLS Configurations page (**System Administration > Security > SSL/TLS Configurations**). If the instance does have a valid SSL/TLS configuration for mirroring, the link is **Edit SSL/TLS** instead, and you need not use it when selecting **Require SSL/TLS** unless you want to modify that configuration.

- c. **Use Arbiter** — Specify whether or not you want to configure an arbiter (as recommended) to enable automatic failover for the widest possible range of outage scenarios, as described in [Automatic Failover Mechanics](#). If you select **Use Arbiter**, you must supply the hostname or IP address of the system you want to configure as arbiter and the port used by its ISCAgent process (2188 by default). See [Locating the Arbiter to Optimize Mirror Availability](#) and [Installing the Arbiter](#) for additional information about the arbiter.
- d. **Use Virtual IP** — Specify whether or not you want to use a Virtual IP address by selecting or clearing the check box. If you select **Use Virtual IP**, you are prompted for an IP address, Classless Inter-Domain Routing (CIDR) mask, and network interface.

**Important:** See [Configuring a Mirror Virtual IP \(VIP\)](#) for requirements and important considerations before configuring a VIP.

- e. **Compression Mode for Failover Members, Compression Mode for Async Members** — Specify whether to compress journal data before transmission from the primary to the backup and to async members, respectively; see [Journal Data Compression](#) for more information. The default setting for both is **System Selected**, which optimizes for response time between the failover members and for network utilization between the primary and asyncs.

3. Enter the following information in the **Mirror Failover Information Section**:

- **Mirror Member Name** — A name for the failover member you are configuring on this system (defaults to a combination of the system host name and the Caché instance name). Mirror member names can contain only alphanumeric characters (letters and numbers), underscores, and hyphens; any other characters will cause the name to be rejected. The maximum length of a mirror member name is 32 characters.
- **Superserver Address** — The IP address or host name that external systems can use to communicate with this failover member; typically you can accept the default. For information on the Superserver address, see [Mirror Member Network Addresses](#) and [Updating Mirror Member Network Addresses](#).
- **Mirror Agent Port** — The port number of the ISCAgent on this failover member; default is 2188, which you can typically accept. For information on the agent port, see the [Managing the ISCAgent](#).

4. Click **Advanced Settings** to display and edit additional mirror settings, as follows:

- **Quality of Service Timeout (msec)** — The maximum time, in milliseconds, that a failover member waits for a response from the other failover member before taking action; also applies to the arbiter’s wait for a failover member’s response. For information about the QoS timeout, see [Configuring the Quality of Service \(QoS\) Timeout Setting](#).
- **Mirror Private Address** — Enter the IP address or host name that the other failover member can use to communicate with this failover member; see [Mirror Member Network Addresses](#) and [Updating Mirror Member Network Addresses](#).
- **Agent Address** — Enter the address that other mirror members attempting to contact this member’s ISCAgent will try first; see [Mirror Member Network Addresses](#) and [Updating Mirror Member Network Addresses](#).

5. Click **Save**.

**Note:** You can also use the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) to create a mirror. When you execute **^MIRROR** on a Caché instance without an existing mirror configuration, the **Enable Mirror Service** option is available if mirroring is not yet enabled. Once mirroring is enabled, the **Create a Mirror** option is available and provides an alternative means of creating a mirror and configuring the instance as the primary failover member. The **SYS.Mirror.CreateNewMirrorSet()** mirroring API method can also be used for this purpose.

### 3.2.6.2 Configure the Second Failover Member

Follow this procedure to configure the second failover member of the mirror.

1. On the second failover member, navigate to Join Mirror as Failover page of the Management Portal (**System Administration > Configuration > Mirror Settings > Join as Failover**). If the **Join as Failover** option is not available, mirroring has not been enabled; first click **Enable Mirror Service**, then select the **Service Enabled** check box and click **Save**, then select the **Join as Failover** option.
2. On the Join Mirror as Failover page, in the **Mirror Information** section, enter the mirror name you specified when you [configured the first failover member](#).
3. Enter the following information in the **Other Mirror Failover Member's Info** section:
  - **Agent Address on Other System** — Enter the **Superserver Address** you specified when you configured the first failover member.
  - **Mirror Agent Port** — Enter the port of the ISCAgent you specified when you configured the first failover member.
  - **Caché Instance Name** — Enter the name of the Caché instance configured as the first failover member.
4. Click **Next** to retrieve and display information about the mirror and the first failover member. In the **Mirror Failover Member Information** section:
  - **Mirror Member Name** — Specify a name for the failover member you are configuring on this system (defaults to a combination of the system host name and the Caché instance name). Mirror member names can contain alphanumeric characters, underscores, and hyphens.
  - **Superserver Address** — Enter the IP address or host name that external systems can use to communicate with this failover member; see [Mirror Member Network Addresses](#) and [Updating Mirror Member Network Addresses](#) for information.
  - **Mirror Agent Port** — Enter the port number of the ISCAgent on this failover member; default is 2188. For information on the agent port, see the [Managing the ISCAgent](#).
  - **Network Interface for Virtual IP** — Displays the network interface you specified when you configured the first failover member; this setting cannot be changed on the second failover member.
  - **SSL/TLS Requirement** — Displays the setting you specified when you configured the first failover member. This setting cannot be changed on the second failover member.

If the mirror requires SSL/TLS and the instance does not already have a valid SSL/TLS configuration for mirroring, before completing the procedure you must click the **Set up SSL/TLS** link and create the needed SSL/TLS configuration on this member. (Instructions for creating the SSL/TLS configuration are contained in [Creating and Editing SSL/TLS Configurations for a Mirror](#) in the “Using SSL/TLS with Caché” chapter of the *Caché Security Administration Guide*. You can also cancel the Join as Failover procedure and navigate to the SSL/TLS Configurations page of the Management Portal (**System Administration > Security > SSL/TLS Configurations**).

If the instance does have a valid SSL/TLS configuration for mirroring, the link is **Edit SSL/TLS** instead, and you need not use it when SSL/TLS is required unless you want to modify that configuration.

- **Mirror Private Address** — Enter the IP address or host name that the other failover member can use to communicate with this failover member; see [Mirror Member Network Addresses](#) and [Updating Mirror Member Network Addresses](#).



- **Agent Address** — Enter the address that other mirror members attempting to contact this member's ISCAgent will try first; see [Mirror Member Network Addresses](#) and [Updating Mirror Member Network Addresses](#).
5. Click **Advanced Settings** to display the **Quality of Service Timeout** setting you specified when you configured the first failover member; this setting cannot be changed on the second failover member.
  6. Click **Save**.

If you configured the mirror to require SSL/TLS, you are reminded that you must complete the process of adding the second failover member to the mirror by [authorizing the second failover member](#) on the first failover member, as described in the following section.

**Note:** You can also use the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) to configure the second failover member. When you execute **^MIRROR** on a Caché instance without an existing mirroring configuration, the **Enable Mirror Service** option is available if mirroring is not yet enabled. Once mirroring is enabled, the **Join Mirror as Failover Member** option is available and provides an alternative means of both configuring the backup failover member and adding it to the mirror. The **SYS.Mirror.JoinMirrorAsFailoverMember()** mirroring API method can also be used for this purpose.

### 3.2.6.3 Authorize the Second Failover Member or Async (SSL/TLS Mirrors Only)

If you configured the mirror to require SSL/TLS, an additional step is needed after you [configure the second failover member](#) or [configure an async member](#). On the system on which you created the mirror and configured the first failover member, you must authorize the new mirror member, as follows:

1. Navigate to the Edit Mirror page of the Management Portal (**System Administration > Configuration > Mirror Settings > Edit Mirror**).
2. At the bottom of the page, a **Pending New Members** area lists members that have been added to the mirror. Select the members you want to authorize, click **Authorize**, and confirm. (The SSL certificate of the second failover member is automatically verified when the member is added.)
3. The information in the **Mirror Member Information** section of the Edit Mirror page now includes the members you added. (See [Mirror Member Network Addresses](#) for information about the addresses displayed in this list.)

If you have added an async of a Caché version earlier than 2015.2, however, you must instead use the **Add New Async Member** button on the Edit Mirror page on the primary; see [Editing or Removing a Failover Member](#) for more information. You can also use the **Add Async Member Not In Pending List** option on the **Mirror Configuration** menu of the **^MIRROR** routine to authorize an async member of a Caché version earlier than 2015.2. (If one failover member is Caché 2015.2 or later, the other must be as well, as failover members must be of the same version.)

**Note:** The **Authorize/Reject Pending New Members** option on the **Mirror Configuration** menu of the **^MIRROR** routine on the first failover member can be also used to authorize new failover or async members in a mirror configured to require SSL/TLS.

The **SYS.Mirror.AddFailoverMember()** mirroring API method can be used to authorize the second failover member in a mirror configured to require SSL/TLS, and the **Config.MapMirrors.Create()** API method can be used to create an authorized member (failover or backup).

For information about authorizing X.509 DN updates on members of a mirror requiring SSL/TLS (for example when a member's certificate is replaced), see [Authorizing X.509 DN Updates \(SSL/TLS Only\)](#).

### 3.2.6.4 Review Failover Member Status in the Mirror Monitor

As described in [Monitoring Mirrors](#), you can use the Mirror Monitor to see information about the failover members in a mirror, including their current status (role) in the mirror. Use the mirror monitor to confirm that your mirror and its failover members are now set up as intended, as follows:

1. On the first failover member you configured, display the Mirror Monitor page of the Management Portal (**System Operation > Mirror Monitor**).
2. In the **Mirror Failover Member Information** area, the mirror member names and network address of the two failover members are listed.
3. The **Mirror Member Status** area should show the first failover member you configured as **Primary** in the **Status** column, and the second as **Backup**. As discussed in [Mirror Member Journal Transfer and Dejournaling Status](#), the **Journal Transfer** status of the backup should be **Active**, and its **Dejournaling** status should be **Caught up**.
4. In the **Arbiter Connection Status** area, if you configured an arbiter, its network address and agent port number are displayed. **Failover Mode** should be **Arbiter Controlled** and **Connection Status** should be **Both failover members are connected to the arbiter**; if this is not the case, the arbiter may not have been correctly installed, its ISCAgent process may not be running, or the network address or port number you supplied may be incorrect. A network problem preventing contact with the arbiter by one or both failover members could also cause the **Failover Mode** to be **Agent Controlled**.

The same information is displayed in the Mirror Monitor on the backup failover member.

### 3.2.6.5 Configure Async Mirror Members

For each async member you want to configure, use the following procedure. A mirror with a failover pair can include up to 14 reporting or disaster recovery (DR) async members. A single Caché instance can be a reporting async member of up to 10 mirrors, but an instance can be a DR async in one mirror only. Once you have configured an instance as either a read-only or a read-write reporting async, it can be added to other mirrors only as a reporting async member of that type. (A reporting async member's type can be changed for all mirrors to which it belongs, however, as described in [Editing the Mirror Configuration on an Async Member](#).)

**Note:** The procedure for adding an instance to a mirror as a reporting async member is the same whether you are using the **Join as Async** option as described here or the **Join a Mirror** button on the Edit Async Configurations page as described in [Editing the Mirror Configuration on an Async Member](#), except that the **Join a Mirror** button on the Edit Async Configurations page can be used only on reporting async members, as a DR async can belong to one mirror only.

1. Navigate to the Join Mirror as Async page of the Management Portal (**System Administration > Configuration > Mirror Settings > Join as Async**) in the management portal; if the **Join as Async** option is not available, choose **Enable Mirror Service** and enable the service.
2. On the Join Mirror as Async page, enter the mirror name you specified when you [created the mirror](#) at the **Mirror Name** prompt.
3. Select either the primary or the backup failover member, and in the **Mirror Failover Member's Info** section, enter the information for the member you selected at each of the following prompts:
  - a. **Agent Address on Failover System** — Enter the **Superserver Address** you specified when you configured the selected failover member.
  - b. **Mirror Agent Port** — Enter the ISCAgent port you specified for the selected failover member.
  - c. **Caché Instance Name** — Enter the name of the Caché instance you configured as the selected failover member.
4. Click **Next** to verify the failover member's information and move to the **Async Member Information** section. In this section, enter the following information:

- a. **Async Member Name** — Specify a name for the async member you are configuring on this system (defaults to a combination of the system host name and the Caché instance name). Mirror member names can contain alphanumeric characters, underscores, and hyphens.

**Note:** The mirror member name cannot be changed, and will therefore be used when a reporting async member joins additional mirrors in the future.

- b. **Async Member Address** — Enter the IP address or host name that external systems can use to communicate with this async member.

**Note:** The **Async Member Address** you provide becomes the async member's superserver address and mirror private address (see [Mirror Member Network Addresses](#)). If you want these to be different, for example when you want to place a DR async's mirror private address on the mirror private network while leaving its superserver address on the external network, you can update the async's addresses on the primary after adding it to the mirror; see [Updating Mirror Member Network Addresses](#) for more information.

- c. **Agent Address** — Enter the address that other mirror members attempting to contact this member's ISCAgent will try first; see [Mirror Member Network Addresses](#) and [Updating Mirror Member Network Addresses](#).

- d. **Async Member System Type** — Select one of the following types from the drop-down list. A single Caché instance can be a reporting async member of multiple mirrors, but can be a DR async member of only one mirror.

- **Disaster Recovery (DR)** — This option is for a system on which read-only copies of *all* of the mirrored databases in a *single* mirror are maintained, making it possible to promote the DR async member to failover member when one of the failover members fails. See [Promoting a DR Async Member to Failover Member](#) in this chapter for more information about DR async promotion.

**Important:** When the mirror is configured to use VIP, a disaster recovery async member must have direct TCP/IP connectivity to the failover members; see [Configuring a Mirror Virtual IP \(VIP\)](#) for more information.

- **Read-Only Reporting** — This option is used to maintain read-only copies of the mirrored databases (or a subset of the mirrored databases) from one or more mirrors for purposes of enterprise reporting and data mining in which there is no requirement for data to be modified or added.
- **Read-Write Reporting** — This option is used to maintain read-write copies of the mirrored databases (or a subset of the mirrored databases) from one or more mirrors as data sources for reporting/business intelligence operations in which data modification or the addition of data during analysis must be enabled.

- e. **Set up SSL/TLS** — If the mirror requires SSL/TLS and the instance does not already have a valid SSL/TLS configuration for mirroring, an error message and this link are included. Before completing the procedure, you must click the link and create the needed SSL/TLS configuration on this member. (Instructions for creating the SSL/TLS configuration are contained in [Creating and Editing SSL/TLS Configurations for a Mirror](#) in the “Using SSL/TLS with Caché” chapter of the *Caché Security Administration Guide*. You can also cancel the Join as Async procedure and navigate to the SSL/TLS Configurations page of the Management Portal (**System Administration** > **Security** > **SSL/TLS Configurations**).

- f. **Edit SSL/TLS** — If the mirror requires SSL/TLS and the instance does have a valid SSL/TLS configuration for mirroring, this link is displayed instead of **Set up SSL/TLS**; you can use it to edit the existing SSL/TLS configuration if you wish. The instance's X.509 Distinguished Name is also displayed.

5. Click **Save**.

If you configured the mirror to require SSL/TLS, you are reminded that you must complete the process of adding the async member to the mirror by authorizing the async member on the first failover member, as described in [Authorize the Second Failover Member or Async \(SSL/TLS Only\)](#).

**Note:** You can also use the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) to configure async mirror members. When you execute **^MIRROR** on a Caché instance for which mirroring is enabled, the **Join Mirror as Async Member** (or **Join Another Mirror as Async Member**) option on the **Mirror Configuration** menu is available and provides an alternative means of configuring an async member and adding it to the mirror. The **SYS.Mirror.JoinMirrorAsAsyncMember()** mirroring API method can also be used to configure an async member.

After an instance has been added to one mirror as an async member using the procedure described in this section, you can use the **Join a Mirror** button on the Edit Async page (see [Editing the Mirror Configuration on an Async Member](#)) to add it to additional mirrors, but as the same type of async only.

## 3.2.7 Adding Databases to a Mirror

Only a local database on the current primary failover member can be added to a mirror; it is added on the primary first, then on the backup, and then on any desired async members. All mirrored databases must be journaled.

You must add the same set of mirrored databases to both the primary and backup failover members, as well as to any DR async members; which mirrored databases you add to reporting async members depends on your reporting needs. The namespaces and global/routine/package mappings associated with a mirrored database must be the same on all mirror members, including all async members on which the database exists. The mirrored databases on the backup failover member must be mounted and caught up (see [Activating and Catching up Mirrored Databases](#)) to be able to take over as the primary in the event of a failover; the mirrored databases on a DR async member must be mounted and caught up to make it suitable for [promotion](#) to failover member.

The procedure for creating a mirrored database (that is, adding a new database containing no data) is different from that for adding an existing database to the mirror. Global operations on a database created as a mirrored database are recorded in mirror journal files from the beginning, and the mirror therefore has access to all the data it needs to synchronize the database across mirror members. But global operations on an existing database before it was added to a mirror are contained in non-mirror journal files, to which the mirror does not have access. For this reason, an existing database must be backed up on the primary failover member after it is added to the mirror and restored on the backup failover member and on any async members on which it is to be located. Once this is done, you must activate and catch up the database to bring it up to date with the primary.

- [Mirrored database considerations](#)
- [Create a mirrored database](#)
- [Add an existing database to the mirror](#)
- [Activate/catch up a mirrored database](#)

### 3.2.7.1 Mirrored Database Considerations

Bear the following points in mind when creating and adding mirrored databases:

- Only data in CACHE.DAT files can be mirrored. Data that is external (that is, stored on the file system) cannot be mirrored by Caché.
- System databases (CACHESYS, CACHELIB, CACHE, CACHETEMP and CACHEAUDIT, and ENSLIB if Ensemble is installed) cannot be mirrored.
- Because more database directory information is stored for mirrored databases, they reduce the maximum number of databases that can be configured within a Caché instance. For more information, see [Configuring Databases](#) in the “Configuring Caché” chapter of the *Caché System Administration Guide*.
- If you want to configure both mirroring and shadowing for the same database, you have two options:
  - If the mirror has only one failover member, you can configure the failover member as the shadow source.

- If the mirror has two failover members, you must configure a reporting async member as the shadow source. (You cannot configure a DR async as the shadow source because it is eligible for [promotion](#) and could thereby become the second failover member.)

To shadow both mirrored and non-mirrored databases on a reporting async mirror member, you must configure separate mirrored and non-mirrored shadows; to shadow databases from two or more different mirrors on a reporting async, you must configure a separate shadow for each mirror.

See the “[Shadowing](#)” chapter in the *Caché Data Integrity Guide* for information about configuring shadowing.

- The mirror automatically and continually synchronizes the following properties of a mirrored database on a backup or async with the properties of the database on the primary:
  - **Maximum Size**
  - **Expansion Size**
  - **Resource Name**
  - **Collation**

For example, when the **Maximum Size** of a mirrored database is increased on the primary, it is automatically increased for that database on the other members to match the primary, if necessary; if **Maximum Size** is then reduced on an async, synchronization automatically increases it to the value on the primary. If database properties are changed on either the primary or another mirror member while that member is disconnected, they are automatically synchronized when the member reconnects to the mirror. There are two exceptions to automatic synchronization of these database properties, as follows:

- The values of the **Maximum Size** and **Expansion Size** properties on an async can be increased by synchronization, but never reduced. For example, if the **Maximum Size** of a database on the primary is reduced, the value of this property is reduced on the backup, but not on any asyncs belonging to the mirror; if the **Maximum Size** of a database on an async is increased to be larger than on the primary, it is not reduced by synchronization to the value on the primary.
- The **Resource Name** property of a database is synchronized with the primary on the backup, but not on async members.

See [Edit Mirrored Local Database Properties](#) in the “Configuring Caché” chapter of the *Caché System Administration Guide* for information about mirrored database properties.

### 3.2.7.2 Create a Mirrored Database

To create a mirrored database, follow this procedure.

**Note:** You can also use the **^DATABASE** routine to create mirrored databases; see [Creating a Mirrored Database Using the ^DATABASE Routine](#) in this chapter.

1. On the current primary failover member, navigate to the Local Databases page of the Management Portal (**System Administration > Configuration > System Configuration > Local Databases**), and click the **Create New Database** button.
2. Follow the procedure in the [Create a Local Database](#) section of the “Configuring Caché” chapter of the *Caché System Administration Guide*. On the second panel, select **Yes** for **Mirrored database?** and enter a name for the database within the mirror; the default is the local database name you provided. The leading character of the mirror database name must be alphabetic or an underscore, and the rest must be alphanumeric characters, hyphens and underscores. Mirror database names are case-insensitive, thus two names cannot differ only in case; if you enter a mirror database name that is already included in the mirror, the new database cannot be added to the mirror and must be deleted. (Names of

mirrored databases created under earlier versions of Caché may be stored in lowercase or mixed case, but the addition of databases with duplicate uppercase names is still precluded.)

On an async member that belongs to more than one mirror, you must also select the mirror the database will belong to.

**Note:** When you select **Yes** for **Mirrored database**, **Journal globals** is automatically locked to **Yes**.

3. Confirm the procedure to create the database and add it to the mirror on the primary.
4. On the backup failover member, and on each async member to which you want to add the mirrored database, follow the previous three steps, taking care to enter the correct mirror database name from the primary as the mirror database name on each of the other members. (The local database names do not have to match.)

**Note:** If you attempt to add a new database to the mirror on a non-primary member that was not created as a mirrored database on the primary, but rather added to the mirror after it was created, an error message notes this and you cannot complete the operation.

**Important:** If the first mirror journal file for a mirrored database has been purged from the primary, the database can no longer be created as a mirrored database on another member; instead, you must make a backup on the primary and restore it on the backup or async, as described in [Add an Existing Database to the Mirror](#). For this reason, it is best to create the database on the backup and async members as soon as possible after creating it on the primary. (For information about when mirror journal files are purged on the primary, see [Purge Journal Files](#) in the “Journaling” chapter of the *Caché Data Integrity Guide*.)

### 3.2.7.3 Add an Existing Database to the Mirror

Use the procedure that follows to add one or more existing databases to a mirror.

**Note:** The **SYS.Mirror.AddDatabase()** mirroring API method provides an alternative means of adding existing databases to a mirror.

1. On the current primary failover member, navigate to the Local Databases page of the Management Portal (**System Administration > Configuration > System Configuration > Local Databases**) and click the **Add to Mirror** button.
2. From the listed databases (non-system databases not already in the mirror) select those you want to add and click **Add**. You must enter a name for each database within the mirror; the default is the local database name you provided. The leading character of the mirror database name must be alphabetic or an underscore, and the rest must be alphanumeric characters, hyphens and underscores. Mirror database names are case-insensitive, thus two names cannot differ only in case; if you enter a mirror database name that is already included in the mirror, the operation fails. (Names of mirrored databases created under earlier versions of Caché may be stored in lowercase or mixed case, but the addition of databases with duplicate uppercase names is still precluded.)

To run the task in the background, select **Run add in the background**; if you select five or more databases, the task is automatically run in the background. Confirm the procedure to add the selected databases to the mirror on the primary.

You can also add an individual database to the mirror by clicking its name to edit its properties and clicking the **Add to Mirror <mirrorname>** link, then clicking **Add** and confirming the procedure. (If journaling is not enabled on the database, **Databases must be journaled to be mirrored** is displayed in place of this link; to enable it, select **Yes** from the **Global Journal State** drop-down list.) Alternatively, the **Add Mirrored Database(s)** option on the **Mirror Management** menu of the **^MIRROR** routine also lets you add an individual database. In either case, you can accept the default of a mirror database name the same as the local name, or enter a different one.



**Note:** If a backup failover member or async member has a different endianness than the primary failover member, you must use the procedure described in [Member Endianness Considerations](#) to add the database to the backup or async member after adding it to the primary, rather than adding it on that member as described in the following steps.

3. Once the database has been added to the mirror, back it up on the primary failover member. Review [Backup Strategies](#), [Restoring from Backup](#), and [Mirrored Database Considerations](#) in the “Backup and Restore” chapter of the *Caché Data Integrity Guide* for information about different backup techniques and the corresponding restore procedures.

**Important:** If the database you are copying is encrypted on the primary, the key with which it is encrypted must also be activated on the backup (and asyncs, if any), or the database must be converted to use a key that is activated on the destination system using the **cvencrypt** utility (as described in the [Converting an Encrypted Database to Use a New Key](#) section of the “Using the cvencrypt Utility” chapter of the *Caché Security Administration Guide*).

Ensuring that a mirrored database is synchronized after it is restored from backup (see the following step) requires that the journal files from the time of the backup on the primary failover member are available and online; for example, if the relevant journal files have been purged, you must make and restore a more up to date backup. For general information about restoring mirror journal files see [Restoring Mirror Journal Files](#) in the “Journaling” chapter of the *Caché Data Integrity Guide*; for information about purging mirror journal files see [Purge Journal Files](#) in the “Journaling” chapter of the *Caché Data Integrity Guide*.

4. On the backup failover member and each connected async member, do the following:
    - a. If a local database with the same local name and database directory as the mirrored database you just added on the primary failover member does not already exist, create it.
    - b. Restore the backup you made of the mirrored database on the primary, overwriting the existing database. The procedure for this depends on the restore method you are using, as follows:
      - Caché online backup restore (^DBREST routine) — This routine automatically recognizes, activates and catches up a mirrored database on the backup and async members. For more information see [Mirrored Database Considerations](#) in the “Backup and Restore” chapter of the *Caché Data Integrity Guide*.
- Note:** When a mirrored database is restored on a non-primary member, the data to begin the automatic synchronization process may not have been sent yet. If the required data does not arrive within 60 seconds, the process begins anyway; those databases may not catch up if the data does not arrive before it is required, however, in which case a message regarding the database(s) that had the problem is logged in the cconsole.log file. (During database creation this process would affect only one database, but it also applies to catching up in other situations in which multiple databases are involved.)
- External backup restore or cold (offline) backup restore — Both of these methods require that you *manually* activate and catch up the mirrored databases after they are restored and mounted on the backup failover member or async member, as described in [Activating and Catching up Mirrored Databases](#), immediately following.

As an alternative to the previous procedure, after adding an existing database to the mirror on the primary, you can copy the databases’s CACHE.DAT file from the primary to the backup and async members instead of backing up and restoring the database. To do so, use this procedure:

1. Ensure that there is a placeholder target database on the backup and each async member.

2. On both failover members and each async member, make sure the source and target databases are *not* mounted (see [Maintaining Local Databases](#) in the “Managing Caché” chapter of the *Caché System Administration Guide*).
3. Copy the mirrored CACHE.DAT file from the primary failover member to the database directory of the placeholder target database on the backup and each async member, overwriting the existing CACHE.DAT file.

**Note:** If the database you are copying is encrypted on the primary, the key with which it is encrypted must also be activated on the backup (and asyncs, if any), or the database must be converted to use a key that is activated on the destination system using the **cvencrypt** utility (as described in the [Converting an Encrypted Database to Use a New Key](#) section of the “Using the cvencrypt Utility” chapter of the *Caché Security Administration Guide*).

4. Mount the database on the all members.
5. Activate and catch up the mirrored databases on the backup failover member and async member(s) as described in [Activating and Catching up Mirrored Databases](#) in this chapter.

**Note:** When you are adding an existing mirrored database to an async member, you can back up the database on (or copy the CACHE.DAT file from) the backup failover member or another async member, assuming it is fully caught up, instead of the primary. This may be more convenient, for example if the primary is in a different data center than the async on which you will be restoring the backup. Do not use a member as the source, however, unless you have a high degree of confidence in the consistency of its databases.

### 3.2.7.4 Activating and Catching Up Mirrored Databases

You can activate and/or catch up mirrored databases on the backup failover member and async members using the [Mirror Monitor](#).

As noted in [Add an Existing Database to a Mirror](#), a newly added mirrored database containing data can be automatically synchronized with the primary through use of the **^DBREST** routine to restore the backup from the primary failover member. If some other method is used, it must be activated and caught up on the backup failover member and async members.

To activate and catch up mirrored databases, do the following on the backup failover member and async members:

1. Navigate to the Mirror Monitor page of the Management Portal (**System Operation > Mirror Monitor**).
2. On an async member, click the **Details** link for the mirror containing the database(s) you want to take action on, if necessary.
3. The **Mirrored databases** list shows the status of each database, as described in [Using the Mirror Monitor](#). Among other possible statuses, **Needs Catchup** indicates that the Catchup operation is needed, **Needs Activation** indicates that both the Activate and Catchup operations are needed, and **Catchup Running** shows that the Catchup operation is currently running on the database.
4. Select the **Activate** or **Catchup** link to perform an operation on a single database, or select **Activate** or **Catchup** from the **Select an action** drop-down and click **Go** to open a dialog in which you can select multiple databases from a list of all those for which the action is appropriate to apply it to all of them at once. When you do this, the **Activate** and **Catchup** tasks are run in the background. When you select **Catchup**, databases of both **Needs Activation** and **Needs Catchup** status are displayed; both **Activate** and **Catchup** are applied to any **Needs Activation** databases you select.

You can also use the **Mirrored databases** list to mount or dismount one or more mirrored databases, or to remove one or more databases from the mirror as described in [Removing Mirrored Databases from a Mirror](#).



**Note:** The **Activate or Catchup mirrored database(s)** option on the **Mirror Management** menu in the ^**MIRROR** routine and the **SYS.Mirror.ActivateMirroredDatabase()** and **SYS.Mirror.CatchupDB()** mirroring API methods provide alternative means of activating/catching up mirrored databases.

When you use the **Mirrored databases** list, the Databases page of the management portal (see the “[Managing Caché](#)” chapter of the *Caché System Administration Guide*), or the ^**DATABASE** routine (see the “[Using Character-based Security Management Routines](#)” chapter of the *Caché Security Administration Guide*) to mount a mirrored database, you can choose whether or not to catch up the database following the mount operation.

When parallel dejournaling (see [Configuring Parallel Dejournaling](#)) is enabled and supported by available resources, it is used in when catching up mirrored databases. However, only one dejournaling job will be used for each database being caught up, up to the maximum of four in total.

## 3.2.8 Editing or Removing Mirror Members

The following procedures describe how to edit or remove the mirror configuration on a mirror member, including deleting a mirror altogether, and how to remove databases from a mirror when you are not removing a mirror configuration.

- [Clearing the FailoverDB Flag on Reporting Async Mirror Members](#)
- [Removing the Mirrored Database Attribute When Removing a Mirror Member](#)
- [Editing or Removing an Async Member](#)
- [Editing or Removing a Failover Member](#)
- [Removing Mirrored Databases from a Mirror](#)

**Note:** Several options on the **Mirror Configuration** menu of the ^**MIRROR** routine provide alternative means for editing mirror configurations. The specific options available depend on whether the routine is used on a failover member or async member.

### 3.2.8.1 Clearing the FailoverDB Flag on Reporting Async Mirror Members

As described in [Async Mirror Members](#), an async member must be of one of three types:

- **Disaster Recovery (DR)**—Maintains read-only copies of all mirrored databases on the primary; eligible to be promoted to failover member (see [Promoting a DR Async to Failover Member](#) for more information).
- **Read-Only Reporting**—Maintains read-only copies of mirrored databases; not eligible to be promoted to failover member.
- **Read-Write Reporting**—Maintains read-write copies of mirrored databases; not eligible to be promoted to failover member.

When a mirrored database is added to a DR or read-only reporting async, it is mounted as Read-Only, and the **FailoverDB** flag, which is set when the database is created on the primary, remains set on the async’s copy to

- Ensure that the database remains read-only and therefore an exact mirror of the database on the primary (assuming dejournaling is caught up).
- Indicate that the database can become the primary copy in the mirror in the event that a DR async member is promoted to failover member. A DR async member can be promoted only if includes all of the databases in the mirror and all of those databases have the **FailoverDB** flag set.

When a mirrored database is added to a read-write reporting async, on the other hand, the **FailoverDB** flag is cleared to allow Read-Write mounting of the database. A mirrored database with the **FailoverDB** flag cleared can never be used as the mirror’s primary copy.

On a DR async, the **FailoverDB** flag can never be cleared. The flag can be manually cleared on reporting asyncs, however.

On a read-only reporting async, clearing the **FailoverDB** flag changes the database to read-write, which is typically not desirable. In most cases, therefore, including when you change the async type from **Disaster Recovery (DR)** to **Read-Only Reporting** (see [Editing or Removing an Async Member](#)), you can leave the **FailoverDB** flag set on all databases on a read-only reporting async.

When you change an async member's type from **Disaster Recovery (DR)** or **Read-Only Reporting** to **Read-Write Reporting**, you are offered the option of clearing all the **FailoverDB** flags. Because the **FailoverDB** flag on a mirrored database requires it to remain read-only, you will typically want to use this option. If you want to keep one or more mirrored databases read-only on the read-write reporting async, however, you can use the individual **Clear Flag** links in the **Mirrored Databases** list to make individual databases read-write and leave the rest as read-only.

Databases added to an async member after you change its type are mounted and flagged according to the member's new type, as previously described. The **Clear FailoverDB Flags** button always allows you to clear the flag from all databases at any time on either type of reporting async.

You cannot manually set the **FailoverDB** flag; this flag is set only when a mirrored database is added to a DR or read-only reporting async.

### 3.2.8.2 Removing the Mirrored Database Attribute When Removing a Mirror Member

When you remove a member from a mirror, you are always given the option of removing the mirror attribute from the mirrored databases belonging to the mirror. The consequences are as follows:

- If you retain the mirror attribute and later restore the Caché instance to the mirror, the databases are automatically added to the mirror but must be activated before they can be caught up and then synchronized (see [Activating and Catching Up Mirrored Databases](#)).

However, if you retain the mirror attribute, you cannot delete that databases unless you first do one of the following:

- Restore the member to the same mirror you removed it from. (If the member was the primary failover member, this is not an option, as the mirror no longer exists.) You can then remove one or more of the databases from the mirror (see [Removing Mirrored Databases from a Mirror](#)) and delete them if you wish.
  - Use the **Remove one or more mirrored databases** option of the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) to remove the mirror attribute from one or more databases, then delete them if you wish.
- If you remove the mirror attribute, the databases become permanently unmirrored and can be used like any local database; if you want to return them to the mirror after the instance rejoins as a mirror member, you must use the procedure for [adding them to the mirror as existing databases](#) for the first time.

When you [remove an individual database from the mirror](#) on a backup or async member, the mirrored database attribute is automatically removed.

### 3.2.8.3 Editing or Removing an Async Member

1. Navigate to the Edit Async Configurations page (**System Administration > Configuration > Mirror Settings > Edit Async**).
2. Use the **Remove Mirror Configuration** button to remove a DR async from its mirror or a reporting async from all mirrors to which it belongs and remove the instance's mirror configuration entirely. (To remove a reporting async from a single mirror, use the **Leave mirror** link described later in this procedure.)

You are given the option of removing the mirror attribute from the mirrored databases on the member; see [Removing the Mirrored Database Attribute When Removing a Mirror Member](#) for information about this decision.

You are also given the option of removing the instance's SSL/TLS configuration (see [Securing Mirror Communication with SSL/TLS Security](#)).

After using the **Remove Mirror Configuration** button to remove the instance's mirror configuration entirely, you must restart Caché.

**Note:** The **Remove Mirror Configuration** option on the **Mirror Configuration** menu of the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) provides an alternative method for removing an async member's mirror configuration entirely.

3. Use the **Join a Mirror** button to add a reporting async member to another mirror (it can belong to a maximum of 10); the procedure is the same as that described in [Configure Async Mirror Members](#) for adding an async member to its first mirror, except that the member name and async type (read-only or read-write) cannot be changed. This button is not available on a DR async member; to join another mirror, you must first change the **Async Member System Type** as described in a later step.
4. As described in [Clearing the FailoverDB Flag on Reporting Async Mirror Members](#), you can use the **Clear FailoverDB Flags** button to clear the **FailoverDB** flag on all mirrored databases on a read-only reporting async, or after you change the async system type from **Disaster Recovery (DR)** to **Read-Write** or **Read-Only Reporting**.
5. The following settings in the **Mirror Member Information** section can be modified for the async member you are editing except the mirror member name. After you have changed one or more, click **Save**.
  - **Mirror Member Name** — The name provided when the async member joined its first mirror; cannot be changed.
  - **Async Member System Type** — You can change the type of an async member using this drop down. The following conditions apply:
    - If you change from **Disaster Recovery (DR)** to **Read-Write Reporting**, you are prompted to clear the **FailoverDB** flag for all mirrored databases, as described in [Clearing the FailoverDB Flag on Reporting Async Mirror Members](#).
    - When you change from **Read-Write Reporting** to **Read-Only Reporting** or the reverse, the change is made for all mirrors to which the reporting async member belongs.
    - You cannot change from **Read-Write** or **Read-Only Reporting** to **Disaster Recovery (DR)** unless all of the following are true:
      - If journal encryption is in use, the async is using the same journal encryption key as the failover members (see [Activating Journal Encryption in a Mirror](#)).
      - The **FailoverDB** flag is set on all mirrored databases. (Once cleared, this flag cannot be reset. To address this, you can substitute a copy of the database taken from another member on which **FailoverDB** is set.)
      - The member does not belong to any other mirror.
      - The ISCAgent is running (see [Starting and Stopping the ISCAgent](#)).

If a dejournaling filter is set on the async (see [Using a Dejournal Filter on a Reporting Async](#)), it is removed when you change the **Async Member System Type** to **Disaster Recovery (DR)**.

**Important:** Before converting a reporting async to DR async, ensure that the member is prepared to become a failover member should a disaster occur that calls for it to be promoted (see [Promoting a DR Async Member to Failover Member](#)). This includes confirming the following:

- It has all of the mirrored databases.
- All other members are able to connect to it (as described in [Mirroring Communication and Sample Mirroring Architecture and Network Configurations](#)).
- It has the resources required to operate as primary.

- **Mirror Journal File Retention** (reporting asyncs only) — Whether mirror journal files are purged immediately after they are de journaled or according to the instance's local purge policies. This setting is available for reporting asyncs only. For information about how mirror journal files are purged, see [Purging Mirror Journal Files](#) in the “Journaling” chapter of the *Caché Data Integrity Guide*.
- **SSL/TLS Configuration** — If SSL/TLS is required (see [Securing Mirror Communication with SSL/TLS Security](#)) the X.509 Distinguished Name (DN) is displayed, as well as the **Verify SSL** button, which lets you verify the SSL certificates of all current mirror members that can be contacted by the async you are editing. If any certificate is not valid, an informational message is displayed. (Certificates can also be verified using the ^**Mirror** routine.)

If the mirror does not use SSL/TLS, the **SSL/TLS** link is available, allowing you to configure SSL/TLS if you intend to add it to the mirror (see [Editing or Removing a Failover Member](#)).

**Note:** The **SYS.Mirror.UpdateMirrorSSL()** mirroring API method and the ^**SECURITY** routine can also be used to update a mirror's member's SSL settings.

6. The **Mirrors this async member belongs to** list shows you all the mirrors the instance belongs to as an async member. Each entry provides three links for changes.

- **Mirror Name** — Click the name of the mirror shown in the **Name** column to open the **Edit Mirror** dialog, showing the instance directories and network addresses (see [Mirror Member Network Addresses](#)) of all members of the mirror.

If the async is currently connected to the mirror, you cannot change any of the network information displayed except the async's Superserver port; if the async member is disconnected and the network information for the primary has changed, you can update the primary's information here so that the async can reconnect when desired. See [Updating Mirror Member Network Addresses](#) for important information about updating the network addresses of mirror members.

- **Leave Mirror** — Removes the async member from the mirror for which you clicked the link, and from that mirror only. (In the case of a DR async, this would be the only mirror it belongs to.)

You are given the option of removing the mirror attribute from the mirrored databases on the async member; see [Retaining or Removing the Mirrored Database Attribute](#) for information about this decision.

**Note:** The **Remove This Member From a Mirror** option on the **Mirror Configuration** menu of the ^**MIRROR** routine (see [Using the ^MIRROR Routine](#)) provides an alternative method for removing an async member from a mirror. You can also use the **Remove Other Mirror Member** button on the Edit Mirror page on a failover member to remove an async member from the mirror.

On any async member, you can temporarily stop mirroring (for an individual mirror if a reporting async belongs to more than one); see [Stopping Mirroring on Backup and Async Members](#) for more information.

- **Edit Dejournal Filter** (reporting asyncs only) — Lets you set or remove a dejournal filter on the async; see [Using a Dejournal Filter on a Reporting Async](#) for more information.

7. The **Mirrored Databases** list shows you all mirrored databases on the async member. If the instance is a DR async member, these should include all mirrored databases on the mirror's failover members, and the **FailoverDB** flag should be set on each.
8. In a mirror that uses SSL/TLS, select **Authorize Pending DN Updates** (if it appears) to authorize pending DN updates from the primary so that the async can continue to communicate with the primary. See [Authorizing X.509 DN Updates \(SSL/TLS Only\)](#) for information about authorizing DN updates.

### 3.2.8.4 Editing or Removing a Failover Member

1. Navigate to the Edit Mirror page (**System Administration > Configuration > Mirror Settings > Edit Mirror**).

2. Use the **Remove Mirror Configuration** button on the backup failover member to remove it from the mirror and remove the Caché instance's mirror configuration entirely.

**Important:** To remove a mirror entirely, begin by [removing all async members](#) from the mirror, then remove the backup failover member, and finally remove the primary failover member.

When removing a failover member from the mirror, you are given the option of removing the mirror attribute from the mirrored databases on the member; see [Removing the Mirrored Database Attribute When Removing a Mirror Member](#) for information about this decision. This is especially significant when you are removing the primary failover member, thereby permanently deleting the mirror.

On the backup, you are also given the option of removing the instance's SSL/TLS configuration (see [Securing Mirror Communication with SSL/TLS Security](#)).

You can also use the **Remove Other Mirror Member** button on the primary to remove the backup or an async from the mirror. You can use the **Remove Other Mirror Member** button on the backup to remove an async from the mirror.

After using the **Remove Mirror Configuration** button or the **Remove Other Mirror Member** button to remove an async or backup member's mirror configuration entirely, you must restart Caché.

**Note:** The **Remove Mirror Configuration** option on the **Mirror Configuration** menu of the ^**MIRROR** routine (see [Using the ^MIRROR Routine](#)) provides an alternative method for removing a failover member's mirror configuration entirely.

You can temporarily stop mirroring on the backup failover member; see [Stopping Mirroring on Backup and Async Members](#).

3. To remove the primary failover member from the mirror and remove the mirror entirely (which you can do only if the primary is the last member remaining in the mirror), use this procedure:
  - a. Use the **Remove Mirror Configuration** button on the **Edit Mirror** page; a dialog displays that lets you clear the **Join-Mirror** flag from the instance.
  - b. After clearing the flag, restart the instance.
  - c. Navigate to the **Edit Mirror** page and use the **Remove Mirror Configuration** button again.
4. When you add an async member of a Caché version earlier than 2015.2 to a mirror requiring SSL/TLS (see [Configure Async Mirror Members](#)), use the **Add New Async Member** button to authorize the X.509 DN of the new async (see [Authorize the Second Failover Member or Async \(SSL/TLS only\)](#)). The **Add Async Member to Mirror** wizard displays; enter the superserver address and port of the new async, click **Next**, and authorize the async member. You can also use the button to update the DN of a pre-2015.2 async on a 2015.2 primary (see [Authorizing X.509 DN Updates \(SSL/TLS Only\)](#)).
5. In the **Mirror Information** section, you cannot edit the **Mirror Name**; the remaining settings can be modified on the primary failover member only.
  - **Use SSL/TLS** — If you did not select SSL/TLS security when you created the mirror (see [Securing Mirror Communication with SSL/TLS Security](#)), you can add SSL/TLS security to the mirror by following this procedure:
    - a. On each mirror member, including the primary, the backup, and all asyncs if any, edit the mirror, click the **Set Up SSL/TLS** link to the right of the **Use SSL/TLS** checkbox, and follow the instructions in the [Creating and Editing SSL/TLS Configurations for a Mirror](#) section of the “Using SSL/TLS with Caché” chapter of the *Caché Security Administration Guide* to create a mirror SSL/TLS configuration on the member. (If the link is **Edit SSL/TLS** instead of **Set Up SSL/TLS**, the configuration already exists and you do not need to create it on that member.)
    - b. Edit the mirror on the primary and click the **Verify SSL** button, which lets you verify the SSL certificates of all current mirror members that can be contacted by the failover member you are editing. (Certificates can

also be verified using the ^**MIRROR** routine.) If any certificate is not valid, an informational message is displayed; check the configurations and replace certificates if necessary. Otherwise, proceed to the next step.

- c. Select the **Use SSL/TLS** checkbox and click the **Save** button.
- d. Authorize the backup and any async members as described in [Authorize the Second Failover Member or Async Member \(SSL/TLS only\)](#).

**Note:** The mirror does not have to be running when you add SSL/TLS security using this procedure.

The **SYS.Mirror.UpdateMirrorSSL()** mirroring API method and the ^**SECURITY** routine can also be used to update a mirror's member's SSL settings.

- **Use Arbiter** — If you did not configure an arbiter when creating the mirror, you can do so by selecting this setting on the primary and entering the hostname or IP address of the system you want to configure as arbiter and the port used by its ISCAgent process (2188 by default). See [Automatic Failover Mechanics](#), [Locating the Arbiter to Optimize Mirror Availability](#), and [Installing the Arbiter](#) for additional information about the arbiter.
- **Use Virtual IP** — Change whether or not you want to use a Virtual IP address by selecting or clearing this check box on the primary. If you select **Use Virtual IP**, you must provide (or can change if already provided) an IP address, Classless Inter-Domain Routing (CIDR) mask, and network interface.

**Important:** See [Configuring a Mirror Virtual IP \(VIP\)](#) for requirements and important considerations before configuring a VIP.

- **Quality of Service Timeout (msec)** — The maximum time, in milliseconds, that a failover member waits for a response from the other failover member before taking action; also applies to the arbiter's wait for a failover member's response. See [Configuring the Quality of Service \(QoS\) Timeout Setting](#) for more information. This setting can be changed on the primary failover member only.
- **Compression Mode for Failover Members, Compression Mode for Async Members** — Change the settings that specify whether to compress journal data before transmission from the primary to the backup and to async members, respectively; see [Journal Data Compression](#) for more information. When you change one or both compression settings, the mirror connections of all affected members (backup and/or asyncs) are restarted so the new compression mode can be used immediately.
- **Allow Parallel Dejournaling** — Change the setting that specifies whether to enable parallel dejournaling for the failover members and DR asyncs (the default), all members including reporting asyncs, or the failover members only. Parallel dejournaling increases mirror throughput, but may slightly increase the chances of inconsistent results from queries or reports involving multiple databases; see [Configuring Parallel Dejournaling](#) for more information.

6. The **Mirror Member Information** section lists the member name and type, instance directory, and [network addresses](#) of each mirror member. On the primary, click a member name to update that member's network information (except for the member's Superserver port, which must be updated locally; see [Updating Mirror Member Network Addresses](#)).

If the backup is currently connected to the mirror, you cannot change any network information except the backup's Superserver port; if the backup is disconnected and network information for the primary has changed, you can update the primary's information here so that the backup can reconnect when desired. See [Updating Mirror Member Network Addresses](#) for important information about updating the network addresses of mirror members.

7. On the primary in a mirror that uses SSL/TLS, select the **Authorize/Reject Pending New Members** link (if it appears) to authorize new members so they can join the mirror, or the **Authorize/Reject Pending DN Updates** link (if it appears) to authorize DN updates on other members so that mirror communication can continue. On the backup, select **Authorize Pending DN Updates** (if it appears) to authorize pending DN updates from the primary so that the backup can continue to communicate with the primary. See [Authorizing X.509 DN Updates \(SSL/TLS Only\)](#) for information about authorizing DN updates.



8. Click **Save**.

### 3.2.8.5 Remove Mirrored Databases from a Mirror

You can convert a database from mirrored to unmirrored, local use by removing it from the mirror, which you do through the Mirror Monitor (see [Monitoring Mirrors](#) for more information about the Mirror Monitor).

**Note:** Alternatively, you can remove mirrored databases from a mirror by selecting the **Remove mirrored database(s)** option from the **Mirror Management** main menu list of the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)).

When you remove a database from a mirror on an async, the failover members are unaffected; the database remains a part of the functioning mirror. Once you have removed it from a failover member, however, it must be removed from the other failover member and any async members on which it is mirrored. To entirely remove a database from a mirror, start by removing it from the primary failover member, then the backup failover member, then any async members.

**Important:** Removing a database from a mirror on the primary is a permanent action. Once a mirrored database is removed on the primary, returning it to the mirror later will require the procedures used for [adding an existing database to the mirror](#) for the first time.

To remove a database from a mirror, do the following on either failover system:

1. Navigate to the Mirror Monitor page (**System Operation > Mirror Monitor**) on the primary failover member.
2. In the **Mirrored databases** list, click **Remove** in the row of the database you wish to remove from the mirror.

If you want to remove more than one database at a time, select **Remove** from the **Select an action** drop-down and click **Go** to open a dialog in which you can select multiple mirrored databases and remove all of them at once.

## 3.2.9 Using Managed Key Encryption in a Mirror

As described in the “[Managed Key Encryption](#)” chapter of the *Security Administration Guide*, you can secure individual Caché databases by encrypting them. You can also activate encryption of journal files on any Caché instance. The following sections explain how to use these features in a mirror:

- [Encrypting Mirrored Databases](#)
- [Activating Journal Encryption in a Mirror](#)

### 3.2.9.1 Encrypting Mirrored Databases

While database encryption on a mirror member requires preparation as on any system, there are no specific mirroring-related requirements for database encryption. For the greatest possible security, however, InterSystems recommends that a mirrored database that is encrypted on the primary also be encrypted on all mirror members. For this reason, when you add a mirrored database that is encrypted on the primary to another member without encrypting it, a security warning is sent to the messages log.

Based on the best practice of coequality of failover members, as described in [Mirror Configuration Guidelines](#), a given database is typically encrypted using the same encryption key on both failover members and on any DR async members that may be promoted to failover.

When at least once encryption key is activated, you have the option of encrypting any new databases you create. Therefore, when using the procedure in [Create a Mirrored Database](#), select the encryption option when you create the database on each mirror members. If you add an existing database to a mirror on the primary, as described in [Add an existing database to the mirror](#), and that database is encrypted, you must either activate the key with which it was encrypted on each member you add it to, or convert the database to a new key using the **evencrypt** utility after adding it on the each mirror member. For the procedure for doing the latter, see [Converting an Encrypted Database to Use a New Key](#) section of the “Using the

cvencrypt Utility” chapter of the *Security Administration Guide*. (You can also use this procedure to switch one or more existing encrypted mirrored databases to a new encryption key.)

To encrypt one or more unencrypted mirrored databases on the failover members of an existing mirror, use the following procedure:

1. Load and activate the encryption key(s) to be used on both failover members, as described in [Managing Keys in Key Files](#) in the “Managed Key Encryption” chapter of the *Security Administration Guide*.
2. On the backup, do the following
  - a. Stop mirroring, as described in [Stopping Mirroring on Backup and Async Members](#).
  - b. Encrypt each database as described in [Converting an Unencrypted Database to Be Encrypted](#) in the “Using the cvencrypt Utility” chapter of the *Security Administration Guide*.
  - c. Start mirroring.
  - d. Go to the [Mirror Monitor](#) page (**System Operation > Mirror Monitor**) and wait until the status of all mirrored databases is **Dejournaling**, as described in [Mirrored Database Status](#), before proceeding.
3. Gracefully shut down the primary using the **ccontrol stop** command (see [Controlling Caché Instances](#) in the “Using Multiple Instances of Caché” chapter of the *Caché System Administration Guide*) so that the mirror fails over and the backup becomes the new primary.
4. Restart the primary; when it becomes backup, follow the steps described for the original backup in an earlier step to encrypt the same databases using the same keys.
5. Shut down the current backup so that the original primary once again becomes primary.
6. Restart the original backup so that it once again becomes backup.

To encrypt mirrored databases on an async member, follow the steps described for the backup in the previous procedure — stop mirroring, encrypt the databases, and start mirroring. Remember that the best practice is to use the key(s) used on the failover members on any DR async that may be promoted to failover.

### 3.2.9.2 Activating Journal Encryption in a Mirror

When activating journal encryption on mirror members, bear in mind three important considerations:

- You cannot activate journal file encryption unless the mirror requires SSL/TLS security.
- If journal encryption is activated on the primary, it must be activated on any reporting asyncs belonging to the mirror. In addition, it is a best practice to activate journal encryption on the backup and on any DR asyncs as well, so that in the event of failover or [DR promotion](#) journal encryption will continue to be in force.
- Journal encryption among failover members and DR asyncs requires that the encryption key used for journal encryption on one member be activated (although not necessarily used for journal encryption) on others, to be used to decrypt received journal files as needed. Specifically,
  - If journal encryption is activated on the primary, the key used for journal encryption on the primary must be loaded and activated on the backup and all DR asyncs. (If a reporting async that does not have the primary’s journal encryption key activated is [changed to DR async](#), a warning is generated; the async can remain temporarily connected to the mirror, but will not be able to reconnect the next time this is required unless the key has been activated.)
  - If journal encryption is activated on the backup or a DR async, the key used for journal encryption on that member must be loaded and activated on the primary.

Again, as a best practice in preparation for failover or promotion, if any member that is (primary, backup) or may become (DR async) a failover member has a journal encryption key designated, this key should be loaded on all other such members, including multiple DR asyncs.



**Note:** An Caché instance can have up to four encryption keys activated at any given time, but only one of these keys is specified for journal encryption. Different journal encryption keys can be used on different mirror members, but due to the four key limit, a mirror with multiple DR async members must use the same encryption keys for multiple members when following this best practice.

The following procedure describes the steps for activating journal encryption on a mirror consisting of failover members A (current primary) and B (current backup), DR async D, and reporting async R:

1. If the mirror does not currently require SSL/TLS security (see [Securing Mirror Communication with SSL/TLS Security](#)), configure it to do so using the procedure described in [Editing or Removing a Failover Member](#).
2. Select the encryption key or keys that will be used to encrypt journal files on A, B, and D. These can all be different if desired.
3. On each of A, B, and D, and optionally on R if it may be converted to a DR async, perform the following steps:
  - a. Load and activate all keys that will be used to encrypt journal files on A, B, and D (and optionally R), if they are not already activated.
  - b. Select the desired key for journal encryption on the instance as described in [Specifying the Default Database Encryption Key or Journal Encryption Key for an Instance](#) in the “Managed Key Encryption” chapter of the *Security Administration Guide*.
4. If you did not already do so in the previous step, load, activate, and select a journal encryption key on R.
5. On A, B, D, and R, in that order, activate journal encryption as described in [Configuring Encryption Startup Settings](#) in the “Managed Key Encryption” chapter of the *Security Administration Guide*.

When you activate journal encryption on an instance, encryption begins after the instance is restarted or the next journal switch, whichever comes first. To make the change immediate without restarting mirror members, you can manually switch journal files on each member, as described in [Switch Journal Files](#) in the “Journaling” chapter of the *Data Integrity Guide*.

To switch journal encryption keys on an instance, load, activate, and select the new key, which will be used for encryption after the instance is restarted or the next journal switch, whichever comes first.

When adding a DR async to the mirror after journal encryption is activated, ensure that the journal encryption key or keys in use on A, B and D are activated on the new DR async before it is added.

### 3.2.10 Configuring ECP Connections to a Mirror

When you configure an ECP data server as a mirror connection on an ECP application server, the application server regularly collects updated information about the mirror from the primary, automatically detecting failover and redirecting connections to the new primary as needed.

Use the following procedure to configure a mirror as an ECP data server and configure it as a mirror connection on ECP application servers.

1. On both of the failover members and any DR async members, navigate to the ECP Settings page of the Management Portal (**System Administration > Configuration > Connectivity > ECP Settings**) and configure the system as an ECP data server; for information see [Configuring an ECP Data Server](#) in the “Configuring Distributed Systems” chapter of the *Caché Distributed Data Management Guide*. You must ensure that both failover members and any DR asyncs are configured this way, all with the same **Maximum number of application servers** setting.
2. On each ECP application server, navigate to the ECP Setting page, click **Add Remote Data Server**, and enter the following information:
  - a. **Server Name** — Enter the instance name of the primary failover member.

- b. **Host DNS Name or IP Address** — Enter the IP address or host DNS name of the primary failover member. (Do not enter the mirror VIP; see [Configuring a Mirror Virtual IP \(VIP\)](#) for more information.)
  - c. **IP Port** — Enter the superserver port number of the primary failover member whose IP address or host DNS name you specified in the **Host DNS Name or IP Address** text box.
  - d. **Mirror Connection** — Select this check box.
3. Click **Save**.
  4. Navigate to the Remote Databases page of the Management Portal (**System Administration > Configuration > System Configuration > Remote Databases**) and select **Create New Remote Database** to launch the **Database Wizard**.
  5. In the **Database Wizard**, select the ECP data server from the **Remote server** drop-down list, then click **Next**.
  6. Select the database you want to access over this ECP channel from the list of remote databases.

You can select both nonmirrored databases (databases listed as `:ds:DB_name`) and mirrored databases (databases listed as `:mirror:mirror_name:mirror_DB_name`).

- Nonmirrored, journaled databases are available in read-only mode.
- Nonmirrored, nonjournaled databases are available in read-write mode.
- Mirrored databases are available in read-write mode.

**Note:** A mirrored database path in the format `:mirror:mirror_name:mirror_DB_name:` can also be used in an implied namespace extended global references (see [Extended Global References](#) in the “Global Structure” chapter of *Using Caché Globals*).

**Important:** A failover mirror member does not accept ECP connections that are not configured as mirror connections in one of the two ways described in the foregoing; an ECP data server that is not a mirror member does not accept ECP connections that are configured as mirror connections. This means that if you add an existing ECP data server to a mirror, or remove one from a mirror, the data server must be removed as a remote data server on all ECP application servers and added again using the appropriate procedure: either one of the two that follow, or with the **Mirror Connection** check box cleared if it is no longer connection to a failover member.

An ECP application server that is connected to a mirror must be running Caché 2010.2 or later.

After configuring ECP application servers to connect to a mirror, perform redirection tests by gracefully shutting down the current primary to ensure that the application servers connect to the intended mirror member.

You can also identify an ECP data server as a mirror connection while restricting the connection to the designated mirror member specified by the Address and Port properties of the application server’s **ECPServer** definition. This means that the application server does not redirect connections, even when the designated member is not primary. When you configure the connection in this way, the following rules apply:

- If the designated member is primary, it accepts the connection from the application server as normal. If the member is a failover member but not primary (as when a former primary is restarted and becomes backup), it accepts the connection when it becomes primary.
- If the designated member was formerly primary, and is restarted and becomes primary again, the application server’s connection to the member is recovered. If the member is a failover member but not primary, it does not accept the connection until it becomes primary.
- If the designated member is a DR async, it accepts the connection and provides the application server with read-only access to mirrored databases.

Restricting the connection to a designated mirror member is useful in certain special configurations when redirecting connections to other members is not desired, such as when this would entail high-latency ECP connections. Two examples of its use are as follows:

- Suppose your mirror primary is in data center A (DCA) and a backup or DR async is in remote data center B (DCB). Each member has its own bank of application servers configured. Network load balancers direct connections to the correct data center. But if the primary becomes unavailable and the member in DCB becomes primary through failover or promotion, you do not want the application servers in DCA connecting to the member in DCB, which would lead to high-latency connections between DCA and DCB. In this situation, on the application servers in DCA, you would restrict the mirror connection to the primary, so that in the event of failover, so that they do not redirect to DCB and their connections can be recovered when the member in DCA becomes primary again.
- Suppose your primary and backup are in DCA and a DR async, with its own application servers for use in the event of a disaster, in remote DCB. On the application servers in DCA, the primary would be configured with a standard mirror connection, since you want the connections to be redirected within DCA in the event of failover. On the application servers in DCB, however, the mirror connection would be restricted to the DR async. That way, you can test the mirror connection on a read-only basis either as part of disaster recovery preparation or before cutting over during an actual disaster. After the DR async is promoted, the application servers in DCA could redirect connections to the new primary in DCB (unless prevented at the network level), but if they are not already down they can be brought down to prevent this.

You cannot restrict the application server's connection to a designated mirror member using the management portal. Instead, do the following:

1. If you have not already done so, use the procedure described earlier in this section to configure the failover members and any DR asyncs as ECP data servers, and to configure a connection to the data server on the application server.
2. Use the `Config.ECPServer` class to modify the application server's `MirrorConnection` property, giving it a value of `-1`. You can also edit the application server instance's `cache.cpf` file (see the [Caché Parameter File Reference](#) for information about doing this). In the **[ECPServers]** section of the file, change the third parameter from `0` to `-1`; see [ECPServers](#) in the *Caché Parameter File Reference* for more information.

Once you have modified the `MirrorConnection` property in one of these ways, you must not use the management portal to change the setting of the **Mirror Connection** check box.

### 3.2.11 Configuring a Mirror Virtual IP (VIP)

As described in [Planning a Mirror Virtual IP \(VIP\)](#), you can configure a mirror virtual address that allows external applications to interact with the mirror using a single address, ensuring continuous access on failover.

After [configuring Caché for the mirror VIP](#) and then [configuring the mirror VIP](#), perform failover tests by gracefully shutting down the current primary (as described in [Planned Outage Procedures](#)) to ensure that applications can continue to connect to the mirror regardless of which failover member is primary.

**Important:** If one or more of a mirror's members is a nonroot Caché instance on a UNIX® or Linux system, as described in [Caché Nonroot Installation](#) in the chapter “Installing Caché on UNIX® and Linux” in the *Caché Installation Guide*, a mirror VIP cannot be used.

If one or more of a mirror's members is a Caché instance running on an Oracle Solaris non-global zone with `ip-type=shared`, a mirror VIP cannot be used.

**Note:** See [Promoting a DR Async Member to Failover Member](#) for important information about promoting a DR async to primary when a VIP is in use.

### 3.2.11.1 Configuring Caché for a Mirror VIP

To ensure that the management portal and Studio can seamlessly access the mirror regardless of which failover member is currently the primary, it is recommended that the failover members be configured to use the same superserver and web server port numbers.

ECP application servers do not use a mirror's VIP. When adding a mirror as an ECP data server (see [Configuring ECP Connections to a Mirror](#)), do not enter the virtual IP address (VIP) of the mirror, but rather the DNS name or IP address of the current primary failover member. Because the application server regularly collects updated information about the mirror from the specified host, it automatically detects a failover and switches to the new primary failover member. For this reason, both failover members and any DR async members must be configured as ECP data servers with the same **Maximum number of application servers** setting. See [Configuring ECP Connections to a Mirror](#) for further ECP considerations.

When configuring one or both failover members as license servers, as described in the “[Managing Caché Licensing](#)” chapter of the *Caché System Administration Guide*, specify the actual hostname or IP address of the system you are configuring as the **Hostname/IP Address**; do not enter the VIP address.

### 3.2.11.2 Configuring a Mirror VIP

To configure a mirror VIP, you must enter the following information:

- An available IP address to be used as the mirror VIP. It is important to reserve the VIP so that other systems cannot use it; for example, in a Dynamic Host Configuration Protocol (DHCP) network configuration, the VIP should be reserved and removed from the DNS tables so that it is not allocated dynamically to a host joining the network.
- An appropriate network mask, which you must specify in Classless Inter-Domain Routing (CIDR) notation. The format for CIDR notation is *ip\_address/CIDR\_mask*, where *ip\_address* is the base IP address of system, and *CIDR\_mask* is platform-dependent, as follows:
  - **Mac OS X** — must be /32.
  - **All other platforms** — must match the mask of the IP address assigned to the base interface. For example:

```
bash-2.05b# uname -a
AIX apis 3 5 00C0B33E4C00
bash-2.05b# ifconfig en1
en1:
flags=5e080863,c0<UP,BROADCAST,NOTRAILERS,RUNNING,SIMPLEX,MULTICAST,
GROUPRT,64BIT,CHECKSUM_OFFLOAD(ACTIVE),PSEG,LARGESEND,CHAIN>
inet 10.0.2.11 netmask 0xffffffff broadcast 10.0.2.255
tcp_sendspace 131072 tcp_recvspace 65536 rfc1323
```

In this example, the **en1** interface has a base address of 10.0.2.11 with a netmask of 0xffffffff00, which translates to /24. Therefore, to assign 10.0.2.100 as the VIP to the **en1** interface, you specify the network mask as follows (in CIDR notation): 10.0.2.100/24.

- An available network interface on each of the failover members. The interfaces selected on the two systems must be on the same subnet as the VIP.

When selecting a network interface, the following platform-specific rules must be followed to ensure correct behavior:

- **HP-UX** — A new (unused) virtual network interface must be provided during VIP configuration. The interface name associated with a network card is composed of the name of the interface (for example, **lan** or **snap**), the **ppa** number which identifies the card instance for this interface, and an optional IP index number which allows the configuration of multiple IP addresses for an interface. A virtual interface is one that contains a non-zero IP index number (for example, **lan0 : 1**); however, the base interface (**lan0** in this case) must already exist.
- **Oracle Solaris** — A new (unused) virtual network interface must be provided during VIP configuration. The interface name associated with a network card is composed of the name of the interface (for example, **lan** or **snap**) and an optional IP index number which allows the configuration of multiple IP addresses for an interface.

A virtual interface is one that contains a non-zero IP index number (for example, `lan0:1`); however, the base interface (`lan0` in this case) must already exist.

- **IBM AIX®, Linux (Red Hat and SuSE), Apple Mac OS X, and Windows** — An existing physical network interface must be provided during VIP configuration. On these platforms, IP address aliasing is used to bind an IP address (that is, the VIP) to an existing physical network interface. This platform allows a single physical network interface to host multiple IP addresses.

## 3.2.12 Configuring the ISCAgent

The ISCAgent runs securely on a dedicated, configurable port (2188 by default) on each mirror member. When the agent receives an incoming network connection which directs it to a mirrored instance, it executes **cuxagent** in that instance to escalate to the privileges necessary to administer the mirror member. If the mirror is [configured to require SSL/TLS](#), the incoming connection is authenticated before any actions are performed.

When multiple Caché instances belonging to one or more mirrors are hosted on a single system, they share a single ISCAgent.

This section provides information on managing the ISCAgent in the following ways:

- [Starting and Stopping the ISCAgent](#)
- [Customizing the ISCAgent Port Number](#)
- [Customizing the ISCAgent Interface](#)

### 3.2.12.1 Starting and Stopping the ISCAgent

The ISCAgent, which is installed when you install or upgrade Caché, runs as user **iscagent** and as a member of the **iscagent** group by default. To acquire the group privilege, which is necessary to execute the **cuxagent** utility that provides it with access to a Caché instance (as described in [ISCAgent](#)), the ISCAgent must be started automatically during system startup or by a user with root privileges. Once it has assigned itself the needed user and group privileges, the ISCAgent discards all root privileges.

The ISCAgent must be configured to start automatically when the system starts on each failover and DR async mirror member. InterSystems provides platform-specific control scripts that can be added to the initialization process by a system administrator, as described in the following sections. (Consult your operating system documentation for detailed system startup configuration procedures.)

- [Starting the ISCAgent on UNIX® and Mac OS X Systems](#)
- [Starting the ISCAgent on Linux Systems](#)
- [Starting the ISCAgent for Nonroot Instances on UNIX®/Linux and Mac OS X Systems](#)
- [Starting the ISCAgent on Microsoft Windows Systems](#)

#### Starting the ISCAgent on UNIX® and Mac OS X Systems

On UNIX® and Mac OS X platforms, run the ISCAgent start/stop script, which is installed in the following locations, depending on the operating system:

- IBM AIX®: `/etc/rc.d/init.d/ISCAgent`
- HP-UX: `/sbin/init.d/ISCAgent`
- Solaris: `/etc/init.d/ISCAgent`
- Mac OS X: `/Library/StartupItems/ISCAgent/ISCAgent`

For example, to start the ISCAgent on the IBM AIX® platform, run the following command as root: **/etc/rc.d/init.d/ISCAgent start**; to stop it, run the command **/etc/rc.d/init.d/ISCAgent stop**.

Additional ISCAgent considerations on UNIX®/Linux platforms include the following:

- As previously noted, the ISCAgent must be started automatically at system startup on each failover and DR async mirror member. There may also be times at which it is useful to have a user start, stop, or restart the agent. This can be done in the following ways:
  - Directly, by the root user, as described in the preceding.
  - Using the **agentctrl** executable in the Caché instance's **/bin** directory, by any user who is able to start and stop the Caché instance. For example, to start the agent, execute the following command:

```
/cache/bin$ ./agentctrl start
```

The command also takes the arguments **stop** and **restart**.

- Caché uses the **iscagent.status** file, located in the directory specified by the **CACHESYS** environment variable (see [Caché Installation Directory](#) in the preface of the *Caché Installation Guide*) or in **/var/run** if **CACHESYS** is not defined, to track the status of the ISCAgent. Because the agent must be able to gain an exclusive lock on this file, if the **iscagent.status** file is located in **/var/run** and **/var/run** is on an NFS-mounted filesystem, the NFS configuration must support **fcntl** file locking.
- As described earlier, the ISCAgent obtains the privileges it needs to administer Caché instances using **cuxagent**. By default, the agent has the privileges required (**iscagent** user/**iscagent** group) to execute **cuxagent**, and under typical configurations, no change is necessary.

Depending on your system's security configuration, however, instances at your site may require additional privileges to navigate to the **/bin** directory of the mirrored instance in order to execute **cuxagent**. If so, you must ensure that the ISCAgent's privileges are sufficient to execute the command. To do so, you can modify the agent's privileges using the following procedure:

1. Create the file **/etc/iscagent/iscagent.conf**, or edit it if it already exists (for example, because you previously created it to customize the ISCAgent [port number](#) or [interface](#)).
2. To add group privileges, add the following line, specifying one or more groups that are required to execute **cuxagent**:

```
privileges.group=iscagent,<groupname>[,<groupname>[,...]]
```

Typically, adding group privileges is sufficient. Under some configurations, however, you may need to run the ISCAgent as a different user. This can also be done in **/etc/iscagent/iscagent.conf**, as follows:

```
privileges.user= <username>
```

**Note:** Because **cuxagent** requires **iscagent** group privileges, **iscagent** must remain in the groups list.

- The ISCAgent writes messages to the Caché system error log; informational messages are logged as priority **LOG\_INFO**, while error messages are logged as priority **LOG\_ERR**. For information about the Caché system error log, see [Caché System Error Log](#) in the “Monitoring Caché Using the Management Portal” chapter of the *Caché Monitoring Guide*.

## Starting the ISCAgent on Linux Systems

On Linux systems supporting **systemd** (such as SUSE Linux Enterprise Server 12, SP1 or later), the **/etc/systemd/system/ISCAgent.service** file is installed, providing support for management of the ISCAgent using **systemd**. On any such system, the following commands can be used to start, stop and display the status of the ISCAgent:



```
systemctl start ISCAgent.service
systemctl stop ISCAgent.service
systemctl status ISCAgent.service
```

To control whether the ISCAgent starts on system boot on a system that supports **systemd**, use the following commands:

```
sudo systemctl enable ISCAgent.service
sudo systemctl disable ISCAgent.service
```

By default, **systemd** services are disabled. You can use **systemctl** to start and stop the service on demand, even when it is disabled.

The ISCAgent.service file does not read the location of the Caché registry and shared support files from the *CACHESYS* environment variable (see [Caché Installation Directory](#) in the preface of the *Caché Installation Guide*), but instead is installed with /usr/local/etc/cachesys as the location. You can edit ISCAgent.service to specify a different registry directory if required.

On all Linux systems, the ISCAgent start/stop script described in [Starting the ISCAgent on UNIX® and Mac OS X Systems](#) is installed in /etc/init.d/ISCAgent. If **systemd** is not supported, use the commands described in that section to start and stop the ISCAgent.

The remainder of the information provided in [Starting the ISCAgent on UNIX® and Mac OS X Systems](#) also applies to Linux systems supporting **systemd**.

**Important:** Although it is possible to use either the **systemctl** commands or the /etc/init.d/ISCAgent script on a Linux system that supports **systemd**, you must choose one method and use it exclusively, without switching back and forth. The ISCAgent should always be stopped using the method with which it was started.

When you upgrade Caché on such a Linux system, a running ISCAgent is automatically restarted using **systemd**. If you are using the /etc/init.d/ISCAgent script to manage the ISCAgent, stop the agent before performing the upgrade so that it is not automatically restarted, then restart it using the script after the upgrade.

When changing from using the /etc/init.d/ISCAgent script to using **systemctl** commands, before starting the agent with **systemctl** for the first time, do the following as root:

1. Run the command the following command:

```
systemctl status ISCAgent
```

2. If the output from the command contains this warning:

```
Warning: Unit file changed on disk, 'systemctl daemon-reload' recommended.
```

run the following command:

```
systemctl daemon-reload
```

3. When the previous command has completed, run **systemctl status ISCAgent** again to confirm that the warning does not appear.

## Starting the ISCAgent for Nonroot Instances on UNIX®/Linux and Mac OS X Systems

Although Caché is typically installed as root, on UNIX®/Linux and Mac OS X Systems it is possible for an instance to be installed and run by another user. Nonroot installation is described in [Caché Nonroot Installation](#) in the “Installing Caché on UNIX® and Linux” chapter of the *Caché Installation Guide*.

The ISCAgent for a nonroot instance is started by the installing user running the ISCAgentUser script, located in the directed defined by the *CACHESYS* environment variable, in the background, for example:

```
nohup <CACHESYS_directory>/ISCAgentUser &
```

While it may not be possible to configure the ISCAgent to start automatically when the system starts, this remains the first choice if it can be achieved. When the mirror includes two failover members, the best practice is to start the agent as soon as possible after the system boots, even if you don't intend to start Caché; this aids in recovery in certain situations, such as that described in [Unplanned Outage of Both Failover Members](#).

### Starting the ISCAgent on Microsoft Windows Systems

On Microsoft Windows systems, start the ISCAgent process as follows:

1. In the Microsoft Windows **Control Panel**, select **Services** from the **Administrative Tools** drop-down list, and double-click ISCAgent to display the **ISCAgent Properties** window.
2. On the **Extended** tab, click **Start** to start, or **Stop** to stop ISCAgent.
3. On the **Extended** tab, select **Automatic** from the **Startup type** drop-down list.

### 3.2.12.2 Customizing the ISCAgent Port Number

As described in the [ISCAgent](#) section of this chapter, the default ISCAgent port is 2188. While this is typically all that is needed, you can change the port number if required, as described in the following subsections:

- [Customizing the ISCAgent Port Number on UNIX®/Linux Systems](#)
- [Customizing the ISCAgent Port Number on Microsoft Windows Systems](#)

#### Customizing the ISCAgent Port Number on UNIX®/Linux Systems

The ISCAgent process, by default, starts on port 2188. To customize the port on a UNIX®/Linux system, do the following:

1. Create the file `/etc/iscagent/iscagent.conf`, or edit it if it already exists.
2. Add the following line, replacing `<port>` with the desired port number:

```
application_server.port=<port>
```

#### Customizing the ISCAgent Port Number on Microsoft Windows Systems

The ISCAgent process, by default, starts on port 2188. To customize the port on a Windows system, do the following:

1. Create the file `<windir>\system32\iscagent.conf`, or edit it if it already exists.
2. Add the following line, replacing `<port>` with the desired port number:

```
application_server.port=<port>
```

### 3.2.12.3 Customizing the ISCAgent Interface

The ISCAgent binds to the default (or configured) port on all available interfaces. While this is typically all that is needed, you can change the ISCAgent to bind to the interface serving a specific address if required. The procedure is described in the following subsections:

- [Customizing the ISCAgent Interface on UNIX®/Linux Systems](#)
- [Customizing the ISCAgent Interfacer on Microsoft Windows Systems](#)

#### Customizing the ISCAgent Interface on UNIX®/Linux Systems

The ISCAgent process binds to the default (or configured) port on all available interfaces. To customize the ISCAgent to bind to the interface serving a specific address on a UNIX®/Linux system, do the following:

1. Create the file `/etc/iscagent/iscagent.conf`, or edit it if it already exists.
2. Add the following line, replacing `<ip_address>` with the address served by the desired interface:



```
application_server.interface_address=<ip_address>
```

To explicitly bind to all available interfaces (i.e., the default), specify `*` as follows:

```
application_server.interface_address=*
```

### Customizing the ISCAgent Interface on Microsoft Windows Systems

The ISCAgent process binds to the default (or configured) port on all available interfaces. To customize the ISCAgent to bind to the interface serving a specific address on a Windows system, do the following:

1. Create the file named `<windir>\system32\iscagent.conf`, or edit it if it already exists
2. Add the following line, replacing `<ip_address>` with the address served by the desired interface:

```
application_server.interface_address=<ip_address>
```

To explicitly bind to all available interfaces (i.e., the default), specify `*` as follows:

```
application_server.interface_address=*
```

## 3.2.13 Configuring the Quality of Service (QoS) Timeout Setting

The **Quality of Service Timeout** (QoS timeout) setting plays an important role in governing failover member and arbiter behavior by defining the range of time, in milliseconds, that a mirror member waits for a response from another mirror member before taking action. The QoS timeout itself represents the maximum waiting time, while the minimum is one half of that. A larger QoS timeout allows the mirror to tolerate a longer period of unresponsiveness from the network or a host without treating it as an outage; decreasing the QoS allows the mirror to respond to outages more quickly. Specifically, the QoS timeout affects the following situations:

- If the backup failover member does not acknowledge receipt of data from the primary within the range defined by the QoS timeout, the primary disconnects the backup and acts in accord with a possible outage of the backup.
- If the backup receives no message from the primary within the range defined by the QoS timeout, the backup disconnects and acts in accord with a possible outage of the primary.
- If the arbiter does not receive a response from a failover member within the range defined by the QoS timeout, it considers its connection with that failover member to be lost.
- If operations performed on a failover member's host cause the host to be entirely unresponsive for a period within the range defined by the QoS timeout, unwanted failover or alerts may result. This is a particular concern where virtualization platform operations such as backup or migration are involved; see [Mirroring in a Virtualized Environment](#) for more information

See [Automatic Failover Mechanics](#) for complete and detailed information about the role the QoS timeout plays in the behavior of the failover members and the arbiter.

The default QoS is 8 seconds (8000 ms) to allow for several seconds of intermittent unresponsiveness that may occur on some hardware configurations. Typically, deployments on physical (non-virtualized) hosts with a dedicated local network can reduce this setting if a faster response to outages is required. A mirror that is upgraded from a Caché version earlier than 2015.2 may retain the previous default of 2000 ms.

The **Quality of Service Timeout** setting can be adjusted on the [Create Mirror](#) page or the primary failover member's [Edit Mirror](#) page.

**Note:** The QoS timeout can also be adjusted using the **Adjust Quality of Service Timeout parameter** option on the **Mirror Configuration** menu of the `^MIRROR` routine (see [Using the ^MIRROR Routine](#)).

### 3.2.14 Configuring Parallel Dejournaling

As described in [Mirror synchronization](#), the mirrored databases on the backup failover member and any async members of a mirror are kept synchronized with the primary through dejournaling, which is the application of database updates made on the primary and recorded in the primary's journal files to the corresponding databases on the other members. If there are sufficient computing and memory resources available, up to four jobs can perform the updates to separate databases in parallel within a single dejournaling operation. Called *parallel dejournaling*, this feature increases the throughput of mirrors, especially those that have a typically high rate of database updates.

Parallel dejournaling is used only when the host system has at least eight CPUs and the Caché instance involved has enough generic memory available to allocate for this purpose. In practice, parallel dejournaling will not be used on most Caché instances unless generic memory is increased. The number of parallel dejournaling jobs can never exceed the size of the generic memory heap divided by 200; for example, to support four dejournaling jobs running in parallel, the generic heap must be greater than or equal to 800 MB. (Even if you do not have enough memory available to support parallel dejournaling, dejournaling throughput may improve if you increase the size of the generic memory heap from the default.)

**Note:** To change the size of the generic memory heap or gmheap (sometimes known as the shared memory heap or SMH), navigate to the **Advanced Memory Setting** page (**System Administration > Configuration > Additional Settings > Advanced Memory**); see [Advanced Memory Settings](#) in the “Caché Additional Configuration Settings” chapter of the *Caché Additional Configuration Settings Reference* for more information.

Parallel dejournaling is also used during journal restores; for details, see [Restore Globals From Journal Files Using ^JRNRESTO](#) in the “Journaling” chapter of the *Caché Data Integrity Guide*.

Parallel dejournaling is always enabled (when supported by the resources available) for the failover members in a mirror. By default, it is also enabled for DR async members. You can either enable it for reporting asyncs as well (that is, for all members) or restrict it to the failover members only by changing the **Allow Parallel Dejournaling** setting when configuring the first failover member (see [Create a Mirror and Configure the First Failover Member](#)) or editing the mirror on the primary (see [Editing or Removing a Failover Member](#)). Regardless of the setting, parallel dejournaling is always used, if supported, when catching up multiple databases in one operation, as described in [Activating and Catching Up Mirrored Databases](#)

While enabling parallel dejournaling for reporting asyncs is advantageous for performance, it may increase the occurrence of unexpected results in queries or reports involving multiple databases. This is because databases being updated by separate dejournaling jobs are likely to be at slightly different places in the dejournaling sequence; for example, database A may contain updates made on the primary at 11:45:30 when database B is only up to the updates from 11:45:28. However, the uncertainty introduced by parallel dejournaling is similar to the uncertainty that is always present when running reports or queries against changing data that is in the process of being dejournaled. InterSystems therefore expects most reporting applications to run against mirrored databases for which parallel dejournaling is enabled with negligible impact. It is also important to remember that all updates to a single database are always applied by a single dejournaling job, and correct ordering of updates to a single database is therefore guaranteed.

### 3.2.15 Using the ^ZMIRROR Routine

The user-defined **^ZMIRROR** routine allows you to implement your own custom, configuration-specific logic and mechanisms for specific mirroring events, such as a failover member becoming primary.

The **^ZMIRROR** routine contains the following entry points. All provide appropriate defaults if they are omitted.

- **\$\$CanNodeStartToBecomePrimary^ZMIRROR()** — This procedure is called when an instance has determined that
  - The other failover member is not currently acting as primary and cannot become primary without manual intervention.
  - The local member is eligible to become primary and is about to begin the process of taking over.

**CanNodeStartToBecomePrimary** provides an entry point for logic to block failover members from automatically becoming the primary (either at startup or when connected as the backup) to provide manual control over failover, and is not part of most **^ZMIRROR** routines. If this entry point returns 0 (False), the instance enters a retry loop in which it continues to call **CanNodeStartToBecomePrimary^ZMIRROR()** every 30 seconds until

- The entry point returns 1 (True) and the local member continues the process of becoming primary.
- The instance detects that the other member has become primary (which must be through manual intervention), at which point the local member becomes backup.

- **CheckBecomePrimaryOK^ZMIRROR()** — This procedure is called after **CanNodeStartToBecomePrimary^ZMIRROR()** returns 1 (True) and as a result the local instance is fully initialized as the primary failover member: all mirrored databases are read/write, ECP sessions have been recovered or rolled back, and local transactions (if any) from the former primary have been rolled back. No new work has been done because users are not allowed to log in, superserver connections are blocked, and ECP is still in a recovery state.

If this procedure exists and returns 1 (True), the mirror resumes operation with the local member as primary; this is the point at which you can start any local processes or do any initialization required to prepare the application environment for users.

As with **CanNodeStartToBecomePrimary**, if **CheckBecomePrimaryOK** returns 0 (False), the instance aborts the process of becoming primary and retries **CheckBecomePrimaryOK** every 30 seconds until

- The entry point returns 1 (True) and the mirror resumes operation with the local member as primary.
- The instance detects that the other member has become primary (which must be through manual intervention), at which point the local member becomes backup.

In general **CheckBecomePrimaryOK** is successful; if there are “common cases” in which a node does not become the primary member, they should be handled by **CanNodeStartToBecomePrimary** rather than **CheckBecomePrimaryOK**.

If you move code from existing **^ZSTU** or **^ZSTART** routines on the primary to **^ZMIRROR** so that it is not executed until the mirror is initialized, **CheckBecomePrimaryOK** is the best location for it.

**Note:** If **CheckBecomePrimaryOK** returns False, ECP sessions are reset. When a node succeeds in becoming the primary, the ECP client reconnects and ECP transactions are rolled back (rather than preserved). Client jobs receive <NETWORK> errors until a **TRollback** command is explicitly executed (see the [ECP Rollback Only Guarantee](#) section in the “ECP Recovery Guarantees and Limitations” appendix of the *Caché Distributed Data Management Guide*).

- **NotifyBecomePrimary^ZMIRROR()** — This procedure is called for informational purposes at the very end of the process of becoming the primary failover member (that is, after users have been allowed on and ECP sessions, if any, have become active). This entry point does not return a value. You can include code to generate any notifications or enable application logins if desired.
- **NotifyBecomePrimaryFailed^ZMIRROR()** — This procedure is called for informational purposes when
  - A failover member starts up and fails to become the primary or backup member.
  - The backup detects that the primary has failed and attempts to become primary but fails.

This entry point is called only once per incident; once it is called, it is not called again until the member either becomes primary or the primary is detected.

## 3.2.16 Converting a Shadow to a Mirror

Mirroring provides a utility that allows you to convert a shadow source and destination and the shadowed databases mapped between them to a mirror with primary failover member, backup failover or async member, and mirrored databases. If the shadow has multiple destinations, they can all be converted to mirror members. To convert a shadowing setup to a mirror, follow this procedure:

1. Prepare to create a mirror, as described in [Creating a Mirror](#).
2. Make the shadow source Caché instance the primary failover member, as described in [Create a mirror and configure the first failover member](#).
3. Add the destination shadow Caché instance to the mirror as backup failover member, as described in [Configure the second failover member](#), or async member, as described in [Configure async mirror members](#).
4. Add the shadowed databases to the mirror on the primary failover member (shadow source), as described in [Add an existing database to the mirror](#).
5. Back up the mirrored databases on the primary, stop shadowing, and restore the mirrored databases on the backup/async; perform the backup and restore as described in [Add an existing database to the mirror](#).

If preferred, you can replace the final step in the preceding procedure with the following steps:

1. Allow the backup or async (shadow destination) to catch up so that its shadow checkpoint is at least to the point of the first mirror journal file and the shadow is not tracking any open transactions started in a non-mirror journal file.
2. Stop shadowing.
3. On the backup or async (shadow destination), open the Terminal, enter **zn "%SYS"** to switch to the %SYS namespace, and enter **ConvertShadowDatabases^MIRROR**. The utility does the following
  - a. Prompts you for the name of the mirror and the name of the shadow (for both prompts, no entry is required when the instance belongs to just one).
  - b. Prompts you for the list of databases to convert and their mirror database names.
  - c. Converts the specified databases to mirrored database in the specified mirror.
  - d. Prompts you to activate and catch up the converted databases (see [Activating and Catching up Mirrored Databases](#)).
  - e. Prompts you to remove the converted databases from the shadow.

## 3.3 Managing Mirroring

This section covers topics related to managing and maintaining operational Caché mirrors.

- [Monitoring Mirrors](#)
- [Updating Mirror Member Network Addresses](#)
- [Authorizing X.509 DN Updates \(SSL/TLS Only\)](#)
- [Promoting a DR Async Member to Failover Member](#)
- [Rebuilding a Mirror Member](#)
- [Stopping Mirroring on Backup and Async Members](#)
- [Managing Database Dejournaling](#)

- [General Mirroring Considerations](#)
- [Database Considerations for Mirroring](#)
- [Ensemble Considerations for Mirroring](#)

### 3.3.1 Monitoring Mirrors

You can monitor the operation of an existing mirror using one of two methods:

- the [Mirror Monitor](#) page of the management portal
- the [Status Monitor](#) option of the `^MIRROR` routine

Both methods display information about the [operating status of a mirror and its members](#) and the [incoming journal transfer rate](#), as well as about [mirrored database status](#). In addition, the Mirror Monitor lets you perform several operations on the mirrored databases.

[Monitoring Mirroring Communication Processes](#) describes the mirror communication processes that run on mirror members.

**Note:** Basic mirror member information, including a link to the Mirror Monitor, also appears in the management portal home page message pane (see [Management Portal Message Pane](#) in the “Using the Management Portal” chapter of the *Caché System Administration Guide*).

Many database and mirror-related actions, such as mounting or dismounting a database and adding a database to or removing it from a mirror, are logged in the console log (see [Monitoring Log Files](#) in the “Monitoring Caché Using the Management Portal” chapter of the *Caché Monitoring Guide*).

#### 3.3.1.1 Using the Mirror Monitor

To display the Mirror Monitor, navigate to the Mirror Monitor page (**System Operation > Mirror Monitor**) on any mirror member.

On a failover member, the Mirror Monitor contains the following buttons and sections:

- The **View Mirror Journal Files** button lets you view and search through the member’s mirror journal files or non-mirror journal files; see [View Journal Files](#) in the “Journaling” chapter of the *Caché Data Integrity Guide* for more information.
- The **Stop Mirror On This Member** button (backup only) temporarily stops mirroring on the backup, as described in [Stopping Mirroring on Backup and Async Members](#).
- The **Demote to DR Member** button (backup only) demotes the backup to DR async, leaving the mirror with a single failover member; see [Planned Outage Procedures](#) for information about situations in which this is useful.
- **Mirror Failover Member Information** lists the member name, superserver address and mirror private address of each failover member (see [Mirror member network addresses](#) for information about these addresses).
- **Arbiter Connection Status** shows the address (hostname and port) of the arbiter if one is configured, the current failover mode, and the status of the member’s arbiter connection, as follows:
  - **Both failover members are connected to the arbiter**
  - **Only this member is connected to the arbiter**
  - **This member is not connected to the arbiter** (if the connection has been lost or no arbiter is configured)

See [Automatic Failover Mechanics](#) for information about the arbiter and the meaning of this connection information.

**Note:** When a failover member loses contact with the arbiter a severity 2 message is sent to the console log. If the member fails to rebuild the connection to the arbiter, another severity 2 message is logged.

- **Mirror Member Status** provides the member type and status, journal transfer status, dejournaling status of each mirror member, as described in [Mirror Member Journal Transfer and Dejournaling Status](#). This table also shows the X.509 DNs of members if configured.
- **Mirrored Databases** lists information about each mirrored database on the current member, including its name and directory as well as its status and dejournaling status, as described in [Mirrored Database Status](#). **Mirrored Databases** also lets you perform several operations on one or more databases.

**Note:** The **Mirrored Databases** list includes only databases that are included in the mirror on the current member. For example, the databases listed on different reporting async members may be different as they may have different sets of mirrored databases.

On an async member, the Mirror Monitor contains the following buttons and sections:

- The **View Journal Files** button (DR asyncs only) lets you view and search through the member's mirror journal files or non-mirror journal files; see [View Journal Files](#) in the “Journaling” chapter of the *Caché Data Integrity Guide* for more information.
- The **Stop Mirror On This Member** button (DR asyncs only) temporarily stops mirroring on the async, as described in [Stopping Mirroring on Backup and Async Members](#).
- The **Promote to Failover Member** button (DR asyncs only) promotes a DR async to failover member; see [Promoting a DR Async Member to Failover Member](#) for information about this operation and its uses.
- The section below the buttons displays the member name, async type, and X.509 DN (if configured) of the member.
- **Mirrors this async member belongs to** provides information about each mirror a reporting async member belongs to and the member's status, journal transfer status, and dejournaling status in that mirror, as described in [Mirror Member Journal Transfer and Dejournaling Status](#). Each line includes a **Details** link to display information about the members of that mirror and a **Stop Mirroring On This Member** link to cause the async member to stop mirroring for that mirror, as described in [Stopping Mirroring on Backup and Async Members](#).
- **Mirror Member Status** provides the type, status, journal transfer latency, and dejournal latency of the failover members of the mirror selected in **Mirrors this async member belongs to**, as well as the current async member (other asyncs are not listed).

If the async member belongs to a single mirror (which is the case with all DR asyncs), that mirror is displayed in this section by default; if the member belongs to more than one mirror, this section and the **Mirrored Databases for MIRROR** section below it do not appear until you click the **Details** link for one of the mirrors listed in **Mirrors this async member belongs to** section.

- **Mirrored Databases for MIRROR** section is as described for failover members, with the same operations available. For reporting asyncs, the databases displayed are those in the mirror selected in **Mirrors this async member belongs to** and displayed in **Mirror Member Status**.

## Mirror Member Journal Transfer and Dejournaling Status

When a Caché instance belongs to a mirror, its member type and status, journal transfer status, and dejournaling status are displayed by the Mirror Monitor and the ^**MIRROR** routine **Status Monitor** option, as described in [Monitoring Mirrors](#).

The following table describes the possible types and statuses displayed:

Type	Status	Description
Failover	Primary	Current primary.
	Backup	Connected to primary as backup.
	In Trouble	As primary, in a trouble state due to lost connection with the backup; see <a href="#">Automatic Failover Mechanics</a> for complete information about the varying circumstances under which the primary can enter a temporary or indefinite trouble state.
Disaster Recovery	Connected	Connected to primary as async.
Read-Only Reporting		
Read-Write Reporting		
(any of the above)	Transition	In a transitional state that will soon change when initialization or another operation completes; this status prompts processes querying a member's status to query again shortly.  When there is no operating primary, a failover member can report this status for an extended period while it retrieves and applies journal files in the process of becoming Primary.
	Synchronizing	Starting up or reconnecting after being stopped or disconnected, retrieving and applying journal files in order to synchronize the database and journal state before becoming Backup or Connected.
	Waiting	Unable to complete an action, such as becoming primary or connecting to primary; will retry indefinitely, but user intervention may be required. See console log for details.
	Stopped	Mirroring on member <a href="#">stopped</a> indefinitely by user; see console log for details.
	Crashed	Mirror no longer running due to unexpected condition; see console log for details.
	Down	Displayed on other members for a member that is down or inaccessible.
Indeterminate	Not Initialized	The mirror configuration is not yet loaded or Caché is down.

**Note:** The **Type** and **Status** fields contain different values for mirror members running versions of Caché prior to 2013.1.

Mirror member type and status can also be obtained using the `%SYSTEM.Mirror.GetMemberType()` and `%SYSTEM.Mirror.GetMemberStatus()` methods.

For backup and async mirror members, *Journal Transfer* indicates whether a mirror member has the latest journal data from the primary and, if not, how far behind journal transfer is, while *Dejournaling* indicates whether all of the journal data received from the primary has been dejournalled (applied to the member's mirrored databases) and, if not, how, how



far behind dejournaling is. The following tables describe the possible statuses for these fields displayed by the Mirror Monitor and ^**MIRROR**. (These fields are always **N/A** for the primary.)

Journal Transfer	Description
Active (backup only)	The backup has received the latest journal data from and is synchronized with the primary. (See in <a href="#">Backup Status and Automatic Failover</a> for more information about <b>Active</b> backup status.) Note that the backup can be <b>Active</b> even if its <b>Dejournaling</b> status is not <b>Caught up</b> ; as long as the backup has all the needed journal files, they can be dejournaled even after it has lost its connection to the primary.
Caught up	On the backup, indicates that the backup has received the latest journal data from the primary, but is not fully synchronized in that the primary is not waiting for it to acknowledge receipt of journal data. This status is often transient, as when the backup reconnects to the mirror.  On an async, indicates that the async has received the latest journal data from and is synchronized with the primary.
<i>time</i> behind	The member is a specific amount of time behind the primary, with <i>time</i> representing the amount of time elapsed between the timestamp of the last journal block the member received and the current time.
Disconnected on <i>time</i>	The member was disconnected from the primary at the specified time.

Dejournaling	Description
Caught up	All journal data received from the primary has been dejournaled (applied to the member's mirrored databases).
<i>time</i> behind	Some journal data received from the primary has not yet been dejournaled, with <i>time</i> representing the amount of time elapsed between the timestamp of the last dejournaled journal block and the last journal block received from the primary.
Disconnected on <i>time</i>	The member was disconnected from the primary at the specified time.
Warning! Some databases need attention.	At least one mirrored database is not in a normal state; databases should be checked.
Warning! Dejournaling is stopped.	Dejournaling has been stopped by an operator or because of an error; see <a href="#">Managing Database Dejournaling</a> .

As noted, **Active** in the **Journal Transfer** field indicates that the backup has received all journal data from and is synchronized with the primary, and is therefore capable of taking over from the primary during failover without contacting the primary's ISCAgent to obtain additional journal data.

**Caught Up** in the **Dejournaling** field for an **Active** backup failover member or **Caught Up** in both the **Dejournaling** field and the **Journal Transfer** field for an async member indicates that the member has received the most recent journal data from the primary and applied the most recent global operations contained in that data. If the member is not caught up, the amount of time elapsed since generation of the most recent journal data or writing of the most recent operation on the primary is displayed instead.



## Incoming Journal Transfer Rate

Below the mirror member status list on backup and async members, the rate at which journal data has arrived from the primary since the last time the Mirror Monitor was refreshed is displayed under **Incoming Journal Transfer Rate for This Member**.

When the Mirror Monitor page is first loaded, this area displays the text **---** (**will be displayed on refresh**). When the page is next refreshed, either manually or because automatic refresh is set to **On** at the top of the page, the information displayed depends on whether the incoming journal data is compressed (see [Journal Data Compression](#)), as follows:

- If the journal data is not compressed, the incoming journal data rate is provided in kilobytes (KB) per second, for example:

**42345 KB/s (22s interval)**

- If the incoming journal data is compressed, the display includes the incoming compressed data rate, the incoming journal (uncompressed) data rate, and the ratio of the latter to the former, for example:

**14288 KB/s network; 39687 KB/s journal; ratio 2.78:1 (143s interval)**

## Mirrored Database Status

**Important:** On backup and DR async members, the **Missing Mirrored Databases Report** on the Mirror Monitor page alerts you to any mirrored databases that are present on the primary but not on the current member. This is very important, as the backup, or a DR async if [promoted](#) to backup, cannot successfully take over in the event of a primary outage if it does not have the full set of mirrored databases. The full mirror database name of each missing database is listed. The **Missing Mirrored Databases Report** is not displayed if there are no missing databases.

On all members, the **Mirrored Databases** list on the Mirror Monitor page displays one of the following statuses for each database listed:

Status	Description
Normal (primary only)	The mirrored database is writable (if not a read-only database) and global updates are being journaled.
Dejournaling (backup and async)	The database has been activated and caught up and the mirror is applying journal data to the database.
Needs Catchup	The database has been activated but not caught up yet; the user-initiated Catchup operation is needed.
Needs Activation	The database has not been activated yet; the user-initiated Activate and Catchup operations are needed.
Catchup Running	The user-initiated Catchup operation is running on the database.
Dejournaling Stopped	Dejournaling has been stopped by an operator or an error; see <a href="#">Stopping Mirroring on Backup and Async Members</a> and <a href="#">Managing Database Dejournaling</a> .
Database Dismounted	The database is dismounted.
Obsolete	The mirrored database is obsolete and should be removed from the mirror.

On the primary, the **Next Record to Dejournal** column contains **N/A** if the status of the database is **Normal**. Otherwise, the column includes the following:

- **Time** is the timestamp at the beginning of the next journal record to be applied to the database, or **Current** if this matches the primary's current journal position.
- **FileName** is the name of the mirror journal file containing the next journal record to be applied.
- **Offset** is position within the journal file of the beginning of the next journal record to be applied.

The status of a database and the operations related to it (Activate and Catchup) are discussed in [Activating and Catching Up Mirrored Databases](#); the operations are available in the drop-down below the list. You can also use the dropdown to mount dismounted databases (but not to dismount mounted databases). You can use the **Remove** link or select **Remove** from the drop-down to remove a listed database from the mirror; see [Remove Mirrored Databases from a Mirror](#) for more information.

### 3.3.1.2 Using the ^MIRROR Status Monitor

The **^MIRROR** routine provides a character-based mirror status monitor. The **^MIRROR Status Monitor** option displays the status of the mirror members including type, status, journal transfer latency and dejournal latency (see [Mirror Member Journal Transfer and Dejournaling Status](#)). The monitor can be run on any mirror member, but running it on a failover member provides information about the arbiter configuration and about all connected async members, which running it on an async member does not.

To start the status monitor, open a Terminal window, run the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) in the %SYS namespace, and select **Status Monitor** from the **Mirror Status** menu. The following is a sample of output from the monitor when run on a failover member:

```
Status of Mirror MIR25FEB at 17:17:53 on 02/27/2014
```

Member Name+Type	Status	Journal Transfer	Dejournaling
MIR25FEB_A Failover	Primary	N/A	N/A
MIR25FEB_B Failover	Backup	Active	Caught up
MIR25FEB_C Disaster Recovery	Connected	Caught up	Caught up
MIR25FEB_D Read-Only Reporting	Connected	Caught up	Caught up

```

Arbiter Connection Status:
  Arbiter Address: 127.0.0.1|2188
  Failover Mode: Arbiter Controlled
  Connection Status: Both failover members are connected to the arbiter

Press RETURN to refresh, D to toggle database display, Q to quit,
or specify new refresh interval <60>

```

When you run the status monitor on an async member, only the failover members and that async are listed, and the status of [dejournaling](#) on the async (running or stopped) is also shown, for example:

```
Status of Mirror MIR25FEB at 17:17:53 on 02/27/2014
```

Member Name+Type	Status	Journal Transfer	Dejournaling
MIR25FEB_A Failover	Primary	N/A	N/A
MIR25FEB_B Failover	Backup	Active	Caught up
MIR25FEB_C Disaster Recovery	Connected	Caught up	Caught up

```

Dejournal Status: running (process id: 12256)

Press RETURN to refresh, D to toggle database display, Q to quit,
or specify new refresh interval <60>

```

By default, information about mirrored databases is not displayed. Enter **d** at the prompt to list information about each database in the mirror, including name, directory, status, and next record to dejournal as described in [Using the Mirror Monitor](#), for example:

Mirror Databases:

Name	Directory path	Status	Last Record Dejournalled
MIR25FEB_DB1	C:\InterSystems\20142209FEB25A\Mgr\MIR25FEB_DB1\	Active	
	Current, c:\intersystems\20142209feb25a\mgr\journal\MIRROR-MIR25FEB-20140227.001,40233316		
MIR25FEB_DB2	C:\InterSystems\20142209FEB25A\Mgr\MIR25FEB_DB2\	Active	
	Current, c:\intersystems\20142209feb25a\mgr\journal\MIRROR-MIR25FEB-20140227.001,40233316		

### 3.3.1.3 Monitoring Mirroring Communication Processes

There are processes that run on each system (primary and backup failover members, and each connected async member) that are responsible for mirror communication and synchronization.

For more information, see the following topics:

- [Mirroring Processes on the Primary Failover Member](#)
- [Mirroring Processes on the Backup Failover Member/Async Member](#)

#### Mirroring Processes on the Primary Failover Member

Running the system status routine (^%SS) on the primary failover member reveals the processes listed in the following table.

**Note:** The **CPU**, **Glob**, and **Pr** columns have been intentionally omitted from the ^%SS output in this section.

**Table 3–1: Mirroring Processes on Primary Failover Member**

Device	Namespace	Routine	User/Location
/dev/null	%SYS	<b>MIRRORMGR</b>	Mirror Master
MDB2	%SYS	<b>MIRRORCOMM</b>	Mirror Primary*
192.168.1.1	%SYS	<b>MIRRORCOMM</b>	Mirror Svr:Rd*

The processes are defined as follows:

- **Mirror Master:** This process, which is launched at system startup, is responsible for various mirror control and management tasks.
- **Mirror Primary:** This is the outbound data channel; it is a one-way channel. There is one job per connected system (backup failover or async member).
- **Mirror Svr:Rd\*:** This is the inbound acknowledgment channel; it is a one-way channel. There is one job per connected system (backup failover or async member).

Each connected async member results in a new set of Mirror Master, Mirror Primary, and Mirror Svr:Rd\* processes on the primary failover member.

#### Mirroring Processes on the Backup Failover/Async Member

Running the system status routine (^%SS) on the backup failover/async member reveals the processes listed in the following table.

**Table 3–2: Mirroring Processes on Backup Failover/Async Member**

Device	Namespace	Routine	User/Location
/dev/null	%SYS	MIRRORMGR	Mirror Master
/dev/null	%SYS	MIRRORMGR	Mirror Dejour
/dev/null	%SYS	MIRRORMGR	Mirror Prefet*
/dev/null	%SYS	MIRRORMGR	Mirror Prefet*
MDB1	%SYS	MIRRORMGR	Mirror Backup
/dev/null	%SYS	MIRRORMGR	Mirror JrnRead

The processes identified in this table also appear on each connected async member:

- **Mirror Master:** This process, which is launched at system startup, is responsible for various mirror control and management tasks.
- **Mirror JrnRead (Mirror Journal Read):** This process reads the journal data being generated on the backup into memory and queues up these changes to be de journaled by the dejournal job.
- **Mirror Dejour (Mirror Dejournal):** This is the dejournal job on the backup failover member; it issues the sets and kills from the received journal data to the mirrored databases.
- **Mirror Prefet\* (Mirror Prefetch):** These processes are responsible for pre-fetching the disk blocks needed by the dejournal job into memory before the dejournal job actually attempts to use them. This is done to speed up the dejournaling process. There are typically multiple Mirror Prefetch jobs configured on the system.
- **Mirror Backup:** This process is a two-way channel that writes the journal records received from the primary into the backup's mirror journal files and returns acknowledgment to the primary.

### 3.3.2 Updating Mirror Member Network Addresses

When one or more of the [network addresses](#) of one or more mirror members (including the primary) must be updated, as described in [Editing or Removing a Failover Member](#), this information is generally changed on the primary. When you save your changes, the primary propagates them to all connected mirror members (and to disconnected members when they reconnect). You cannot change any mirror member network addresses on a connected backup or async member, as mirror members must receive all such information from the primary. There are a few exceptions to the general case, however, as follows:

- Because the Superserver port of a Caché instance is part of its general configuration, it must be changed locally. Thus the Superserver port of a mirror member is the only mirror network information that is always updated on the member itself. To change the primary's Superserver port, go to the Edit Mirror page on the primary, to change the backup's, go to the Edit Mirror page on the backup, and so on.

**Note:** When you click the **Edit Port** link for the local member's Superserver port in the Edit Network Address dialog, a dialog containing the Memory and Startup page of the management portal appears so you can change the port number. Do not, however, go directly to this page to change the Superserver port of a mirror member; always use the Edit Mirror or Edit Async Configurations page and the Edit Network Address dialog to make this change.

- When a failover member or async member is disconnected and the primary's network addresses have changed, you must first ensure that all mirror network addresses are correct on the current primary, then update the primary's network

addresses on the disconnected member or members (see [Editing or Removing a Failover Member](#) or [Editing or Removing an Async Member](#)). It may be necessary to restart a disconnected member after updating the primary's network information before the member can reconnect to the mirror.

- In some cases in which neither failover member is operating as primary, you may need to update the network addresses on one of the failover members before it can become primary. Once it becomes primary, it propagates these addresses to other members as they connect. It may be necessary to restart the member after updating the network addresses before the member can become primary.

**Note:** As described in [Configure Async Mirror Members](#), the **Async Member Address** you provide when an async member joins a mirror becomes the async's superserver address and mirror private address (see [Mirror Member Network Addresses](#)). If you want these to be different, for example when you want to place a DR async's mirror private address on the mirror private network while leaving its superserver address on the external network, after adding the async to the mirror you can update its addresses as described here.

### 3.3.3 Authorizing X.509 DN Updates (SSL/TLS Only)

When you configure a mirror to use SSL/TLS, you must authorize the newly-added second failover member and each new async member on the first failover member before it can join the mirror, as described in [Authorize the Second Failover Member or Async Member \(SSL/TLS only\)](#). For similar reasons, when a member of a mirror using SSL/TLS updates its X.509 certificate and DN, this update must be propagated to and authorized on other members in one of the following ways:

- An X.509 DN update on the primary is automatically propagated to and authorized on other mirror members that are connected to the primary at the time the update is made.
- If a backup or async member is not connected to the primary when the primary updates its X.509 DN, the update is added to that member's **Authorize Pending DN Updates** list the next time it connects to the primary. To enable the member to continue as part of the mirror, the update must be authorized by clicking the **Authorize Pending DN Updates** link on the Edit Mirror page (backup) or Edit Async Configurations page (async) of the management portal. A backup or async member cannot reject an X.509 DN update from the primary.
- An X.509 DN update on a backup or async member appears in the primary's **Authorize/Reject Pending DN Updates** list immediately, if the member is connected to the primary, or the next time the member connects to the primary. To enable the member to continue as part of the mirror, the update must be authorized by clicking the **Authorize/Reject Pending DN Updates** link on the Edit Mirror page on the primary and selecting **Authorize**.

**Note:** The **Authorize/Reject Pending DN Updates** option (primary) or the **Authorize Pending DN Updates** option (backup or async) on the **Mirror Configuration** menu of the ^**MIRROR** routine can be also used to authorize X.509 DN updates.

When a mirror includes one or more async members of Caché versions earlier than 2015.2, X.509 updates cannot be propagated as above, and you must therefore use special procedures, as follows:

- Avoid the need for the following procedure, if you can, by upgrading the async to 2015.2 before updating its X.509 certificate. If you cannot do this, however, you can update the X.509 DN of a pre-2015.2 async member by following this procedure:
  1. Use the **Remove Other Mirror Member** button on the Edit Mirror page on the primary to remove the async from the primary's mirror configuration.
  2. Update the pre-2015.2 async member's x.509 certificate.
  3. Use the **Add New Async Member** button on the Edit Mirror page on the primary to add the async back to the mirror; see [Editing or Removing a Failover Member](#) for more information. (You can also use the **Add Async Member Not In Pending List** option on the **Mirror Configuration** menu of the ^**MIRROR** routine for this purpose).

4. Activate and catch up the mirrored databases on the async, as described in [Activating and Catching Up Mirrored Databases](#).
- When you update the X.509 DN of a primary of Caché version 2015.2 or later, a pre-2015.2 async member loses its connection to the primary. To avoid this, before updating the primary's X.509 certificate, upgrade any pre-2015.2 async members to version 2015.2 or later. If you cannot upgrade the pre-2015.2 asyncs, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance in using the Config.MapMirrors class to update the primary's X.509 DN on these asyncs.

### 3.3.4 Promoting a DR Async Member to Failover Member

A disaster recovery (DR) async mirror member can be promoted to failover member, replacing a current failover member if two are configured or joining the current member if there is only one. For example, when one of the failover members will be down for a significant period due to planned maintenance or following a failure, you can temporarily promote a DR async to take its place (see [Temporary Replacement of a Failover Member with a Promoted DR Async](#)). During true disaster recovery, when both failover members have failed, you can promote a DR to allow it to take over production as primary failover member, accepting the risk of some data loss; see [Manual Failover to a Promoted DR Async During a Disaster](#) for more information.

When a DR async is promoted to failover member, it is paired, if possible, with the most recent primary as failover partner; when this cannot be done automatically, you are given the option of choosing the failover partner. Following promotion, the promoted member communicates with its failover partner's ISCAgent as any failover member does at startup, first to obtain the most recent journal data, then to become primary if the failover partner is not primary, or to become backup if the failover partner is primary. The promoted member cannot automatically become primary unless it can communicate with its failover partner to obtain the most recent journal data.

When promoting a DR async to failover member, there are several important considerations to bear in mind:

- Depending on the location of the DR async, network latency between it and the failover partner may be unacceptably high. See [Network Latency Considerations](#) for information about latency requirements between the failover members.
- When the DR async becomes a failover member, the failover member compression setting is applied, rather than the async member compression setting as before the promotion (see [Journal Data Compression](#) for information about these settings). Depending on the network configuration, you may need to adjust the failover member compression setting, as described in [Editing or Removing a Failover Member](#), for optimal mirror function.
- When a mirror private network is used to connect the mirror private addresses of the failover members, as described in [Sample Mirroring Architecture and Network Configurations](#), a DR async that is not connected to this network should be promoted only to function as primary, and this should be done only when no other failover member is in operation. If a DR async is promoted when a primary is in operation but does not have access to the primary's mirror private address, it cannot become backup; it will, however, be able to obtain journal data from the primary's agent and become primary with the most recent journal data when the primary is shut down.
- If a mirror VIP is in use, and the promoted DR async is not on the VIP subnet, some alternative means must be used to redirect user connections to the promoted DR should it become primary; for example, manually updating the DNS name to point to the DR async's IP instead of the VIP, or configuring one of the mechanisms discussed in [Redirecting Application Connections Following Failover](#).

In some disaster recovery situations, however, the promoted DR async cannot contact any existing failover member's agent. When this is the case, you have the option of promoting the DR with no failover partner, as described under **Promotion With Partner Selected by User** in this section. This means that the DR can become primary only, using only the journal data it already has and any more recent journal data that may be available on other connected mirror members, if any. When this happens, the new primary may not have all the journal data that has been generated by the mirror, and some application data may be lost. If you restart a former failover partner while a DR async promoted in this manner is functioning as primary,



it may need to be rebuilt; see [Rebuilding a Mirror Member](#) for more information. Be sure to see the DR promotion procedure later in this section for details.

**Note:** When the primary Caché instance is in an indefinite trouble state due to isolation from both the backup and the arbiter in arbiter controlled mode, as described in [Automatic Failover Mechanics Detailed](#), you cannot promote a DR async to failover member.

### Promotion With Partner Selected Automatically

When possible, the promoted DR async's failover partner is selected automatically, as follows:

- When there is a running primary failover member, the primary is automatically selected as failover partner; the promoted member obtains the most recent journal data from it and becomes the backup. If Caché is running on the current backup, that member is simultaneously demoted to DR async; if it is not, the member is demoted to DR async when Caché is restarted.
- When Caché is not running on any failover member but the ISCAgents on both failover members (or one if there is only one) can be contacted, the most recent primary is automatically selected as failover partner and the promoted member obtains the most recent journal data from it and becomes the primary. When Caché is restarted on the former primary, it automatically becomes the backup; when Caché is restarted on the former backup, it automatically becomes a DR async.

### Promotion With Partner Selected by User

When Caché is not running on any failover member and at least one ISCAgent cannot be contacted, the promotion procedure informs you of which agents cannot be contacted and gives you the option of choosing a failover partner. To avoid the possibility of data loss, you should select the failover member that was last primary, even if its agent cannot be contacted. The results differ depending on the selection you make and ISCAgent availability, as follows:

- If the agent on the partner you select can be contacted, the promoted DR async obtains the most recent journal data from it and then becomes primary. When Caché is restarted on the partner, it automatically becomes backup.
- If the agent on the partner you select cannot be contacted, the promoted DR async does not become primary until the partner's agent can be contacted and the most recent journal data obtained. At any time before the partner's agent becomes available, however, you can, force the promoted member to become primary (as described in [Manual Failover to a Promoted DR Async During a Disaster](#)) without obtaining the most recent journal data; some application data may be lost as a consequence.
- If you choose no failover partner, the promoted DR async attempts to obtain the most recent available journal data from all other connected async mirror members before becoming primary. Because there may not be any connected members with more recent journal data than the promoted DR async, some application data may be lost.

When you make this choice, you have the option of setting the no failover state on the promoted DR async so that it will prepare to become primary, including obtaining journal data from other connected members, but not become primary until you clear no failover. This allows you to perform any additional verification you wish and to bring additional members online, if possible, to potentially make more journal data available before allowing the promoted DR async to become primary.

**Note:** Messages about successful and unsuccessful attempts to contact mirror members to review their journal data, as well as successful and unsuccessful attempts to retrieve recent data when it is identified, are posted in the console log.

**CAUTION:** Do not restart Caché on a former failover member whose ISCAgent was down when the DR async was promoted until you have set `ValidatedMember=0` in the `[MirrorMember]` section of the Caché Parameter File for the Caché instance, as described in the DR promotion procedure that follows.

When the failover partner is not selected automatically, the following rules apply:

- Any former failover member that is not selected as partner becomes a DR async member when Caché is restarted.
- On any former failover member whose agent could not be contacted at the time the DR async was promoted, you *must* at earliest opportunity and before restarting Caché instance set `ValidatedMember=0` in the `[MirrorMember]` section of the Caché Parameter File for the Caché instance (see [\[MirrorMember\]](#) in the *Caché Parameter File Reference*). This instructs the Caché instance to obtain its new role in the mirror from the promoted DR async, rather than reconnecting to the mirror in its previous role. The `^MIRROR` routine lists the failover member(s) on which this change is required.

**CAUTION:** If the promoted DR async becomes primary or is forced to become primary without obtaining the most recent journal data, some global update operations may be lost and the other mirror members may need to be rebuilt (as described in [Rebuilding a Mirror Member](#)). Under some disaster recovery scenarios, however, you may have no alternative to promoting a DR async to primary without obtaining journal data. If you are uncertain about any aspect of the promotion procedure, InterSystems recommends that you contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance.

To promote a DR async member to failover member, do the following:

1. On the DR async member that you are promoting to failover member, navigate to the Mirror Monitor page (**System Operation > Mirror Monitor**) to display the Mirror Monitor.
2. Click the **Promote to Failover Member** button at the top of the page.
3. Follow the instructions provided by the resulting dialog boxes. In the simplest case, this involves only confirming that you want to proceed with promotion, but it may include selecting a failover partner or no partner, as described earlier in this section.
4. If a [VIP is configured for the mirror](#), the promoted DR async must have a network interface on the VIP's subnet to be able to acquire the VIP in the event of becoming primary (due to manual failover or to a later outage of the primary while operating as backup).
  - If the DR async has exactly one interface on the VIP's subnet, the procedure automatically selects this interface.
  - If the DR async has more than one interface on the VIP's subnet, the procedure asks you to choose an interface.
  - If the DR async does not have an interface on the VIP's subnet, the promotion procedure warns you that this is the case and asks you to confirm before proceeding. If you go ahead with the procedure and promote the DR async, you will have to make take manual steps to allow users and applications to connect to the new primary, for example updating the DNS name to point to the DR async's IP instead of the VIP.
5. When a former failover member's agent is available at the time a DR async is promoted, it automatically sets `ValidatedMember=0` in the `[MirrorMember]` section of the Caché Parameter File for the Caché instance (see [\[MirrorMember\]](#) in the *Caché Parameter File Reference*). This instructs the Caché instance to obtain its new role in the mirror from the promoted DR async, rather than reconnecting to the mirror in its previous role.

If a former failover member's agent cannot be contacted at the time of promotion, this change cannot be made automatically. Therefore, at the earliest opportunity and before Caché is restarted on any former failover member whose agent could not be contacted at the time of promotion, you *must* manually set `ValidatedMember=0` by editing the Caché Parameter File for the Caché instance. The instructions list the former failover member(s) on which this change must be made.

**CAUTION:** Restarting Caché on a mirror member whose agent was down at the time of DR async promotion without first setting `ValidatedMember=0` may result in both failover members simultaneously acting as primary.



### 3.3.5 Rebuilding a Mirror Member

Under some circumstances following an outage or failure, particularly if manual procedures are used to return a mirror to operation, a member's mirrored databases may no longer be synchronized with the mirror. For example, when a backup that did not automatically take over following a primary outage is forced to become primary without the most recent journal data (see [Manual Failover When the Backup Is Not Active](#)), one or more of the mirrored databases on the former primary may be inconsistent with the new primary's databases.

In some cases the mirror is able to reconcile the inconsistency, but in others it cannot. When a mirror member whose data is irreparably inconsistent with the mirror is restarted and attempts to rejoin the mirror, the process is halted and the following severity 2 message is written to the [console log](#):

```
This member has detected that its data is inconsistent with the mirror MIRRORNAME. If the primary is running and has the correct mirrored data, this member, including its mirrored databases, must be rebuilt.
```

This message is preceded by a severity 1 message providing detail on the inconsistency.

When this message appears in the console log, take the following steps:

1. Confirm that the functioning mirror has the desired version of the data, and that the member reporting the inconsistency should therefore be rebuilt. This will likely be true, for example, in any case in which this message appears when you are restarting the former primary after having chosen to manually cause another member to become primary without all of the most recent journal data. If this is the case, rebuild the inconsistent member using the steps that follow.

If you conclude instead that the member reporting the inconsistency has the desired version of the data, you can adapt this procedure to rebuild the other members.

If you are not certain which version of the data to use or whether it is desirable to rebuild the inconsistent member, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for help in determining the best course of action.

2. Back up the mirrored databases on a member of the functioning mirror. You can also use an existing backup created on a member of the mirror, if you are certain that
  - the backup was created before the outage or failure that led to the data inconsistency.
  - the current primary has all of the journal files going back to when the backup was created.
3. Remove the inconsistent member from the mirror as described in [Editing or Removing Mirror Configurations](#), retaining the mirrored DB attribute on the mirrored databases.
4. Add the member to the mirror using the appropriate procedure, as described in [Configure the second failover member](#) or [Configure async mirror members](#).
5. Restore the mirrored databases on the member from the backup you created or selected, as described in [Add an existing database to the mirror](#).

### 3.3.6 Stopping Mirroring on Backup and Async Members

You can temporarily stop mirroring on the backup or an async member. For example, you may want to stop mirroring on the backup member for a short time for maintenance or reconfiguration, or during database maintenance on the primary, and you might temporarily stop mirroring on a reporting async member to reduce network usage. To do so,

1. Navigate to the Mirror Monitor page (**System Operation > Mirror Monitor**) for the member on which you want to stop mirroring
2. If the member is the backup failover member, click the **Stop Mirroring On This Member** button.

3. If the member is an async, click the **Stop Mirroring On This Member** link in the row for the mirror you want the async to stop mirroring. (Stopping mirroring of one mirror does not affect others a reporting async belongs to.)

The operation takes a few seconds. When you refresh the Mirror Monitor, the **Stop Mirroring On This Member** is replaced by **Start Mirroring On This Member**, which you can use to resume mirroring.

**Important:** When you stop mirroring on a member, mirroring remains stopped until you explicitly started it again as described in the preceding. Neither reinitialization of the mirror or a restart of the member starts mirroring on the member.

**Note:** You can also use the mirroring **SYS.Mirror.StopMirror()** and **SYS.Mirror.StartMirror()** API methods or the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) to perform these tasks.

## 3.3.7 Managing Database Dejournaling

As described in [Mirror Synchronization](#), dejournaling is the process of synchronizing mirrored databases by applying journal data from the primary failover member to the mirrored databases on another mirror member. Although dejournaling is an automatic process during routine mirror operation, under some circumstances you may need or want to manage dejournaling using options provided by the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)). Because of the differences in purpose between the backup failover member, DR async members, and reporting async members, there are also some differences in dejournaling and dejournaling management, specifically in regard to interruptions in dejournaling, whether deliberate or caused by error. In addition, a user-defined filter can be applied to dejournaling for one or more of the mirrors a reporting async belongs to.

- [Managing Dejournaling on the Backup or a DR Async](#)
- [Managing Dejournaling on a Reporting Async](#)
- [Using a Dejournal Filter on a Reporting Async](#)

**Note:** All types of mirror members continue to receive journal data even when dejournaling of one or all mirrored databases is paused.

The **SYS.Mirror.AsyncDejournalStatus()**, **SYS.Mirror.AsyncDejournalStart()**, **SYS.Mirror.AsyncDejournalStop()**, and **SYS.Mirror.DejournalPauseDatabase()** mirroring API methods can also be used to manage dejournaling.

### 3.3.7.1 Managing Dejournaling on the Backup or a DR Async

Because mirrored databases on the backup failover member and DR async members should always as close as possible to caught up to support potential takeover as primary or use in disaster recovery, respectively, dejournaling is paused by error for only the affected mirrored database, while it continues for others.

For example, when there is a database write error such as <FILEFULL> on the backup or a DR async member, dejournaling of the database on which the write error occurred is automatically paused, but dejournaling of other mirrored databases continues. Dismount the database and correct the error, then remount the database and resume dejournaling by selecting the **Activate or Catchup mirrored database(s)** option from the **Mirror Management** menu of the **^MIRROR** routine or catching up the database using the management portal (see [Activating and Catching Up Mirrored Databases](#)).

On a DR async, you also have the option of pausing dejournaling for all mirrored databases on the member using the **Manage mirror dejournaling on async member** option on the **Mirror Management** menu of the **^MIRROR** routine. (This option is disabled on backup members.) You can use this following a dejournaling error or for maintenance purposes. For example, if you prefer to pause dejournaling for all databases in the mirror when a dejournaling error causes dejournaling to pause for one database only, you can do the following:

1. Select **Manage mirror dejournaling on async member** option from the **Mirror Management** menu of the ^**MIRROR** routine to pause dejournaling for all databases.
2. Dismount the problem database, correct the error, and remount the database.
3. Select **Manage mirror dejournaling on async member** option from the **Mirror Management** menu of the ^**MIRROR** routine to restart dejournaling for all databases. (This option automatically activates the database that had the error and catches it up to the same point as the most up to date database in the mirror.)

**Note:** When you pause dejournaling on a DR async member using the **Manage mirror dejournaling on async member** option, dejournaling does not restart until you use the option again to restart it.

### 3.3.7.2 Managing Dejournaling on a Reporting Async

As described in [Async Mirror Members](#), a reporting async member can belong to multiple mirrors. For each of these mirrors, you may want dejournaling of the databases to be continuous or you may want dejournaling to be conducted on a regular schedule, depending on the ways in which the databases are being used. For example, for a given mirror you may want to dejournal between midnight and 4:00am, allowing the databases to remain static for stable report generation over the rest of the day.

In addition, you may want different behavior for different mirrors when dismounting a database for maintenance or encountering an error during dejournaling. For one mirror, it may be most important that the database for which dejournaling is paused not fall behind the other databases in the mirror, in which case you will prefer to pause dejournaling for the entire mirror; for another, it may be most important that the databases in the mirror stay as up to date as possible, in which case you will want to pause only the database involved.

When you want to pause dejournaling for one or more mirrors on a reporting async as a one-time operation or on a regular basis, you can select the **Manage mirror dejournaling on async member** option from the **Mirror Management** menu of the ^**MIRROR** routine to pause dejournaling for all databases in any mirror you wish. When you want to restart dejournaling, use the **Manage mirror dejournaling on async member** option again. (This option is not available on backup members.)

Unlike backup and DR async members, when there is an error during dejournaling of a database on a reporting async member, dejournaling is automatically paused for all databases in that mirror. Depending on your needs and policies, you can either:

- Dismount the database that encountered the error, select the **Manage mirror dejournaling on async member** option from the **Mirror Management** menu of the ^**MIRROR** routine to restart dejournaling for all other databases in the mirror, correct the error and mount the database, then resume dejournaling for that database by selecting the **Activate or Catchup mirrored database(s)** option from the **Mirror Management** menu of the ^**MIRROR** routine or catching up the database using the management portal (see [Activating and Catching Up Mirrored Databases](#)).
- Allow dejournaling to remain paused for the entire mirror while you correct the error and remount the database, then use the **Manage mirror dejournaling on async member** option to restart dejournaling for the entire mirror (This option automatically activates the database that had the error and catches it up to the same point as the most up to date database in the mirror.)

When you want to perform maintenance on a mirrored database on a reporting async member, you can simply dismount the database, then mount the database again after maintenance and use the **Activate or Catchup mirrored database(s)** option or the management portal to catch up the database. (If the maintenance involves several such databases, use the Mirror Monitor to perform the operation on all of them at once, as described in [Activating and Catching Up Mirrored Databases](#). This is more efficient and less time-consuming than catching up the databases individually.)

**Note:** When dejournaling pauses for a mirror on a reporting async member due to an error, the member attempts to restart dejournaling for the mirror the next time its connection to the primary is rebuilt. When you pause dejournaling for a mirror on an async member using the **Manage mirror dejournaling on async member** option, dejournaling for the mirror does not restart until you use the option again to restart it.

### 3.3.7.3 Using a Dejournal Filter on a Reporting Async

On a reporting async only, you can set a user-defined dejournal filter on a given mirror, letting you execute your own code for each journal record to determine which records are applied to the Read-Write databases in that mirror. Once you have defined a filter, you can set it on as many mirrors as you want, and you can set, change and remove filters at any time.

**Note:** This functionality is intended only for highly specialized cases and for conversion of shadowing configurations making use of the equivalent functionality of shadowing. Alternatives should be carefully considered. For controlling which globals are replicated to mirror members, global mapping to non-mirrored databases provides a much simpler, lightweight solution. For monitoring updates to application databases, solutions built at the application level are typically more flexible.

A dejournal filter allows a reporting async to skip dejournaling of some of the records in a journal file received from the primary. However, this applies to Read-Write databases only—databases originally added to the mirror on a read-write reporting async, or from which the **FailoverDB** flag has been cleared since the database was added to the mirror as Read-Only. (See [Clearing the FailoverDB Flag on Reporting Async Mirror Members](#) for a detailed explanation of the **FailoverDB** flag and the mount status of mirrored databases on reporting asyncs.) If the **FailoverDB** flag is set on a database, which means that the database is mounted as Read-Only, the dejournal filter code still executes, but all records are always dejourned on that database, regardless of what the filter code returns.

**Important:** Setting a dejournal filter slows dejournaling for the mirror it is set on; this effect may be significant, depending on the contents of the filter.

To create a dejournal filter, extend the superclass `SYS.MirrorDejournal` to create a mirror dejournal filter class. The class name should begin with **Z** or **z** so that it is preserved during a Caché upgrade.

To set a dejournal filter on a mirror on a reporting async, navigate to the Edit Async Configurations page (**System Administration > Configuration > Mirror Settings > Edit Async**), click the **Edit Dejournal Filter** link next to the desired mirror in the **Mirrors this async member belongs to** list, enter the name of a mirror dejournal filter class, and click **Save**. To remove a filter, do the same but clear the entry box before clicking **Save**. Whenever you add, change, or remove a journal filter on a mirror, dejournaling is automatically restarted for that mirror so the filter can be applied. However, if you modify and recompile a mirror dejournal filter class, you must manually stop and restart dejournaling on all mirrors it is set on using the **Manage mirror dejournaling on async member** option on the **Mirror Management** menu of the **^MIRROR** routine.

## 3.3.8 General Mirroring Considerations

This section provides information to consider, recommendations, and best-practice guidelines for mirroring. It includes the following subsections:

- [Mirror APIs](#)
- [External Backup of Primary Failover Member](#)
- [Upgrading Caché on Mirror Members](#)

### 3.3.8.1 Mirror APIs

The `SYS.Mirror` class provides methods for programmatically calling the mirror operations available through the management portal and the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)), as well as many queries. For example, the `SYS.Mirror.CreateNewMirrorSet()` method can be used to [create a mirror and configure the first failover member](#), while the `SYS.Mirror.MemberStatusList()` query returns a list of mirror members and the journal latency status of each. See the `SYS.Mirror` class documentation for descriptions of these methods.

If you use an external script to perform backups, you can use the `%SYSTEM.Mirror` class methods to verify whether a system is part of a mirror and, if so, what its role is:

```

$System.Mirror.IsMember()
$System.Mirror.IsPrimary()
$System.Mirror.IsBackup()
$System.Mirror.IsAsyncMember()
$System.Mirror.MirrorName()

```

where **\$SYSTEM.Mirror.IsMember()** returns 1 if this system is a failover member, 2 if this is an async mirror member, or 0 if this is not a mirror member; **\$SYSTEM.Mirror.IsPrimary()** returns 1 if this system is the primary failover member, or 0 if it is not; **\$SYSTEM.Mirror.IsBackup()** returns 1 if this system is the backup failover member, or 0 if it is not; **\$SYSTEM.Mirror.IsAsyncMember()** returns 1 if this system is an async member, or 0 if it is not; **\$SYSTEM.Mirror.MirrorName()** returns the name of the mirror if the instance is configured as a failover mirror member or NULL if it is not.

You can also use **%SYSTEM.Mirror.GetMemberType()** and **%SYSTEM.Mirror.GetMemberStatus()** to obtain information about the mirror membership (if any) of the current instance of Caché and its status in that role; see [Mirror Member Journal Transfer and Dejournaling Status](#) for more information.

### 3.3.8.2 External Backup of Primary Failover Member

When using the **Backup.General.ExternalFreeze()** method to freeze writes to a database on the primary failover member so an external backup can be performed, as described in the “[Backup and Restore](#)” chapter of the *Caché Data Integrity Guide*, ensure that the external freeze does not suspend updates for longer than the specified *ExternalFreezeTimeout* parameter of **Backup.General.ExternalFreeze()**. If this happens, the mirror may fail over to the backup failover member, thereby terminating the backup operation in progress.

### 3.3.8.3 Upgrading Caché on Mirror Members

See [Minimum Downtime Upgrade with Mirroring](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide* for considerations to take into account when upgrading Caché on a mirror member.

## 3.3.9 Database Considerations for Mirroring

This section provides information to consider when configuring and managing mirrored databases:

- [Caché Instance Compatibility](#)
- [Member Endianness Considerations](#)
- [Creating a Mirrored Database Using the ^DATABASE Routine](#)
- [Recreating an Existing Mirrored Database Using the ^DATABASE Routine](#)
- [Mounting/Dismounting Mirrored Databases](#)
- [Copying Mirrored Databases to Non-Mirrored Systems](#)

### 3.3.9.1 Caché Instance Compatibility

The Caché instances in a mirror must be compatible in several ways, as follows:

1. While mirror member systems can be of different operating systems and/or endianness, the Caché instances on all members of a mirror
  - must have been installed with the same character width, 8-bit or Unicode (see [Caché Character Width](#) in the *Caché Installation Guide*)
  - must use the same locale (see [Using the NLS Settings Page of the management portal](#) in the “Configuring Caché” chapter of the *Caché System Administration Guide*)

**Note:** The one exception to the character width and locale requirements is that an 8-bit instance using a locale based on the ISO 8859 Latin-1 character set is compatible with a Unicode instance using the corresponding wide character locale. For example, an 8-bit primary instance using the **enu8** locale is compatible with a Unicode backup instance using the **enuw** locale. However, an 8-bit primary instance using the **heb8** locale is *not* compatible with a Unicode backup instance using the **heb8** locale, as these locales are not based on ISO 8859 Latin-1.

2. The failover members must have the same database block sizes enabled (see [Large Block Size Considerations](#) in the “Configuring Caché” chapter of the *Caché System Administration Guide*). Additionally, the sizes enabled on the failover members must be enabled on async members. If the block size of a mirrored database that is added to the primary is not enabled on another member, the database cannot be added to the mirror on that member,
3. The failover members and any DR async member must be of the same Caché version; they can differ only for the duration of one of the upgrade procedures described in [Minimum Downtime Upgrade with Mirroring](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide*. Once an upgraded member becomes primary, you cannot make use of the other failover member and any DR async members (and in particular cannot allow them to become the primary) until the upgrade is completed.

Mirroring does not require reporting async members to be of the same Caché version as the failover members, although application functionality may require it.

See [Supported Version Interoperability](#) in *Supported Platforms* for information about the range of the version difference allowed between failover/DR async members and reporting async member, and allowed between failover and DR async members during an upgrade procedure.

### 3.3.9.2 Member Endianness Considerations

When creating a mirrored database or adding an existing database to a mirror, if a backup failover member or async member has a different endianness than the primary failover member, you cannot use the backup and restore procedure described in [Add an existing database to the mirror](#); you must instead use the procedure in that section involving copying the database’s CACHE.DAT file. Additionally, when using that procedure, insert the following step after copying the CACHE.DAT file to all non-primary members and before mounting the database on those members:

- On the backup failover member and each async member, convert the copied CACHE.DAT files as described in the [Using cvendian to Convert Between Big-endian and Little-endian Systems](#) section of the “Migration and Conversion Utilities” chapter of *Caché Specialized System Tools and Utilities*.

**Note:** If the database you are copying is encrypted on the primary, the key with which it is encrypted must also be activated on the backup (and asyncs, if any), or the database must be converted to use a key that is activated on the destination system using the **cvencrypt** utility (as described in the [Converting an Encrypted Database to Use a New Key](#) section of the “Using the cvencrypt Utility” chapter of the *Caché Security Administration Guide*).

### 3.3.9.3 Creating a Mirrored Database Using the ^DATABASE Routine

You can create mirrored databases on mirror members using the **^DATABASE** routine. (See **^DATABASE** in the “Using Character-based Security Management Routines” chapter of the *Caché Security Administration Guide* for information about the routine.) You must create the new mirrored database on the primary member before creating it on other mirror members. To create a mirrored database:

1. Run the **^DATABASE** routine, and select the **1) Create a database** option.
2. Enter the directory path at the **Database directory?** prompt.
3. Enter **yes** at the **Change default database properties?** prompt.



4. Enter **3 (Mirror DB Name:)** at the **Field number to change?** prompt, and enter a mirror name for the mirrored database at the **Mirror DB Name?** prompt.  
  
**Note:** If the member on which you are creating the mirrored database is a member of multiple mirrors and you are creating a mirrored database that is in a mirror that is different from the one that is listed by default, Enter **(Mirror Set Name:)** at the **Field number to change?** prompt, and choose the correct mirror name from the list. If the member on which you are running the routine is a member of only one mirror, this field cannot be changed.
5. Modify other fields as necessary for your database, then when you have finished making changes, press **Enter** at the **Field number to change?** prompt without specifying any option.
6. Enter the dataset name of the database at the **Dataset name of this database in the configuration:** prompt. This is the name that is displayed in the management portal.
7. Enter responses to the remaining prompts until the mirrored database is created.

When you create the mirrored databases on the backup and async members, they automatically catch up with the database you created on the primary member.

**Note:** You cannot add an existing non-mirrored database to a mirror using the **^DATABASE** routine; see [Adding Databases to Mirror](#) for the required procedure.

### 3.3.9.4 Recreating an Existing Mirrored Database Using the ^DATABASE Routine

The **10) Recreate a database** option of **^DATABASE** routine lets you clear the data in an existing database without changing the database's name or size. (See **^DATABASE** in the “Using Character-based Security Management Routines” chapter of the *Caché Security Administration Guide* for information about the routine.) You can use this option with a mirrored database, but you must use it on every mirror member on which the database appears, and in the same order in which you use the **Create a database** option to create a new mirrored database—on the primary first, then the backup, then any asyncs on which the database is part of the mirror.

**CAUTION:** If you use the **10) Recreate a database** option to recreate a database on the primary, you *must* repeat the operation on the backup and any DR asyncs in the mirror; if you do not, the database may become obsolete in the event of failover or disaster recovery. You are strongly encouraged to repeat the recreate operation on reporting asyncs as well.

### 3.3.9.5 Mounting/Dismounting Mirrored Databases

Mirrored databases can be mounted/dismounted on either failover member. If dismounted on the backup failover member, however, the database remains in a “stale” state until it is remounted, after which mirroring attempts to catch up the database automatically. If the required journal files are available on the primary failover member, the automatic update should succeed, but if any of the required journal files on the primary member have been purged, you must restore the database from a recent backup on the primary member.

### 3.3.9.6 Copying Mirrored Databases to Non-Mirrored Systems

You can copy a mirrored database to a non-mirrored system and mount it read-write on that system by doing the following:

1. Back up the mirrored database on the primary or backup failover member and restore it on the non-mirrored system using the procedure described in [Add an Existing Database to the Mirror](#) (omit the step of manually activating and catching up the database following external backup restore or cold backup restore). Once restored, the database is still marked as mirrored and is therefore read-only.



2. On the non-mirrored system, use the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) to remove the database from the mirror by selecting **Mirror Management** and then **Remove mirrored database** and following the instructions. Following this procedure the database is mounted read-write.

## 3.3.10 Ensemble Considerations for Mirroring

This section discusses additional considerations that apply to Ensemble, including:

- [Creating an Ensemble Namespace with Mirrored Data](#)
- [How Ensemble Handles a Namespace with Mirrored Data](#)
- [Recommended Mirroring Configuration for Ensemble](#)
- [How Ensemble Autostart Works in a Mirrored Environment](#)

### 3.3.10.1 Creating an Ensemble Namespace with Mirrored Data

Because creating an Ensemble namespace requires database writes that enable the use of Ensemble in the new namespace, an Ensemble namespace with mappings from one or more mirrored databases must be created on the current primary mirror member and cannot be created on the backup, where mirrored databases are read-only.

### 3.3.10.2 How Ensemble Handles a Namespace with Mirrored Data

Ensemble examines the mappings in a namespace and determines whether that namespace contains any mappings from a mirrored database.

When you start or upgrade Ensemble, it treats the primary mirror member differently from the other mirror members, as follows:.

- On startup, it starts only productions on the primary mirror member.
- When you upgrade Ensemble, certain tasks require write access to the database; Ensemble performs those tasks only on the primary mirror member.
- If a failover occurs and a member becomes the primary mirror member, Ensemble performs any tasks that were skipped when it was upgraded and starts the productions.

### 3.3.10.3 Recommended Mirroring Configuration for Ensemble

Mirroring is intended to be a high availability solution and there should thus be minimal extraneous activity on either of the mirror instances. That is, you should mirror *all* databases on *any* mirrored instances.

Customers sometimes choose to have “less critical” productions running on either node without having that data mirrored. Such a configuration, however, creates operational complexity that may prove difficult to maintain. Consequently, InterSystems strongly recommends that you avoid such configurations and that you instead mirror all the databases.

### 3.3.10.4 How Ensemble Autostart Works in a Mirrored Environment

When a mirror system starts up (at which point no member has yet become the primary failover member):

1. Ensemble does not start any production that accesses mirrored data even if the production is specified in **^Ens.AutoStart**. If the member becomes the primary instance, these productions will be started at that time.
2. Ensemble determines if there are any namespaces on the instance that do not access mirrored data. As described previously, InterSystems recommends that only mirrored productions be installed on a mirror member. If you have, however, installed any production with non-mirrored databases, Ensemble starts the production specified in **^Ens.AutoStart**.

(This logic ensures that if you have installed a non-mirrored namespace on a mirror member, it is started on Ensemble startup.)

Later, when the member becomes the primary failover member, Ensemble finds the namespaces that do reference mirrored data so that it can start the productions in these namespaces. If you follow InterSystems recommendations, no production accessing mirrored data should be running before an instance becomes the primary mirror member. Ensemble first checks to see if a production is already running before starting it, specifically:

1. Ensemble determines whether the production is already running by counting the jobs that are running as the \_Ensemble user in the namespace. If there are more than two such jobs, indicating that the production is already running, Ensemble logs a warning to the console log and does not attempt to start the production.
2. If, as expected, the production is not running, Ensemble automatically starts the production specified in ^Ens.AutoStart.

For complete information about starting and stopping Ensemble productions, see the “Starting and Stopping Productions” chapter of *Managing Ensemble*.

## 3.4 Mirror Outage Procedures

Due either to planned maintenance or to unplanned problems, the Caché instance on one or both of the failover members in a mirror may become unavailable. When the Caché instance is unavailable, the ISCAgent on the member’s host system may continue to be available (if the host system is still operating) or may also be unavailable (as when the host system is down). This section provides procedures for dealing with a variety of planned and unplanned outage scenarios involving instance outages or total outages of one or both failover members.

As noted in [Automatic Failover Mechanics](#), there are two requirements for safe and successful failover from the primary failover member to the backup failover member:

- Confirmation that the primary instance is actually down, and not isolated by a temporary network problem.
- Confirmation that the backup has the most recent journal data from the primary, either because it was active when the primary failed (see [Mirror Synchronization](#)) or because it has been manually caught up (see [Unplanned Outage of Primary Without Automatic Failover](#)).

In reading and using this material, you may want to refer to [Automatic Failover Rules](#) to review the rules governing automatic failover.

For information about using the Mirror Monitor to determine whether a backup failover member is active or a DR async is caught up, see [Mirror Member Journal Transfer and Dejournaling Status](#) and [Monitoring Mirrors](#).

This section covers the following topics:

- [Planned Outage Procedures](#)
  - [Maintenance of Backup Failover Member](#)
  - [Maintenance of Primary Failover Member](#)
  - [Avoiding Unwanted Failover During Maintenance of Failover Members](#)
  - [Upgrade of Caché Instances in a Mirror](#)
- [Unplanned Outage Procedures](#)
  - [Unplanned Outage of Backup Failover Member](#)
  - [Unplanned Outage of Primary Failover Member With Automatic Failover](#)

- [Unplanned Outage of Primary Failover Member When Automatic Failover Does Not Occur](#)
- [Unplanned Isolation of Primary Failover Member](#)
- [Unplanned Outage of Both Failover Members](#)
- [Disaster Recovery Procedures](#)
  - [Manual Failover to a Promoted DR Async During a Disaster](#)
  - [Planned Failover to a Promoted DR Async](#)
  - [Temporary Replacement of a Failover Member with a Promoted DR Async](#)

### 3.4.1 Planned Outage Procedures

To perform planned maintenance, you may need to temporarily shut down the Caché instance on one of the failover members, or the entire system hosting it. Situations in which you might do this include the following:

- [Maintenance of Backup Failover Member](#)
- [Maintenance of Primary Failover Member](#)
- [Avoiding Unwanted Failover During Maintenance of Failover Members](#)
- [Upgrade of Caché Instances in a Mirror](#)

In this section, the term *graceful shutdown* refers to the use of the **ccontrol stop** command. For information about **ccontrol**, see [Controlling Caché Instances](#) in the “Using Multiple Instances of Caché” chapter of the *Caché System Administration Guide*.

**Note:** In addition to the **ccontrol stop** command, the SYS.Mirror API and the ^**MIRROR** routine can be used to manually trigger failover.

For information on shutting down the primary without triggering automatic failover, see [Avoiding Unwanted Failover During Maintenance of Failover Members](#).

When there is no backup failover member available due to planned or unplanned failover member outage, you can promote a DR async member to failover member if desired, protecting you from interruptions to database access and potential data loss should a primary failure occur. See [Temporary Replacement of a Failover Member with a Promoted DR Async](#) for information about temporarily promoting a DR async member to failover member.

#### 3.4.1.1 Maintenance of Backup Failover Member

When you need to take down the backup failover member Caché instance, you can perform a graceful shutdown on the backup instance. This has no effect on the functioning of the primary. When the backup instance is restarted it automatically rejoins the mirror as backup.

However, if the primary’s Caché instance is restarted while the backup’s host is shut down and the backup’s ISCAgent therefore cannot be contacted, the primary cannot become primary after the restart, because it has no way of determining whether it was the most recent primary. When you need to shut down the backup’s host system, you can eliminate this risk using the following procedure:

1. On the backup, navigate to the Mirror Monitor page (**System Operation > Mirror Monitor**) and click the **Demote to DR Member** button at the top of the page to demote the backup to DR async.
2. Shut down on the former backup instance and its host system, complete the maintenance work, and restart the member as a DR async.

- Promote the former backup from DR async to failover member, as described in [Promoting a DR Async Member to Failover Member](#), to restore it to its original role.

If the primary is restarted after the backup has been demoted, it automatically becomes primary.

If you do not demote the backup before shutting it down, and find you do need to restart the primary Caché instance while the backup's agent is unavailable, follow the procedures in [Unplanned Outage of Both Failover Members](#).

### 3.4.1.2 Maintenance of Primary Failover Member

When you need to take down the primary failover member Caché instance or host system, you can gracefully fail over to the backup first. When the backup is active (see [Mirror Synchronization](#)), perform a graceful shutdown on the primary Caché instance. Automatic failover is triggered, allowing the backup to take over as primary.

When maintenance is complete, restart the former primary Caché instance or host system. When the Caché instance restarts, it automatically joins the mirror as backup. If you want to return the former primary to its original role, you can repeat the procedure—perform a graceful shutdown on the backup Caché instance to trigger failover, then restart it.

### 3.4.1.3 Avoiding Unwanted Failover During Maintenance of Failover Members

You may want to gracefully shut down the primary failover member without the backup member taking over as primary, for example when the primary will be down for only a very short time, or prevent the backup from taking over in the event of a primary failure. You can do this in any of three ways:

- Demote the backup failover member as described in [Maintenance of Backup Failover Member](#).
- Gracefully shut down the primary Caché instance using the **nofailover** argument with the **ccontrol stop** command.
- Set no failover by clicking **Set No Failover** at the top of the [Mirror Monitor](#) page on either the primary or the backup. When no failover is set, the button says **Clear No Failover** and the **Status Monitor** options of the **Mirror Status** menu of the ^MIRROR routine indicate that this is the case. (See [Monitoring Mirrors](#) for more information about the **Status Monitor** option.)

Click **Clear No Failover** on either failover member to clear the no failover state and enable failover. The no failover state is automatically cleared when the primary is restarted.

### 3.4.1.4 Upgrade of Caché Instances in a Mirror

To upgrade Caché across a mirror, see the procedures in [Minimum Downtime Upgrade with Mirroring](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide*.

## 3.4.2 Unplanned Outage Procedures

When a failover member unexpectedly fails, the appropriate procedures depend on which Caché instance has failed, the failover mode the mirror was in (see [Automatic Failover Mechanics Detailed](#)), the status of the other failover member instance, the availability of both failover member's ISCAgents, and the mirror's settings.

- [Unplanned Outage of Backup Failover Member](#)
- [Unplanned Outage of Primary Failover Member With Automatic Failover](#)
- [Unplanned Outage of Primary Failover Member When Automatic Failover Does Not Occur](#)
- [Unplanned Isolation of Primary Failover Member](#)
- [Unplanned Outage of Both Failover Members](#)

In reading and using this section, you may want to review [Mirror Response to Various Outage Scenarios](#), which discusses the details of the backup's behavior when the primary becomes unavailable.

### 3.4.2.1 Unplanned Outage of Backup Failover Member

When the backup failover member's Caché instance or its host system fails, the primary continues to operate normally, although some applications may experience a brief pause (see [Effect of Backup Outage](#) for details).

When an unplanned outage of the backup occurs, correct the conditions that caused the failure and then restart the backup Caché instance or host system. When the backup Caché instance restarts, it automatically joins the mirror as backup.

**Note:** If the backup fails in agent controlled mode (see [Automatic Failover Rules](#)) and the backup's ISCAgent cannot be contacted, the primary's Caché instance cannot become primary after being restarted, because it has no way of determining whether it was the most recent primary. Therefore, if you need for any reason to restart the primary Caché instance while the backup host system is down, you must use the procedure described in [Maintenance of Backup Failover Member](#) to do so.

### 3.4.2.2 Unplanned Outage of Primary Failover Member With Automatic Failover

As described in [Automatic Failover Rules](#), when the primary Caché instance becomes unavailable, the backup can automatically take over as primary when

- The backup is active and
  - receives a communication from the primary requesting that it take over.
  - receives information from the arbiter that it has also lost contact with the primary.
  - if the arbiter is unavailable or no arbiter is configured, contacts the primary's ISCAgent to confirm that the primary instance is down or hung.
- The backup is not active but can contact the primary's ISCAgent to confirm that the primary instance is down or hung and obtain the primary's most recent journal data from the ISCAgent.

See [Automatic Failover in Response to Primary Outage Scenarios](#) for a detailed discussion of the situations in which automatic failover can take place.

When the backup has automatically taken over following an unplanned primary outage, correct the conditions that caused the outage, then restart the former primary Caché instance or host system. When the Caché instance restarts, it automatically joins the mirror as backup. If you want to return the former primary to its original role, perform a graceful shutdown on the backup Caché instance to trigger failover, then restart it, as described in [Maintenance of Primary Failover Member](#).

### 3.4.2.3 Unplanned Outage of Primary Failover Member When Automatic Failover Does Not Occur

As described in [Automatic Failover Rules](#), the backup Caché instance cannot automatically take over from an unresponsive primary instance when the primary's host system, including its ISCAgent, is unavailable, and any of the following is true:

- The backup was not active.
- The backup is prevented from taking over by an error.
- The backup cannot verify that the primary is down, either because no arbiter is configured or because it lost contact with the arbiter before or at the same time as it lost contact with the primary Caché instance and its ISCAgent.

Under this scenario, there are three possible situations, each of which is listed with possible solutions in the following:

1. The primary host system has failed but can be restarted. You can do either of the following:

- Restart the primary host system without restarting the primary Caché instance. When the primary's ISCAgent becomes available, the backup obtains the most recent journal data from it if necessary and becomes primary.
  - Restart the primary host system including the primary Caché instance. The failover members negotiate until one becomes primary, with the other becoming backup.
2. The primary host system has failed and cannot be restarted. You can [manually force the backup to take over](#). The procedures for this vary depending on whether or not the backup was active when it lost its connection to the primary; there is some risk of data loss, as described in the following sections.
  3. The primary host system is running but is network isolated from the arbiter as well as the backup; see [Unplanned Isolation of Primary Failover Member](#) for procedures.

### Manually Forcing a Failover Member to Become Primary

When a failover member cannot become primary you can force it to do so, but there is a risk of data loss if you do this in any situation in which the last primary could have more recent journal data than the member you are forcing. The following procedures describe how to determine and manage that risk. If you force a member to become the primary when you cannot confirm that it has the most recent journal data, the other mirror members may be unable to rejoin the mirror and need to be rebuilt (as described in [Rebuilding a Mirror Member](#)).

**CAUTION:** Before proceeding, confirm that the primary is down and will remain down during this procedure. If you cannot confirm that, it is best to abort this procedure in order to avoid the risk that the original primary becomes available again, resulting in both members simultaneously acting as primary. If you are uncertain whether this procedure is appropriate, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance.

**Note:** You cannot force a failover member to become primary if the former primary's ISCAgent is still up and available on the network. For this reason, you may need to shut the original primary's host down, or stop the ISCAgent, before forcing the other failover member to become primary.

### Determining Whether the Backup Was Active Before Manually Failing Over

Assume two failover members called Caché A and Caché B. If the **^MIRROR** routine confirms that the backup (Caché B) was active at the time contact with the primary (Caché A) was lost, and therefore has the most recent journal data from Caché A, you can manually fail over using a single procedure. When the connection was lost due to the primary failure, this poses no risk of data loss. However, when multiple failures occur, it is possible that an active backup does not have all of the latest journal data from the primary because the primary continued operating for some period after the connection was lost.

Determine whether the backup was active using this procedure:

1. Confirm that both the Caché instance and the ISCAgent on Caché A are actually down (and ensure that they stay down during the entire manual failover procedure).
2. On Caché B, run the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) in the %SYS namespace in the Terminal.
3. Select **Mirror Management** from the main menu to display the following submenu:
  - 1) Add mirrored database(s)
  - 2) Remove mirrored database(s)
  - 3) Activate or Catchup mirrored database(s)
  - 4) Change No Failover State
  - 5) Try to make this the primary
  - 6) Connect to Mirror
  - 7) Stop mirroring on this member
  - 8) Modify Database Size Field(s)
  - 9) Force this node to become the primary
  - 10) Promote Async DR member to Failover member
  - 11) Demote Backup member to Async DR member
  - 12) Mark an inactive database as caught up
  - 13) Manage mirror dejournaling on async member (disabled)
  - 14) Pause dejournaling for database(s)

4. Select the **Force this node to become the primary** option. If the backup was active at the time contact was lost, a message like the following is displayed:

```
This instance was an active backup member the last time it was
connected so if the primary has not done any work since that time,
this instance can take over without having to rebuild the mirror
when the primary reconnects. If the primary has done any work
beyond this point (file #98),
C:\InterSystems\MyCache\mgr\journal\MIRROR-GFS-20140815.009
then the consequence of forcing this instance to become the primary is
that some operations may be lost and the other mirror member may need
to be rebuilt from a backup of this node before it can join as
a backup node again.
Do you want to continue? <No>
```

If you have access to the primary's journal files, you can confirm that the cited file is the most recent before proceeding.

If the backup was not active at the time contact with the primary was lost, a message like the following is displayed:

```
Warning, this action can result in forcing this node to become
the primary when it does not have all of the journal data which
has been generated in the mirror. The consequence of this is that
some operations may be lost and the other mirror member may need
to be rebuilt from a backup of this node before it can join as
a backup node again.
Do you want to continue? <No>
```

### Manual Failover To An Active Backup

If the **Force this node to become the primary** option of the ^**MIRROR** routine confirms that the backup was active when it lost its connection to the primary, complete the manual failover procedure as follows:

1. Enter **y** at the `Do you want to continue?` prompt to continue with the procedure. The **Force this node to become the primary** option waits 60 seconds for the mirror member to become the primary. If the operation does not successfully complete within 60 seconds, ^**MIRROR** reports that the operation may not have succeeded and instructs you to check the console log to determine whether the operation failed or is still in progress.
2. Once the ^**MIRROR** routine confirms that the backup has become primary, restart Caché A when you can do so. Caché A joins the mirror as backup when the Caché instance restarts.

### Manual Failover When the Backup Is Not Active

Even when the ^**MIRROR** routine does not confirm that the backup (Caché B) was active at the time it lost its connection with the primary (Caché A), you can still continue the manual failover process using the following procedure, but there is some risk of data loss if you do. This risk can be minimized by copying the most recent mirror journal files from Caché A, if you have access to them, to Caché B before manual failover, as described in this procedure.

1. If you have access to the primary's mirror journal files, copy the most recent files to Caché B, beginning with the latest journal file on Caché B and including any later files from Caché A. For example, if MIRROR-MIRRORA-20130220.001 is the latest file on Caché B, copy MIRROR-MIRRORA-20130220.001 and any later files from Caché A. Check the files' permissions and ownership and change them if necessary to match existing journal files.
2. If you accept the risk of data loss, confirm that you want to continue by entering **y** at the prompt; the backup becomes primary. The **Force this node to become the primary** option waits 60 seconds for the mirror member to become the primary. If the operation does not successfully complete within 60 seconds, ^**MIRROR** reports that the operation may not have succeeded and instructs you to check the console log to determine whether the operation failed or is still in progress.
3. Once the ^**MIRROR** routine confirms that the backup has become primary, restart Caché A when you can do so.
  - If Caché A joins the mirror as backup when the Caché instance restarts, no further steps are required. Any journal data that was on the failed member but not on the current primary has been discarded.
  - If Caché A cannot join the mirror when the Caché instance restarts, as indicated by the console log message referring to inconsistent data described in [Rebuilding a Mirror Member](#), the most recent database changes on



Caché A are later than the most recent journal data present on Caché B when it was forced to become the primary. To resolve this, rebuild Caché A as described in that section.

### 3.4.2.4 Unplanned Isolation of Primary Failover Member

As described in [Automatic Failover Mechanics](#), when the primary simultaneously loses contact with both the backup and the arbiter, it goes into an indefinite trouble state and can no longer operate as primary. Typically, when this occurs, the backup takes over and becomes primary. When the primary's connection to the backup is restored, the backup forces the primary down; alternatively, you can force the primary down yourself before restoring the connection.

However, if a network event (or series of network events) causes the failover members and arbiter to all lose contact with each other simultaneously (or nearly simultaneously), there can be no primary because the backup cannot take over and the primary is no longer operating as primary. This situation is shown as the final scenario in the illustration [Mirror Responses to Lost Connections in Arbiter Mode](#) in the section [Automatic Failover Mechanics Detailed](#). A similar situation can occur when the primary becomes isolated and the backup cannot take over because of an error.

When these circumstances occur, you have the following options:

- Restore the connection between the failover members; when the former primary is contacted by the former backup, the members negotiate and one becomes primary, the other backup.
- Without restoring the connection, if you can open a Terminal window on the primary, do so and run the **^MIRROR** routine (see [Using the ^MIRROR Routine](#)) on the primary. The routine confirms that the primary instance is in an indefinite trouble state, and gives you two options:
  - If you confirm that the other failover member is down (possibly because you shut it down), that it never became primary, and that it did not create a mirror journal file later than the latest one on the primary, you can force the member to resume operation as primary. Once it has done so, and you restore the connection between the primary and the backup, the backup resumes operation as backup.
  - If you cannot confirm these conditions, you can shut the primary down. You can then manually fail over to the backup using one of the procedures described in [Unplanned Outage of Primary Failover Member When Automatic Failover Does Not Occur](#).
- If you cannot open a Terminal window on the primary, but can confirm that the other failover member is down, that it never became primary, and that it did not create a mirror journal file later than the latest one on the primary, you can restart the primary Caché instance and force it to become primary using the **Force this node to become the primary** option of the **^MIRROR** routine. Alternatively, if you cannot confirm these conditions, you can ensure that the primary Caché instance is down and will stay down, then manually fail over to the backup using one of the procedures described in [Unplanned Outage of Primary Failover Member When Automatic Failover Does Not Occur](#).

**CAUTION:** If you force the primary to resume operation as primary without confirming the listed conditions, you run the risk of data loss or both failover members simultaneously acting as primary. If you are uncertain whether this procedure is appropriate, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance.

### 3.4.2.5 Unplanned Outage of Both Failover Members

When both failover members unexpectedly fail, due the same event or different events, the appropriate procedures depends on whether you can restart either or both of the failover members within the limits of your availability requirements. The longer the mirror can be out of operation, the more options you are likely to have.

- If you can restart both agents and at least one Caché instance, the failover members will negotiate with each other and automatically select which of them is to act as primary, returning the mirror to operation with no risk of data loss.
- If you know with certainty which of the failover members was the last primary and you can restart it, it will not automatically become primary if it cannot communicate with the other failover member's Caché instance or agent (because

they are down), but you can manually force it to become primary, with no risk of data loss, using the **Force this node to become the primary** option of the ^**MIRROR** routine (as described in [Unplanned Outage of Primary Failover Member Without Automatic Failover](#)).

- If you can restart only one of the failover members but don't know whether it was last primary, you can use the **Force this node to become the primary** option of the ^**MIRROR** routine to manually force it to become primary with some risk of data loss.

**CAUTION:** If you force a backup that was not active to become the primary, some global update operations may be lost, and the other mirror members may need to be rebuilt (as described in [Rebuilding a Mirror Member](#)). If you are uncertain whether this procedure is appropriate, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance.

- If you cannot restart either of the failover members, proceed to [Disaster Recovery Procedures](#).

### 3.4.3 Disaster Recovery Procedures

As described in [Async Mirror Members](#), a disaster recovery (DR) async member maintains read-only copies of the mirrored databases, making it possible for the DR async to be promoted to failover member should the need arise. The procedure for promoting a DR async is described in [Promoting a DR Async Member to Failover Member](#). This section discusses three scenarios in which you can use DR async promotion:

- [Manual Failover to a Promoted DR Async During a Disaster](#)
- [Planned Failover to a Promoted DR Async](#)
- [Temporary Replacement of a Failover Member with a Promoted DR Async](#)

In the procedures in this section, **Caché A** is the original primary failover member, **Caché B** is the original backup, and **Caché C** is the DR async to be promoted.

#### 3.4.3.1 Manual Failover to a Promoted DR Async During a Disaster

When the mirror is left without a functioning failover member, you can manually fail over to a promoted DR async. The following procedures covers scenarios under which this is an option:

- [DR Promotion and Manual Failover with No Additional Journal Data](#)
- [DR Promotion and Manual Failover with Journal Data from Primary's ISCAgent](#)
- [DR Promotion and Manual Failover with Journal Data from Journal Files](#)

**CAUTION:** If you cannot confirm that the primary failover member Caché instance is really down, and there is a possibility that the instance will become available, *do not* manually fail over to another mirror member. If you do manually fail over and the original primary becomes available, both failover members will be simultaneously acting as primary.

**Note:** When the primary Caché instance is in an indefinite trouble state due to isolation from both the backup and the arbiter in arbiter controlled mode, as described in [Automatic Failover Mechanics Detailed](#), you cannot promote a DR async to failover member.

#### DR Promotion and Manual Failover with No Additional Journal Data

In a true disaster recovery scenario, in which the host systems of both failover members are down and their journal files are inaccessible, you can promote the DR async member to primary without obtaining the most recent journal data from the former primary. This is likely to result in some data loss. If the host systems of the failover members are accessible,

use one of the procedures in [DR Promotion and Manual Failover with Journal Data from Primary's ISCAgent](#) or [DR Promotion and Manual Failover with Journal Data from Journal Files](#) instead, as these allow the promoted DR async to obtain the most recent journal data before becoming primary, minimizing the risk of data loss.

Once you have promoted a DR async that is not participating in the mirror VIP to primary, you must make any needed changes to redirect users and applications to the new primary (see [Redirecting Application Connections Following Failover or Disaster Recovery](#)) before completing the procedures provided in this section.

**Note:** A promoted DR async does not attempt to become primary unless all databases (mirrored and nonmirrored) marked **Mount Required at Startup** (see [Edit a Local Database's Properties](#) in the “Managing Caché” chapter of the *Caché System Administration Guide*) are mounted, and all such mirrored databases are activated and caught up.

**CAUTION:** Promoting a DR async to primary without the most recent journal data from the former primary is likely to result in the loss of some global update operations, and the other mirror members may need to be rebuilt (as described in [Rebuilding a Mirror Member](#)). If you are uncertain whether this procedure is appropriate, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance.

To promote a DR async (Caché C) to primary without obtaining the most recent journal data, do the following.

1. [Promote](#) Caché C to failover member without choosing a failover partner. Caché C becomes the primary without any additional journal data.
2. When the host systems of the former failover members (Caché A and Caché B) become operational, at earliest opportunity and before restarting Caché, set `ValidatedMember=0` in the `[MirrorMember]` section of the Caché Parameter File for the Caché instance on each member (see [\[MirrorMember\]](#) in the *Caché Parameter File Reference*). This instructs the Caché instance to obtain its new role in the mirror from the promoted DR async, rather than reconnecting in its previous role. The promotion instructions note that this change is required.

**CAUTION:** Failure to set `ValidatedMember=0` may result in two mirror members simultaneously acting as primary.

3. Restart Caché on each former failover member.
  - a. If the member joins the mirror as DR async when Caché restarts, no further steps are required. Any journal data that was on the failed member but not on the current primary has been discarded.
  - b. If the member cannot join the mirror when Caché restarts, as indicated by the console log message referring to inconsistent data described in [Rebuilding a Mirror Member](#), the most recent database changes on the member are later than the most recent journal data present on Caché C when it became primary. To resolve this, rebuild Caché A as described in that section.
4. After Caché A and Caché B have rejoined the mirror, you can use the procedures described in [Temporary Replacement of a Failover Member with a Promoted DR Async](#) to return all of the members to their former roles. If either Caché A or Caché B restarted as backup, start with a graceful shutdown of Caché C when the backup is active to fail over to the backup; if Caché A and Caché B both restarted as DR async, promote one of them to backup and then perform the graceful shutdown on Caché C. Promote the other former failover member to backup, then restart Caché C as DR async.

## DR Promotion and Manual Failover with Journal Data from Primary's ISCAgent

If the host system of Caché A is running, but the Caché instance is not and cannot be restarted, you can use the following procedure to update the promoted Caché C with the most recent journal data from Caché A after promotion through Caché A's ISCAgent.

1. [Promote](#) Caché C, choosing the Caché A as failover partner. Caché C is promoted to failover member, obtains the most recent journal data from Caché A's agent, and becomes primary.

2. Restart the Caché instance on Caché A, which rejoins the mirror as backup.
3. After Caché A has rejoined the mirror and become active, you can use the procedures described in [Temporary Replacement of a Failover Member with a Promoted DR Async](#) to return all of the members to their former roles, starting with a graceful shutdown of Caché C, followed by setting `ValidatedMember=0` in the `[MirrorMember]` section of the Caché Parameter File for Caché B (see [\[MirrorMember\]](#) in the *Caché Parameter File Reference*), restarting Caché B as DR async, promoting Caché B to backup, and restarting Caché C as DR async.

**Note:** If Caché A's host system is down, but Caché B's host system is up although its Caché instance is not running, run the **^MIRROR** routine on Caché B as described in [Manual Failover To An Active Backup](#) to determine whether Caché B was an active backup at the time of failure. If so, use the preceding procedure but select Caché B as failover partner during promotion, allowing Caché C to obtain the most recent journal data from Caché B's ISCAgent.

### DR Promotion and Manual Failover with Journal Data from Journal Files

If the host systems of both Caché A and Caché B are down but you have access to Caché A's journal files, or Caché B's journal files and console log are available, you can update Caché C with the most recent journal data from the primary before promotion, using the following procedure.

1. Update Caché C with the most recent journal files from Caché A or Caché B as follows:
  - If Caché A's journal files are available, copy the most recent mirror journal files from Caché A to Caché C, beginning with the latest journal file on Caché C and including any later files from Caché A. For example, if `MIRROR-MIRRORA-20130220.001` is the latest file on Caché C, copy `MIRROR-MIRRORA-20130220.001` and any later files from Caché A.

- If Caché A's journal files are not available but Caché B's journal files and console log are available:

- a. Confirm that Caché B was very likely caught up, as follows:

1. Confirm that Caché B disconnected from Caché A at the same time as Caché A and its agent became unavailable. You can check the time that Caché B disconnected by searching for a message similar to the following in its `cconsole.log` file (see the “[Monitoring Caché Using the management portal](#)” chapter of the *Caché Monitoring Guide*):

```
MirrorClient: Primary AckDaemon failed to answer status request
```

2. Confirm that Caché B was an active backup at the time it disconnected by searching for a message similar to the following in its `cconsole.log` file:

```
Failed to contact agent on former primary, can't take over
```

**CAUTION:** A message like the following in the `cconsole.log` file indicates that Caché B was not active when it disconnected:

```
Non-active Backup is down
```

Forcing a promoted DR async to become the primary when you cannot confirm that it was caught up may result in its becoming primary without all the journal data that has been generated by the mirror. As a result, some global update operations may be lost and the other mirror members may need to be rebuilt from a backup. If you are uncertain whether this procedure is appropriate, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance.

- b. If you can confirm that Caché B was active, copy the most recent mirror journal files from Caché B to Caché C, beginning with the latest journal file on Caché C and including any later files from Caché B. For example, if `MIRROR-MIRRORA-20130220.001` is the latest file on Caché C, copy `MIRROR-MIRRORA-20130220.001`

and any later files from Caché C. Check the files' permissions and ownership and change them if necessary to match existing journal files.

2. [Promote](#) Caché C to failover member without choosing a failover partner. Caché C becomes the primary.
3. When the problems with Caché A and Caché B have been fixed, at earliest opportunity and before restarting Caché, set `ValidatedMember=0` in the `[MirrorMember]` section of the Caché Parameter File for the Caché instance on each member (see [\[MirrorMember\]](#) in the *Caché Parameter File Reference*). The promotion instructions note that this change is required. Once you have done this, restart Caché on each member, beginning with Caché A (the member that was most recently the primary).
  - a. If the member joins the mirror as backup or DR async when Caché restarts, no further steps are required. Any journal data that was on the failed member but not on the current primary has been discarded.
  - b. If the member cannot join the mirror when the Caché instance restarts, as indicated by the console log message referring to inconsistent data described in [Rebuilding a Mirror Member](#), the most recent database changes on the member are later than the most recent journal data present on Caché C when it became the primary. To resolve this, rebuild the member as described in that section.
4. In most cases, the DR async system is not a suitable permanent host for the primary failover member. After Caché A and Caché B have rejoined the mirror, use the procedures described in [Temporary Replacement of a Failover Member with a Promoted DR Async](#) to return all of the members to their former roles. If either Caché A or Caché B restarted as backup, start with a graceful shutdown of Caché C when the backup is active to fail over to the backup; if Caché A or Caché B both restarted as DR async, promote one of them to backup and then perform the graceful shutdown on Caché C. Promote the other former failover member to backup, then restart Caché C as DR async.

### 3.4.3.2 Planned Failover to a Promoted DR Async

If you have included one or more DR asyncs in a mirror to provide disaster recovery capability, it is a good idea to regularly test this capability through a planned failover to each DR async. To perform this test, or when you want to fail over to a DR async for any other reason (such as a planned power outage in the data center containing the failover members), use the following procedure:

1. [Promote](#) Caché C to failover member; because Caché A is available, you are not asked to choose a failover partner. Caché C becomes backup and Caché B (if it exists) is demoted to DR async.
 

**Note:** If the mirror contains only one failover member to start with, the procedure is the same; you are not asked to choose a failover partner, and Caché C becomes backup, so that the mirror now has two failover members.
2. When Caché C becomes active (see [Backup Status and Automatic Failover](#)), perform a graceful shutdown on Caché A. Automatic failover is triggered, allowing Caché C to take over as primary.
3. After any testing you might want to perform on Caché C, restart Caché A, which automatically joins the mirror as backup.
4. When Caché A becomes active, perform a graceful shutdown on Caché C to fail over to Caché A.
5. Promote Caché B (if it exists) to failover member; it becomes backup.
6. Restart the Caché instance on Caché C, which automatically joins the mirror in its original role as DR async.

A DR async that does not have network access to the mirror private addresses of the failover members, as described in [Sample Mirroring Architecture and Network Configurations](#), can be promoted only to function as primary, and this should be done only when no other failover member is in operation. When this is the case, therefore, the preceding procedure is not appropriate. Instead, follow this procedure:

1. Perform a graceful shutdown on Caché B, if it exists, so that only Caché A is functioning as failover member (primary).

2. When Caché C is caught up (see [Mirror Member Journal Transfer and Dejournaling Status](#)), perform a graceful shutdown on Caché A.
3. Promote Caché C to primary, as described in [DR Promotion and Manual Failover with Journal Data from Primary's ISCAgent](#). The new primary contacts former primary's ISCAgent to confirm that it has the most recent journal data during this procedure.
4. After any testing you might want to perform on Caché C, shut it down.
5. Restart Caché A; it automatically becomes primary.
6. Restart Caché B (if it exists); due to Caché C's promotion, it joins as DR async.
7. Promote Caché B to backup.
8. Restart Caché C, which automatically joins the mirror in its original role as DR async.

**Note:** In both of the procedures in this section, if Caché B does not exist, that is, the mirror consists of primary and asyncs only, Caché C when restarted becomes backup. Demote it to DR async as described in [Maintenance of Backup Failover Member](#).

### 3.4.3.3 Temporary Replacement of a Failover Member with a Promoted DR Async

Some of the procedures described in [Planned Outage Procedures](#) and [Unplanned Outage Procedures](#) involve temporary operation of the mirror with only one failover member. While it is not necessary to maintain a running backup failover member at all times, it does protect you from interruptions to database access and potential data loss should a primary failure occur. For this reason, when only the primary is available due to planned or unplanned failover member outage, you can consider temporarily promoting a DR async member to backup failover member. Before doing so, however, consider the following:

- If the DR async is in a separate data center at significant distance from the failover members, there may be substantial network latency between them. When a DR member is promoted and becomes an active failover member, this round-trip latency becomes part of the synchronous data replication between the primary and the backup (see [Mirror Synchronization](#)) and can negatively affect the performance of applications accessing the mirror (see [Network Latency Considerations](#)).
- If the DR async does not have network access to the mirror private addresses of the failover members, as described in [Sample Mirroring Architecture and Network Configurations](#), it cannot be used in these procedures, as it can be promoted only to function as primary, and this should be done only when no failover member is in operation.
- If the mirror uses a VIP for automatic redirection of users and applications (see [Redirecting Application Connections Following Failover or Disaster Recovery](#)) and the DR async cannot acquire the mirror VIP because it is on a different subnet, these procedures typically should not be used.

**Note:** Before using this option, review the discussion of failover partner selection and the requirement to set `ValidatedMember=0` on former failover members whose agent cannot be contacted at the time of promotion in [Promoting a DR Async Member to Failover Member](#).

If you need to **perform planned maintenance on Caché B, the current backup failover member** (see [Maintenance of Backup Failover Member](#)), you can do the following:

1. [Promote](#) Caché C, a DR async that is caught up (see [Mirror Member Journal Transfer and Dejournaling Status](#)). Caché C automatically becomes backup, and Caché B is demoted to DR async.
2. Shut down Caché B's Caché instance or host system and complete the planned maintenance.
3. Restart Caché B, which joins the mirror as DR async.



4. When Caché B is caught up, promote it to failover member, returning it to its original role as backup. Caché C is automatically demoted to DR async, its original role.

If you need to **perform planned maintenance on Caché A, the current primary failover member** (see [Maintenance of Primary Failover Member](#)), you can do the following:

1. When Caché B is active (see [Mirror Synchronization](#)), perform a graceful shutdown on Caché A. Automatic failover is triggered, allowing Caché B to take over as primary.
2. Promote Caché C, a DR async that is caught up. Caché C automatically becomes backup.
3. Complete the planned maintenance on Caché A, shutting down and restarting the host system if required.
4. Restart the Caché instance on Caché A, which joins the mirror as DR async.
5. When Caché A is caught up, promote it to failover member; it becomes backup, and Caché C is automatically demoted, returning it to its original role.
6. When Caché A becomes active, perform a graceful shutdown on Caché B. Automatic failover is triggered, returning Caché A to its original role.
7. Restart the Caché instance on Caché B, which joins the mirror in its original role.

If you have had an **unplanned outage of Caché B**, or automatically or manually failed over to Caché B due to an **unplanned outage of Caché A** (see [Unplanned Outage Procedures](#)), you can do the following:

1. Promote Caché C, a DR async that is caught up. Caché C automatically becomes backup.
2. Restart the failed failover member. If the failed member's ISCAgent could not be contacted when the DR async was promoted, you *must* at earliest opportunity and before restarting Caché set `ValidatedMember=0` in the `[MirrorMember]` section of the Caché Parameter File for the Caché instance (see [\[MirrorMember\]](#) in the *Caché Parameter File Reference*). The promotion instructions note that this change is required. When you restart the former failover member's Caché instance, it joins the mirror as DR async.
3. When the restarted failover member is caught up, promote it to failover member; it becomes backup, and Caché C is automatically demoted to DR async, its original role.
4. If you want the failover members to exchange their current roles, when the backup becomes active perform a graceful shutdown on the current primary, triggering automatic failover. Restart the other failover member; it joins the mirror as backup.





# A

## Using Red Hat Enterprise Linux HA with Caché

Caché can be configured as a resource controlled by Red Hat Enterprise Linux Server with High Availability Add-On (HA). This appendix highlights the key portions of the configuration of RHEL (Red Hat Enterprise Linux) HA, including how to incorporate the custom Caché resource. Refer to your Red Hat documentation and consult with Red Hat on all HA configurations.

When using Caché in a high availability environment controlled by RHEL HA:

1. Install the hardware and operating system according to your vendor recommendations for high availability, scalability and performance. Be sure to include the High Availability and Resilient Storage Add-Ons. For more information, see [Hardware Configuration](#).
2. Configure RHEL HA to control a shared disk resource with a virtual IP address and test that common failures are detected and the cluster continues operating. See [Red Hat Linux and Red Hat Linux HA Software](#) for more information.
3. Install the Caché control script and Caché resource according to the information in [Installing and Using the <cache /> Resource](#).
4. Install Caché according to the guidelines in this appendix and test connectivity to the database from your application; for more information, see [Installing Caché in the Cluster](#).
5. Consider the application implications and test disk failures, network failures, and system crashes. Test and understand your application's response to such failures; for more information, see [Application and Other Considerations](#) and [Testing and Maintenance](#).

### A.1 Hardware Configuration

Configure the hardware according to best practices for the application. In addition to adhering to the recommendations of Red Hat and your hardware vendor, consider the following:

#### Disk and Storage

Create LUNs/partitions, as required, for performance, scalability, availability and reliability. This includes using appropriate RAID levels, battery-backed and mirrored disk controller cache, multiple paths to the disk from each node of the cluster, and a partition on fast shared storage for your cluster quorum disk.

**Note:** Use of a quorum disk and associated heuristics is recommended to prevent a split cluster.

## File Systems

Consider file system choice carefully. Of the journaling file systems supported by RHEL with the HA and Resilient Storage Add-Ons, ext4 file systems have the fastest recovery after failure.

With the Resilient Storage Add-On, RHEL systems provide a shared cluster logical volume manager (CLVM). For Caché-based applications, the CLVM daemon is what prevents Caché logical volumes from being concurrently mounted on multiple systems.

## Networks/IP Addresses

Use bonded multi-NIC connections through redundant switches/routers where possible to reduce single-points-of-failure. Separate the private network and the public network, and be sure the private network allows multicast for the heartbeat. Include all fully qualified public and private domain names in the hosts file on each node.

## Fencing

*Fencing* is the ability to cut off power or disk access to failed or unresponsive nodes in the cluster. Robust fencing ensures clean, fast restarts of an application after a failure. The safest and fastest fencing is external power fencing. For dual power supplies, be sure to configure fencing properly so all power is cut during a fencing event. Using an integrated power management device as a fencing option is also common.

In virtual machine environments, consider using a fencing device compatible with the hypervisor in use.

Recommendation: configure more than one type of fencing for availability.

# A.2 Red Hat Linux and Red Hat Linux HA Software

Prior to installing the Caché-based application, follow the recommendations below when configuring Linux and the HA Add-On. These recommendations assume a two-node cluster with quorum disk and direct editing of the cluster.conf file.

## A.2.1 Red Hat Linux

When configuring Linux on the nodes in the cluster, use the following guidelines:

1. All nodes in the cluster must have identical `userids/groupids` (that is, the name and ID number must be identical on all nodes); this is required for Caché.
2. Sufficient kernel resources (`shmmax`, and so on) must be configured on the nodes.
3. Only the minimum necessary Linux packages should be installed. Anything started past run level 3 (such as graphical consoles, and so on) is unnecessary for most Caché-based application and database servers. Each unnecessary package lengthens the time to boot and slows recovery after failures.

## A.2.2 Red Hat Enterprise Linux HA

Install and test a standard shared disk cluster service using the following guidelines:

1. Configure the `<clusternodes>` such that each has one vote. Be sure to use fully qualified domain names as the name of each node.
2. Configure the `<fence_daemon>` with no `post_fail_delay`. This speeds the time to recovery.
3. For a two-node cluster with quorum disk, the `<cman>` configuration should include the following:

```
expected_votes="3" two_node="0"
```

4. Configure <totem> to have a token timeout equal to or greater than the <cman> quorum\_dev\_poll value.
5. Modify <cman> timeouts to be sure to account for speed of quorum disk.
6. Configure at least two fencing devices, with a direct power fencing option if possible for the fastest fencing. Be sure to use the passwd\_script parameter rather than a plain text password in your cluster.conf file.
7. Simplify the cluster.conf to minimize errors due to complexity. Simple clusters consistently work best and are easiest to maintain.
8. The <ip> stanza is used to configure the virtual IP address resource. It is recommended that monitor\_link="1". Be sure the application, all interfaces, any ECP clients, and so on use the virtual IP address as configured here to connect to the Caché resource.
9. Test loss of private and public network connectivity to be sure no split-brain occurs.
10. Add all the <lvm> and <fs> stanzas to the <service> stanza in the cluster.conf file required for Caché and the application. The following are recommended for the <fs/> stanza(s):

```
force_fsck = "1"
force_unmount = "1"
self_fence = "1"
```

## A.3 Installing and Using the <cache /> Resource

A sample control script and a Caché resource are provided as part of a development Caché installation.

Note that a development installation is not required in the cluster; copy the sample control script (cache.sh) and the appropriate patch file (cluster.rng.patch or cluster.rng.patchRHEL6) from a development installation to the cluster nodes as needed. Alternatively, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for information about receiving the cache.sh and appropriate cluster.rng.patch\* files.

### A.3.1 Installing the cache.sh Script

To install the Caché control script:

1. Locate the files in dev/cache/HAcluster/RedHat/ under the Caché installation directory.
2. Copy or place the cache.sh file in /usr/share/cluster and make sure the permissions, owner and group are identical to the other files in that directory.

### A.3.2 Patching the cluster.rng Script

Patches are provided for the cluster.rng file as supplied with RHEL 5.5, 5.6, 5.7, or 5.8 or RHEL 6.2, 6.3, or 6.4. The patch simply adds the definition of the <cache /> resource to the list of cluster resources.

When using RHEL 6, patching is required since a cluster.conf file that includes the <cache /> resource cannot validate without the patched cluster.rng in place. If your system is running a version newer than RHEL 6.4, contact the [InterSystems Worldwide Response Center \(WRC\)](#) for information about options for patching your cluster.rng.

The cluster.rng file is typically found in either the /usr/share/cluster or the /var/lib/cluster directory. Be sure to patch the actual source file (and not simply a linked file).

1. Place the appropriate patch file (either cluster.rng.patch or cluster.rng.patchRHEL6) on the system in /tmp/.

2. Change to the appropriate directory (`/var/lib/cluster` or `/usr/share/cluster`) and use the following command to patch the existing `cluster.rng` file:

```
patch -b cluster.rng /tmp/cluster.rng.patchRHEL6
```

**Note:** `cluster.rng.patch` patches unaltered RHEL 5.5, 5.6, 5.7, or 5.8 `cluster.rng` files. `cluster.rng.patchRHEL6` patches unaltered RHEL 6.2, 6.3, or 6.4 `cluster.rng` files.

## A.3.3 Using the `<cache />` Resource

The following is a sample resource set up to control an instance named `cacheprod`:

```
<cache __enforce_timeouts="1" cleanstop="1" name="cacheprod">
  <action name="status" interval="30s"/>
  <action name="start" timeout="10m"/>
  <action name="stop" timeout="5m"/>
</cache>
```

In this sample, a service starts the `cacheprod` instance of Caché and waits up to 10 minutes for the resource start to return. The service is marked as failed if the start does not complete in 10 minutes. After successfully starting all the resources, status checks occur every 30 seconds.

If a clean service stop is not configured (**`cleanstop="0"`**), the `cacheprod` instance is stopped with a **`ccontrol force cacheprod quietly`**. This results in a fast stop and protects against clean stop hangs due to unavailable disk or other Linux resources, ensuring a fast transition to the other node during faults that do not crash the system but result in a node transition. If **`cleanstop="0"`** is used, system managers should manually stop Caché (**`ccontrol stop`**) before any manual service stop or service relocations. This ensures a clean stop during routine maintenance work.

In this example a clean service stop (**`cleanstop="1"`**) is configured, the `cacheprod` instance is stopped with a **`ccontrol stop cacheprod quietly`**. If that fails or generates an error, a **`ccontrol force cacheprod quietly`** is attempted. Note though, that a hung **`ccontrol stop`** hangs forever.

In this example, however, with **`__enforce_timeouts="1"`**, the stop *must* complete in five minutes. A stop that does not return within that timeout period causes the whole service to be marked as failed.

Note the following when using the `<cache />` resource:

1. The `<cache />` resource takes the following parameters:
  - **name:** The name of the Caché instance being controlled by the service.
  - **`__enforce_timeouts`:** A generic `rgmanager` setting; as a general rule, it is recommended that you set this = **`"1"`** to ensure that a start or stop of the service does not hang indefinitely.
  - **`cleanstop`:** If false (= **`"0"`**) a cluster service stop or relocate immediately forces Caché down rather than attempting a controlled stop of Caché; while the stop is faster, a force of Caché may lengthen startup time as transactions roll back, and so on
2. Action timeouts are honored only if **`__enforce_timeouts="1"`**. Generic `rgmanager` start and stop timeouts should be configured based on application needs, as follows:
  - **`<action name="start" timeout="10m"/>`:** the start timeout should be long enough to allow the replay of the `CACHE.WIJ` and journal files, but not so long that severe cluster problem notifications are delayed while waiting for a start that will never complete.
  - **`<action name="stop" timeout="5m"/>`:** the stop timeout comes into play only if the service is stopped (as opposed to a fencing event that cuts power). This can happen at boot time or as part of cluster reorganization or during a manual service stop.

**Note:** If the start or stop timeout is reached the service is marked as FAILED and manual intervention is required to reenact it.

- `<action name="status" interval="30s"/>`: As a general rule, set the status check interval to 30 seconds; more frequent status checks use CPU and may affect cluster responsiveness.
3. The status check uses `ccontrol qlist [instance]` to see if the instance is down or running. If it is in either of those states, the status check passes and no action is taken; this lets you stop Caché manually, if necessary, without stopping the service and without accidentally triggering a failover event.
  4. The `<cache />` resource is always started after the `<lvms>`, `<fs>` and `<ip>` resources, and stopped before those resources; this is without regard to placement within the `<service>` stanza of the `cluster.conf` file. For more complex cluster configurations, parent and child relationships may need to be configured, but a typical two-node cluster does not require the added complexity.

## A.4 Installing Caché in the Cluster

After a service with disk and IP resources has been configured and tested, you must install Caché in the cluster. The procedure is outlined below.

It is assumed that the `<cache/>` resource definition is part of the `cluster.rng` file and that the `cache.sh` control script is in place in `/usr/share/cluster`. See [Installing and Using the <cache /> Resource](#) for more information.

There are different procedures depending on whether you are installing only [one instance](#) of Caché or [multiple instances](#) of Caché. Installing a single instance of Caché is common in clusters dedicated to the production instance. In development and test clusters, it is common to have multiple instances of Caché controlled by the cluster software, providing maximum configuration flexibility. If it is possible that you will install multiple instances of Caché in the future, follow the procedure for multiple instances.

**Note:** For information about upgrading Caché in an existing failover cluster, see [Upgrading a Cluster](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide*.

### A.4.1 Installing a Single Instance of Caché

To install a single instance of Caché, use the following procedure.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, you must use the procedure described in [Installing Multiple Instances of Caché](#), rather than the procedure in this section.

1. Bring the service that contains all the disk and IP resources online. This mounts the entire set of disks required for Caché and the application to run (for installation, data files, journal files, and any other disk required for the application in use) on one node.
  - a. Check the file and directory ownerships and permissions on all mount points and subdirectories.
  - b. Prepare to install Caché by reviewing the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.
2. Create a link from `/usr/local/etc/cachesys` to the shared disk. This forces the Caché registry and all supporting files to be stored on the shared disk resource you have configured as part of the service group.

A good choice is to use a `/usr/local/etc/cachesys/` subdirectory under your installation directory.

For example, assuming Caché is to be installed in `/cacheprod/cachesys/`, specify the following:

```
mkdir -p /cacheprod/cachesys/usr/local/etc/cachesys
mkdir -p /usr/local/etc/
ln -s /cacheprod/cachesys/usr/local/etc/cachesys /usr/local/etc/cachesys
```

3. Run Caché **cinstall** on the node with the mounted disks. Be sure the users and groups (either default or custom) are available on all nodes in the cluster, and that they all have the same UIDs and GIDs.
4. Stop Caché and relocate the service to the other node. Note that there is no Caché resource configured, so the service does not control Caché yet.
5. On the second node in the cluster, create the link in `/usr/local/etc/` and the links in `/usr/bin` for `ccontrol` and `csession`:

```
mkdir -p /usr/local/etc/
ln -s /cacheprod/cachesys/usr/local/etc/cachesys/ /usr/local/etc/cachesys/
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/cssession /usr/bin/cssession
```

6. Add the Caché resource to the `cluster.conf` file and configure according to the needs of your application. At minimum, add the following line to the `<service>` stanza:

```
<cache name="instance" __enforce_timeouts="[1/0]" cleanstop="[1/0]" />
```

where

- *instance* is the name of the instance specified during Caché **cinstall** (step 3)
- `__enforce_timeouts` can be specified as **1** or **0**, with **1** recommended
- `cleanstop="1"` indicates that **cache.sh stop** should issue a **ccontrol stop** while `cleanstop="0"` indicates that **cache.sh stop** should issue a **ccontrol force**

In addition, you can optionally specify any or all of the following stanzas within the `<cache>` stanza (see [Installing and Using the <cache /> Resource](#)).

```
<action start timeout=10m/>
<action stop timeout=5m/>
<action status interval=30s/>
```

7. If editing the `cluster.conf` file directly:
  - a. Update the version of the `cluster.conf` file
  - b. Validate `cluster.conf` (**ccs\_config\_validate**)
  - c. Distribute `cluster.conf` to all nodes (**cman\_tool version -r**)
8. Restart the `rgmanager` daemon (**service rgmanager restart**) on all nodes and test.

## A.4.2 Installing Multiple Instances of Caché

To install multiple instances of Caché, use the following procedure.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, the ISCAgent (which is installed with Caché) must be properly configured; see [Configuring the ISCAgent](#) in the “Mirroring” chapter of this guide for more information.

1. Bring the service that contains all the disk and IP resources online. This mounts the entire set of disks required for Caché and the application to run (for installation, data files, journal files, and any other disk required for the application in use) on one node.
  - a. Check the file and directory ownerships and permissions on all mount points and subdirectories.



- b. Prepare to install Caché by reviewing the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.

2. Run Caché **cinstall** on the node with the mounted disks. Be sure the users and groups (either default or custom) are available on all nodes in the cluster, and that they all have the same UIDs and GIDs.
3. The `/usr/local/etc/cachesys` directory and all its files must be available to all nodes at all times. To enable this, after Caché is installed on the first node, copy `/usr/local/etc/cachesys` to each node in the cluster. The following method preserves symbolic links during the copy process:

```
cd /usr/local
rsync -av -e ssh etc root@node2:/usr/local/
```

If **rsync** is not available, **tar** or other options may exist.

4. Verify that ownerships and permissions on the `cachesys` directory and its files are identical on all nodes

**Note:** In the future, keep the Caché registries on all nodes in sync using **ccontrol create** or **ccontrol update** or by copying the directory again; for example:

```
ccontrol create CSHAD directory=/myshadow/ versionid=2013.1.475
```

5. Stop Caché and relocate the service to the other node. Note that there is no Caché resource configured, so the service does not control Caché yet.
6. On the second node in the cluster, create the links in `/usr/bin` for **ccontrol** and **csession**:

```
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/cssession /usr/bin/cssession
```

7. Stop Caché and disable the service.
8. Add the Caché resource to the `cluster.conf` file and configure according to the needs of your application. At minimum, add the following line to the `<service>` stanza:

```
<cache name="instance" __enforce_timeouts="[1/0]" cleanstop="[1/0]" />
```

where

- *instance* is the name of the instance specified during Caché **cinstall** (step 3)
- **\_\_enforce\_timeouts** can be specified as **1** or **0**, with **1** recommended
- **cleanstop="1"** indicates that **cache.sh stop** should issue a **ccontrol stop** while **cleanstop="0"** indicates that **cache.sh stop** should issue a **ccontrol force**

In addition, you can optionally specify any or all of the following stanzas within the `<cache>` stanza (see [Installing and Using the <cache /> Resource](#)).

```
<action start timeout=10m/>
<action stop timeout=5m/>
<action status interval=30s/>
```

9. If editing the `cluster.conf` file directly:
  - a. Update the version of the `cluster.conf` file
  - b. Validate `cluster.conf` (**ccs\_config\_validate**)
  - c. Distribute `cluster.conf` to all nodes (**cman\_tool version -r**).
10. Restart the `rgmanager` daemon (**service rgmanager restart**) on all nodes and test.

## Notes on adding the second instance of Caché to the cluster

When you are ready to install a second instance of Caché within the same cluster, follow these additional steps:

1. Configure the `cluster.conf` file to add the `<ip>`, `<fs>`, and `<lvm>` resources associated with the second instance of Caché.
2. Bring the service online so the disks are mounted on one of the nodes.
3. Be sure the users and groups to be associated with this new instance are created and synchronized between nodes.
4. On the node with the mounted disk, run **ccinstall** following the procedures outlined in the "[Installing Caché on UNIX® and Linux](#)" chapter of the *Caché Installation Guide*.
5. Stop Caché.
6. Synchronize the Caché registry using the following steps:
  - a. On the install node run

```
ccontrol list
```
  - b. Record the instance name, version ID and installation directory of the instance you just installed.
  - c. On the other node, run the following command to create the registry entry, using the information you recorded from the recently installed instance:

```
ccontrol create inst_name versionid=vers_ID directory=inst_dir
```
7. Edit `cluster.conf` to add the `<cache />` resource to the service controlling this instance.
8. Start the service and verify that Caché starts.

## A.5 Application and Other Considerations

Consider the following for your applications:

- Ensure that all disks required for the proper operation of your application are part of the `cluster.conf` file.
- Ensure that all network ports required for interfaces, user connectivity and monitoring are open on all nodes in the cluster.
- Connect all interfaces, web servers, ECP clients and users to the database using the virtual IP address over the public network as configured in the `cluster.conf` file.
- Ensure that application daemons, Ensemble productions, and so on are set to autostart so the application is fully available to users after unscheduled failovers.
- Consider carefully any code that is part of **%ZSTART** or otherwise occurs as part of the Caché startup. To minimize recovery time do not place heavy cleanup or query code in the startup.
- Long open transactions that require rollback can slow shutdown or startup and affect recovery time. For example, during startup the cluster waits 10 minutes as configured in the above examples. If a system crash occurs when a transaction has been left open for hours or even days, during startup Caché must scan many journal files to roll back that transaction. If this takes longer than 10 minutes, the service is taken down and marked as failed.
- Other applications or web servers, and so on can also be configured in the cluster, but these examples assume only Caché is installed under cluster control. Contact the [InterSystems Worldwide Response Center \(WRC\)](#) to consult about customizing your cluster.

## A.6 Testing and Maintenance

Upon first setting up the cluster, be sure to test that failover works as planned. This also applies any time changes are made to the operating system, its installed packages, the disk, the network, Caché, or your application.

In addition to the topics described in this section, you should contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance when planning and configuring RHEL HA service to control Caché. The WRC can check for any updates to the `cache.sh` and `cluster.rng` scripts, as well as discussing failover and HA strategies.

### A.6.1 Failure Testing

Typical full scale testing must go beyond a controlled service relocation. While service relocation testing is necessary to validate that the `cluster.conf` file and the service resource scripts are all functioning properly, you should also test responses to simulated failures. Be sure to test failures such as:

- Loss of public and private network connectivity to the active node
- Loss of disk connectivity
- Hard crash of active node

Testing with an application load builds confidence that the application will recover in the event of actual failure.

Try to test with a heavy disk write load. During heavy disk writes the database is at its most vulnerable.

Caché handles all recovery automatically using its `CACHE.WIJ` and journal files but testing a crash during an active disk write ensures that all file system and disk devices are properly failing over.

### A.6.2 Software and Firmware Updates

Keep software patches and firmware revisions up to date. Avoid known problems by adhering to a patch and update schedule.

### A.6.3 Monitor Logs

In RHEL 5, the `/var/log/messages` file is the default location for cluster-related messages. Keep an eye on this log for issues or cluster problems. The `<cache />` resource also logs messages during start and stop events in the system log at log level 5.

In RHEL 6, the messages are also in various logs in the `/var/log/clusters/` directory. Use the `<log>` stanza in the `cluster.conf` file to increase logging level during testing and debugging.

Use the Caché console log, the Caché Monitor and the Caché System Monitor to be alerted to problems with the database that may not be caught by the cluster software. (See the chapters “[Monitoring Caché Using the Management Portal](#)”, “[Using the Caché Monitor](#)” and “[Using the Caché System Monitor](#)” in the *Caché Monitoring Guide* for information about these tools.)



# B

## Using Pacemaker-based Red Hat Enterprise Linux HA with Caché

Red Hat Enterprise Linux (RHEL) release 7 includes Pacemaker as its high availability service management component. The InterSystems **rgmanager/cman** based agent used with previous versions of RHEL cannot be used with Pacemaker-based clusters. This appendix explains how to use the Caché Open Clustering Framework based (OCF-based) resource agent to configure Caché as a resource controlled by RHEL 7 with the Pacemaker-based High Availability Add-On (HA).

The procedures here highlight the key portions of the configuration of RHEL HA, including how to incorporate the Caché OCF-based resource agent into the cluster. Refer to your Red Hat documentation and consult with your hardware and operating system vendors on all cluster configurations.

When using Caché in a high availability environment controlled by RHEL HA:

1. Install the hardware and operating system according to your vendor recommendations for high availability, scalability and performance; for more information, see [Hardware Configuration](#).
2. Configure RHEL HA with shared disks and a virtual IP address (VIP), and verify that common failures are detected and the cluster continues operating; see [Configuring Red Hat Enterprise Linux HA](#) for more information.
3. Install the Caché OCF-based resource agent script according to the information in [Installing the Caché OCF-based Resource Agent](#).
4. Install Caché and your application according to the guidelines in this appendix and verify connectivity to your application through the VIP; for more information, see [Installing Caché in the Cluster](#).
5. Test disk failures, network failures, and system crashes, and test and understand your application's response to such failures; for more information, see [Application Considerations](#) and [Testing and Maintenance](#).

### B.1 Hardware Configuration

Configure the hardware according to best practices for your application. In addition to adhering to the recommendations of your hardware vendor, consider the following:

- Disk and storage

Create LUNs/partitions, as required, for performance, scalability, availability and reliability. This includes using appropriate RAID levels, battery-backed and mirrored disk controller cache, and multiple paths to the disk from each node of the cluster.

- Networks/IP addresses

Where possible, use bonded multiple NIC connections through redundant switches/routers to reduce single points of failure.

## B.2 Configuring Red Hat Enterprise Linux HA

Prior to installing Caché and your Caché-based application, follow the recommendations in this section when configuring RHEL 7. These recommendations assume a cluster of two identical nodes. Other configurations are possible; consult with your hardware vendor and the [InterSystems Worldwide Response Center \(WRC\)](#) for guidance.

### B.2.1 Red Hat Enterprise Linux

When configuring Linux on the nodes in the cluster, use the following guidelines:

- All nodes in the cluster must have identical `userids/groupids` (that is, the name and ID number must be identical on all nodes); this is required for Caché.

The following users must be added and synchronized between nodes:

- Owner(s) of the Caché instance(s)
- Effective user(s) assigned to each instance's Caché jobs

The following groups must be added and synchronized between nodes:

- Effective group(s) to which each instance's Caché processes belong
- Group(s) allowed to start and stop the instances

- All volume groups required for Caché and the application are available to all nodes.
- All fully qualified public and private domain names must be included in the `hosts` file on each node.

### B.2.2 Red Hat Enterprise Linux High Availability Add-On

This document assumes RHEL 7 or later, with the HA Add-On using Pacemaker as the high availability service management component. The script and directions here apply *only* to Pacemaker-based HA. RHEL 6.5 includes Pacemaker-based HA and may work as well; consult with Red Hat and the [InterSystems Worldwide Response Center \(WRC\)](#) for guidance.

In general, you will follow these steps:

1. Install and cable all hardware, disk and network.
2. Configure STONITH fencing resources.
3. Create VIP and disk resources (file system, LVM, perhaps CLVM) that include the network paths and volume groups of the shared disk.

Be sure to include the entire set of volume groups, logical volumes and mount points required for Caché and the application to run. These include those mount points required for the main Caché installation location, your data files, journal files, and any other disk required for the application in use.

With the move to Pacemaker, the RHEL HA Add-on no longer supports `qdisk` or any quorum disk. With two-node clusters, therefore, a robust STONITH configuration is especially important to avoid a partitioned or unsynchronized cluster. Consult with Red Hat on other possibilities such as adding a third-node for quorum purposes only.

## B.3 Installing the Caché OCF-based Resource Agent

The Caché OCF-based resource agent consists of one file that must be installed on all nodes in the cluster that will run Caché resources.

A sample Caché agent script is included in a development installation of Caché, or in the Caché distribution kit in the `dist/dev/cache/HACluster/RedHat` directory. This sample is sufficient for most cluster installations without modification. No development installation is required; simply follow the instructions provided here for copying the Caché agent script file to its proper locations in the cluster.

The following files are located in `/installdir/dev/cache/HACluster/RedHat` after a development installation:

- `CacheOCFagent`

The resource agent script required for incorporating Caché in a RHEL HA cluster utilizing Pacemaker as the high availability services manager.

- `readme_RHEL7HA.txt`

Basic instructions for installation of the Caché OCF-based resource agent.

To copy the agent script, do the following:

1. Copy the script to the `/usr/lib/ocf/resource.d/heartbeat/` directory on *all* cluster nodes, changing the name of the file to `Cache`, as follows:

```
cp installdir/dev/cache/HACluster/RedHat/CacheOCFagent /usr/lib/ocf/resource.d/heartbeat/Cache
```

2. Adjust the ownerships and permissions of the agent file on each node:

```
chown root:root /usr/lib/ocf/resource.d/heartbeat/Cache
chmod 555 /usr/lib/ocf/resource.d/heartbeat/Cache
```

You are now ready to install Caché in the cluster and configure RHEL HA to control your Caché instance(s) using the Caché agent.

## B.4 Installing Caché in the Cluster

After a resource group has been created and configured, install Caché in the cluster using the procedures outlined in this section. These instructions assume that the Caché resource script has been properly located as described in the previous section, [Installing the Caché OCF-based Resource Agent](#).

Procedures differ depending on whether you are installing only [one instance](#) of Caché or [multiple instances](#) of Caché. Installing a single instance of Caché is common in clusters dedicated to the production instance. In development and test clusters, it is common to have multiple instances of Caché controlled by the cluster software. If it is possible that you will install multiple instances of Caché in the future, follow the procedure for multiple instances.

**Note:** For information about upgrading Caché in an existing failover cluster, see [Upgrading a Cluster](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide*.

### B.4.1 Installing a Single Instance of Caché

To install a single instance of Caché in the cluster, use the following procedure.



**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, you must use the procedure described in [Installing Multiple Instances of Caché](#), rather than the procedure in this section.

1. Bring the resource group online on one node. This should mount all required disks and allow for the proper installation of Caché.
  - a. Check the file and directory ownerships and permissions on all mount points and subdirectories.
  - b. Prepare to install Caché by reviewing the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.

2. Create a link from /usr/local/etc/cachesys to the shared disk. This forces the Caché registry and all supporting files to be stored on the shared disk resource you have configured as part of the resource group.

A good choice is to use a /usr/local/etc/cachesys/ subdirectory under your installation directory. For example, assuming Caché is to be installed in /cacheprod/cachesys/, specify the following:

```
mkdir -p /cacheprod/cachesys/usr/local/etc/cachesys
mkdir -p /usr/local/etc/
ln -s /cacheprod/cachesys/usr/local/etc/cachesys /usr/local/etc/cachesys
```

3. Run Caché **install** on the node with the mounted disks. Be sure the users and groups (either default or custom) are available on all nodes in the cluster, and that they all have the same UIDs and GIDs.
4. Stop Caché and relocate all resources to the other node. Note that Pacemaker does not yet control Caché.
5. On the second node in the cluster, create the link in /usr/local/etc/ and the links in /usr/bin for ccontrol and csession:

```
mkdir -p /usr/local/etc/
ln -s /cacheprod/cachesys/usr/local/etc/cachesys/ /usr/local/etc/cachesys/
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/cssession /usr/bin/cssession
```

6. Manually start Caché using **ccontrol start**. Test connectivity to the cluster through the VIP. Be sure the application, all interfaces, any ECP clients, and so on connect to Caché using the VIP as configured here.
7. Be certain Caché is stopped on all nodes.
8. Add the Caché resource configured to control your new instance to your cluster, as follows. This example assumes the instance being controlled is named CACHEPROD. See [Understanding the Parameters of the Caché Resource](#) for information about the **Instance** and **cleanstop** options.

```
pcs resource create CacheProd ocf:heartbeat:Cache Instance=CACHEPROD cleanstop=1
```

9. The Caché resource (CacheProd) must be configured to collocate and ordered to start after its disk resources and optionally its VIP resource(s). To prevent unexpected stops and restarts, Caché and its collocated resources should be configured to prefer their current location (`resource-stickiness=INFINITY`) and thus never fail back after a node reboots.
10. Verify that Caché starts in the cluster.

## B.4.2 Installing Multiple Instances of Caché

To install multiple instances of Caché, use the procedure in this section.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, the ISCAgent (which is installed with Caché) must be properly configured; see [Configuring the ISCAgent](#) in the “Mirroring” chapter of this guide for more information.

To install Caché on the first node, do the following:

1. Bring the resource group online on one node. This should mount all required disks and allow for the proper installation of Caché.
  - a. Check the file and directory ownerships and permissions on all mount points and subdirectories.
  - b. Prepare to install Caché by reviewing the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.
2. Run Caché **cinstall** on the node with the mounted disks. Be sure the users and groups (either default or custom) are available on all nodes in the cluster, and that they all have the same UIDs and GIDs.
3. The /usr/local/etc/cachesys directory and all its files must be available to all nodes at all times. To enable this, after Caché is installed on the first node, copy /usr/local/etc/cachesys to each node in the cluster. The following method preserves symbolic links during the copy process:

```
cd /usr/local
rsync -av -e ssh etc root@node2:/usr/local/
```

4. Verify that ownerships and permissions on the cachesys directory and its files are identical on all nodes

**Note:** In the future, keep the Caché registries on all nodes in sync using **ccontrol create** or **ccontrol update**, or by copying the directory again; for example:

```
ccontrol create CSHAD directory=/myshadow/ versionid=2015.1.475
```

5. Stop Caché and relocate all resources to the other node. Note that Pacemaker does not yet control Caché.
6. On the second node in the cluster, create the links in /usr/bin for ccontrol and csession, as follows
 

```
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/csession /usr/bin/csession
```
7. Manually start Caché using **ccontrol start**. Test connectivity to the cluster through the VIP. Be sure the application, all interfaces, any ECP clients, and so on connect to Caché using the VIP as configured here.
8. Be certain Caché is stopped on all nodes.
9. Add the Caché resource configured to control your new instance to your cluster, as follows. This example assumes the instance being controlled is named CACHEPROD. See [Understanding the Parameters of the Caché Resource](#) for information about the `Instance` and `cleanstop` options.

```
pcs resource create CacheProd ocf:heartbeat:Cache Instance=CACHEPROD cleanstop=1
```

10. The Caché resource (CacheProd) must be configured to collocate and ordered to start after its disk resources and optionally its VIP resource(s). To prevent unexpected stops and restarts, Caché and its collocated resources should be configured to prefer their current location (`resource-stickiness=INFINITY`) and thus never fail back after a node reboots.
11. Verify that Caché starts in the cluster.

When you are ready to install a second instance of Caché within the same cluster, follow these additional steps:

1. Configure Red Hat HA to add the disk and IP resources associated with the second instance of Caché.
2. Bring the new resources online so the disks are mounted on one of the nodes.
3. Be sure the users and groups to be associated with the new instance are created and synchronized between nodes.
4. On the node with the mounted disk, run **ccinstall** following the procedures outlined in the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.
5. Stop Caché.

6. Synchronize the Caché registry using the following steps:

- a. On the install node run

```
ccontrol list
```

- b. Record the instance name, version ID and installation directory of the instance you just installed.

- c. On the other node, run the following command to create the registry entry, using the information you recorded from the recently installed instance:

```
ccontrol create instname versionid=vers_ID directory=installdir
```

7. Add the Caché resource for this instance to your cluster as follows:

```
pcs resource create instname ocf:heartbeat:Cache Instance=instname cleanstop=1
```

8. The new Caché resource must be configured to collocate and ordered to start after its disk resources and optionally its VIP resource(s). To prevent unexpected stops and restarts, Caché and its collocated resources should be configured to prefer their current location (`resource-stickiness=INFINITY`) and thus never fail back after a node reboots.

9. Verify that Caché starts in the cluster.

## B.5 Understanding the Parameters of the Caché Resource

The Caché OCF-based resource agent has two parameters that can be configured as part of the resource:

- `Instance`

Set to the name of the instance controlled by the resource (this is required; there is no default).

- `cleanstop`

Determines the behavior of Caché when Caché resource is stopped, as follows:

- Set to 1 for **ccontrol stop**. This option waits for processes to end cleanly, potentially delaying the stop, especially when some processes are unresponsive due to a hardware failure or fault. This setting can significantly lengthen time-to-recovery.
- Set to 0 for immediate **ccontrol force**. Because this option does not wait for processes to end, it dramatically decreases time-to-recovery in most cases of failover due to hardware failure or fault. However, while **ccontrol force** fully protects the structural integrity of the databases, it may result in transaction rollbacks at startup. This may lengthen the time required to restart Caché, especially if long transactions are involved.

The `cleanstop` parameter is optional; the default is 1, for **ccontrol stop**.

**Note:** If a *controlled* failover is to occur, such as during routine maintenance, follow these steps:

1. Notify the user community and terminate its connections, stop batch and background jobs.
2. Stop Caché from the command line using **ccontrol stop**.
3. Fail over the cluster service.

Even if `cleanstop` is set to 0, the **ccontrol force** command issued during the stop of the cluster service has no effect, since Caché is already cleanly stopped, with all transactions rolled back before processes are halted.

## B.6 Application Considerations

Consider the following for your applications:

- Ensure that all network ports required for interfaces, user connectivity and monitoring are open on all nodes in the cluster.
- Connect all interfaces, web servers, ECP clients and users to the database using the VIP over the public network as configured in the main.cf file.
- Ensure that application daemons, Ensemble productions, and so on are set to autostart so the application is fully available to users after unscheduled failovers.
- Consider carefully any code that is part of **%ZSTART** or otherwise occurs as part of Caché startup. To minimize recovery time, do not place heavy cleanup or query code in the startup that will cause the resource start action to time out before the custom code completes.
- Other applications, web servers, and so on can also be configured in the cluster, but these examples assume only Caché is installed under cluster control. Contact the [InterSystems Worldwide Response Center \(WRC\)](#) to consult about customizing your cluster.

## B.7 Testing and Maintenance

Upon first setting up the cluster, be sure to test that failover works as planned. This also applies any time changes are made to the operating system, its installed packages, the disk, the network, Caché, or your application.

In addition to the topics described in this section, you should contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance when planning and configuring RHEL HA cluster to control Caché. The WRC can check for any updates to the Caché agent, as well as discussing failover and HA strategies.

### B.7.1 Failure Testing

Typical full scale testing must go beyond a controlled service relocation. While service relocation testing is necessary to validate that the package configuration and the service scripts are all functioning properly, you should also test responses to simulated failures. Be sure to test failures such as:

- Loss of public and private network connectivity to the active node
- Loss of disk connectivity
- Hard crash of active node

Testing should include a simulated or real application load. Testing with an application load builds confidence that the application will recover in the event of actual failure.

If possible, test with a heavy disk write load; during heavy disk writes the database is at its most vulnerable. Caché handles all recovery automatically using its CACHE.WIJ and journal files, but testing a crash during an active disk write ensures that all file system and disk devices are properly failing over.

## B.7.2 Software and Firmware Updates

Keep software patches and firmware revisions up to date. Avoid known problems by adhering to a patch and update schedule.

## B.7.3 Monitor Logs

Keep an eye on the `/var/log/pacemaker.log` file and messages file in `/var/log/` as well as the Caché `cconsole.log` files. The Caché agent resource script logs time-stamped information to the logs during cluster events.

Use the Caché console log, the Caché Monitor and the Caché System Monitor to be alerted to problems with the database that may not be caught by the cluster software. (See the chapters “[Monitoring Caché Using the Management Portal](#)”, “[Using the Caché Monitor](#)” and “[Using the Caché System Monitor](#)” in the *Caché Monitoring Guide* for information about these tools.)

# C

## Using IBM PowerHA SystemMirror with Caché

Caché can be configured as a resource controlled by IBM PowerHA SystemMirror. This appendix highlights the key portions of the configuration of PowerHA including how to incorporate the custom Caché application controller and monitor script. Refer to your IBM documentation and consult with IBM on all cluster configurations.

When using Caché in a high availability environment controlled by IBM PowerHA SystemMirror:

1. Install the hardware and operating system according to your vendor recommendations for high availability, scalability and performance; for more information, see [Hardware Configuration](#).
2. Configure IBM PowerHA SystemMirror with shared disk and virtual IP. Verify that common failures are detected and the cluster continues operating; for more information, see [IBM PowerHA SystemMirror Configuration](#).
3. Install Caché according to the guidelines in this appendix and verify connectivity to your application via the virtual IP; for more information, see [Install Caché in the Cluster](#).
4. Test disk failures, network failures, and system crashes. Test and understand your application's response to such failures; for more information, see [Test and Maintenance](#).

### C.1 Hardware Configuration

Configure the hardware according to best practices for the application. In addition to adhering to the recommendations of IBM and your hardware vendor, consider the following:

- **Disk and Storage** — Create LUNs/partitions, as required, for performance, scalability, availability and reliability. This includes using appropriate RAID levels, battery-backed and mirrored disk controller cache, multiple paths to the disk from each node of the cluster, and a partition on fast shared storage for the PowerHA cluster repository disk.
- **Networks/IP Addresses** — Use bonded multi-NIC connections through redundant switches/routers where possible to reduce single-points-of-failure.

## C.2 IBM PowerHA SystemMirror Configuration

Prior to installing Caché and your Caché-based application, follow the recommendations described in this section when configuring IBM AIX® and PowerHA SystemMirror.

**Note:** These recommendations assume a two-node cluster in which both nodes are identical. If your configuration is different, consult with IBM and the [InterSystems Worldwide Response Center \(WRC\)](#) for guidance.

### IBM AIX®

When configuring AIX® on the nodes in the cluster, ensure that:

- All userids and groupids required for Caché are identical on all nodes.
- All volume groups required for Caché and the application are available to all nodes.
- To allow for “Parallel” recovery after failures, do not use hierarchical file systems mount points (/prod, /prod/db1 and /prod/db2); instead use independent mount points: /proddb1, /proddb2, /proddb3, etc.
- To allow for the faster “logredo” method of file system consistency checking during startup, be sure to use *JFS2* or other journaled file systems.
- Include all fully qualified public and private domain names in the hosts file on each node.

**Note:** PowerHA 7 automatically uses all network paths (public and private, as well as shared disk paths) and the cluster repository disk for the cluster heartbeat.

### IBM PowerHA SystemMirror

This appendix assumes you are using IBM PowerHA SystemMirror version 7.1.0 or later.

**Note:** Older versions also work, but they may have slightly different configuration options. If your version of IBM PowerHA SystemMirror is earlier than 7.1.0, consult with IBM and the [InterSystems Worldwide Response Center \(WRC\)](#) for guidance.

InterSystems provides a sample Caché application and monitor script as part of a development install of Caché. The sample script can be found in the dev/cache/HAcluster/IBM/ subdirectory under the Caché install directory after completing a development install. There is no requirement to do a development install in the cluster. Copy the dev/cache/HAcluster/IBM/cache.sh script to all cluster members from any development install. Make sure the ownerships and permissions on the copied cache.sh file are as required by PowerHA SystemMirror. This script should be sufficient for most cluster configurations but should be tested and may require modification to suit unique cluster topologies.

The procedures in this appendix assume the following configuration choices:

- Resource Group Name: `cacheprod_rg`
- Application Controller: `cacheprod`
- Caché instance controlled by the above Application Controller: `cacheprod`
- Caché install directory: `/cacheprod/cachesys/`
- Location and name of Caché application and monitor script: `/etc/cluster/cacheprod/cache.sh`

In general, do the following:

1. Install and cable all hardware, including disks and network.



2. Create a resource group (**cacheprod\_rg**) that includes the network paths and volume groups of the shared disk. To configure the resource group properly:
  - Include the entire set of volume groups, logical volumes and mount points required for Caché and the application to run. These include those mount points required for the main Caché installation location, your data files, journal files, and any other disk required for the application in use.
  - Configure the following policies as specified:
    - Startup policy: **Online On First Available Node**
    - Failover policy: **Failover To Next Priority Node In The List**
    - Fallback policy: **Never Fallback**
  - When adding file system resources to the resource group, configure the following file system settings as specified:
    - File systems Consistency Check: **logredo**
    - File systems Recovery Method: **parallel**

## C.3 Install Caché in the Cluster

After the resource group has been created and configured, install Caché in the cluster. The procedure is outlined below.

There are different procedures, depending on whether you are installing only one instance of Caché or multiple instances of Caché, as described in the following subsections:

- [Installing a Single Instance of Caché in the Cluster](#)
- [Installing Multiple Instances of Caché in the Cluster](#)
- [Application Controllers and Monitors](#)
- [Application Considerations](#)

Installing a single instance of Caché in the cluster is common in production clusters. In development and test clusters it is common to have multiple instances of Caché controlled by the cluster software. If it is possible that you will install multiple instances of Caché in the future, follow the procedure for multiple instances.

**Note:** For information about upgrading Caché in an existing failover cluster, see [Upgrading a Cluster](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide*.

### C.3.1 Installing a Single Instance of Caché in the Cluster

Use the following procedure to install and configure a single instance of Caché and your application.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, you must use the procedure described in [Installing Multiple Instances of Caché in the Cluster](#), rather than the procedure in this section.

1. Bring the Caché resource group (**cacheprod\_rg**) online on one node. This mounts all required disks, allowing for the proper installation of Caché:
  - a. Check the file and directory ownerships and permissions on all mount points and subdirectories.

- b. Prepare to install Caché by reviewing the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.

2. Create a link from /usr/local/etc/cachesys to the shared disk. This forces the Caché registry and all supporting files to be stored on the shared disk resource configured as part of **cacheprod\_rg**.

A good choice is to use a /usr/local/etc/cachesys/ subdirectory under your install directory. For example, assuming Caché is installed in the /cacheprod/cachesys/ subdirectory, specify the following on all nodes in the cluster:

```
mkdir -p /cacheprod/cachesys/usr/local/etc/cachesys
mkdir -p /usr/local/etc/
ln -s /cacheprod/cachesys/usr/local/etc/cachesys/ /usr/local/etc/cachesys
```

3. Run Caché **install** on the node with the mounted disks.

**Important:** Be sure the users and groups (either default or custom) have already been created on all nodes in the cluster, and that they all have the same UID and GIDs.

4. Stop Caché and move the resource group to the other nodes.
5. On the other node in the cluster, create the link in /usr/local/etc and the links in /usr/bin for **ccontrol** and **csession**:

```
mkdir -p /usr/local/etc/
ln -s /cacheprod/cachesys/usr/local/etc/cachesys/ /usr/local/etc/cachesys

ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/cssession /usr/bin/cssession
```

6. Test connectivity via the virtual IP address.

**Important:** Be sure the application, all interfaces, any ECP clients, etc. use the virtual IP address as configured here to connect to the Caché resource.

7. Place the *cache.sh* file in /etc/cluster/<app>/, where <app> is the application controller name (for more information, see [Application Controllers and Monitors](#) in this appendix). Ensure the permissions, owner and group allow this script to be executable.
8. Test that the cache.sh script stops and starts the newly installed Caché instance. Assuming the application controller is named **cacheprod**:
  - To test a start of the cache instance of Caché run: /etc/cluster/cacheprod/cache.sh start cacheprod
  - To test a stop of the cache instance of Caché run: /etc/cluster/cacheprod/cache.sh stop cacheprod
9. Offline the resource group to prepare to add the control scripts and monitors to your resource group; for more information, see [Application Controllers and Monitors](#) in this appendix.

## C.3.2 Installing Multiple Instances of Caché in the Cluster

To install multiple instances of Caché and your application, use the following procedure.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, the ISCAgent (which is installed with Caché) must be properly configured; see [Configuring the ISCAgent](#) in the “Mirroring” chapter of this guide for more information.

1. Bring the Caché resource group online on one node. This mounts all required disks and allows for the proper installation of Caché:
  - a. Check the file and directory ownerships and permissions on all mount points and subdirectories.

- b. Prepare to install Caché by reviewing the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.

2. Run Caché **install** on the node with the mounted disks,

**Important:** Be sure the users and groups (either default or custom) have already been created on all nodes in the cluster, and that they all have the same UID and GIDs.

3. The `/usr/local/etc/cachesys` directory and all its files must be available to all nodes at all times. Therefore, after Caché is installed on the first node, copy `/usr/local/etc/cachesys` to each node in the cluster, as follows:

```
cd /usr/local/etc/
scp -p cachesys node2:/usr/local/etc/
```

4. Verify that ownerships and permissions on this `cachesys` directory and its files are identical on all nodes.

**Note:** Keep the Caché registries on all nodes in sync using `ccontrol create` and/or `ccontrol update` after Caché upgrades; for example:

```
ccontrol create CSHAD directory=/myshadow/ versionid=2011.1.475
```

5. Stop Caché and move the resource group to the other nodes.
6. On the other nodes in the cluster, create links in `/usr/bin` for **ccontrol** and **csession**:

```
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/cssession /usr/bin/cssession
```

7. Test connectivity via the virtual IP address. Be sure the application, all interfaces, any ECP clients, etc. use the virtual IP address as configured here to connect to the Caché resource.
8. Place the `cache.sh` file in `/etc/cluster/<app>/`, where `<app>` is the application controller name (for more information, see [Application Controllers and Monitors](#) in this appendix). Ensure the permissions, owner and group allow this script to be executable.
9. Test that the `cache.sh` script stops and starts the newly installed Caché instance. Assuming the application controller is named **cacheprod**:
  - To test a start of the cache instance of Caché run: `/etc/cluster/cacheprod/cache.sh start cacheprod`
  - To test a stop of the cache instance of Caché run: `/etc/cluster/cacheprod/cache.sh stop cacheprod`
10. Offline the resource group to prepare to add the control scripts and monitors to your resource group; for more information, see [Application Controllers and Monitors](#) in this appendix.

### C.3.3 Application Controllers and Monitors

Once Caché is installed, configure the application controller resource. For example, assuming the resource group that contains all the disk and IP resources is called `cacheprod_rg` and the chosen Application Controller Name is `cacheprod`, you would configure the following in the application controller:

- Application Controller Name: `cacheprod`
- Start script: `/etc/cluster/cacheprod/cache.sh start cacheprod`
- Stop script: `/etc/cluster/cacheprod/cache.sh stop cacheprod`
- Resource Group Name: `cacheprod_rg`

You can also configure the optional custom application monitors:

- [long-running monitor](#)
- [startup monitor](#)

**Note:** If you configure a long-running monitor, you must also configure startup monitor.

### C.3.3.1 Long-running Monitor

Configure the long-running monitor with the following values:

- Application Controller Name: `cacheprod`
- Monitor Mode: `Long-running monitoring`
- Monitor Method: `/etc/cluster/cacheprod/cache.sh monitor cacheprod`
- Monitor Interval: `21`
- Stabilization Interval: `60`
- Restart Count: `1`
- Restart Interval: `default`
- Action on Application Failure: `failover`
- Notify Method: *(site specific)*
- Cleanup Method: `default`
- Restart Method: `default`

A long-running monitor uses the *monitor* function of the `cache.sh` script. This function, in turn, performs a `ccontrol list` to determine the status of the application:

- If the status is “running” or “down”, the monitor returns success.
- If the status is an error, PowerHA attempts to stop and then start the Application Controller.
- For any other status, the monitor hangs for 10 seconds and checks again. Then, if the application is still not running or is down, the monitor returns an error and forces PowerHA to go through an application restart cycle on this node. If that fails to successfully restart Caché, PowerHA fails the resource group to the other node.

### C.3.3.2 Startup Monitor

Configure the startup monitor with the following values:

- Application Controller Name: `cacheprod`
- Monitor Mode: `Startup monitoring`
- Monitor Method: `/etc/cluster/cacheprod/cache.sh startmonitor cacheprod`
- Monitor Interval: `11`
- Stabilization Interval: `21`
- Restart Count: `1`
- Restart Interval: `default`
- Action on Application Failure: `notify`
- Notify Method: *(site specific)*

- Cleanup Method: `default`
- Restart Method: `default`

The startup monitor uses the *startmonitor* function of the *cache.sh* script. This function, in turn, performs a `ccontrol list` to determine the status of the application:

- If the status is “running,” the Application Controller quits since the application is already running.
- For any other status, the Application Controller exits with a failure, which causes the Application Controller to run the defined **Start** script to initiate the start of Caché.

### C.3.4 Application Considerations

Consider the following for your applications:

- Ensure that all network ports required for interfaces, user connectivity, and monitoring are open on all nodes in the cluster.
- Connect all interfaces, web servers, ECP clients and users to the database using the virtual IP address over the public network.
- Ensure that the application daemons, Ensemble productions, etc. are set to auto-start so the application is fully available to users after unscheduled failovers.
- Consider carefully any code that is part of **%ZSTART** or otherwise occurs as part of the Caché startup. To minimize time-to-recovery do not place heavy cleanup or query code in the startup such that PowerHA times out before custom code completes.

## C.4 Test and Maintenance

Upon first setting up the cluster, be sure to test that failover continues to work as planned. This also applies any time changes are made to the operating system, its installed packages, the disk, the network, Caché, or your application.

In addition to the topics described in this section, you should contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance when planning and configuring your IBM PowerHA SystemMirror resource to control Caché. The WRC can check for any updates to the **cache.sh**, as well as discuss failover and HA strategies.

### Typical Full Scale Testing Must Go Beyond a Controlled Service Relocation

While service relocation testing is necessary to validate that the package configuration and the service scripts are all functioning properly, be sure to also test response to simulated failures.

Be sure to test failures such as:

- Loss of public and private network connectivity from the active node.
- Loss of disk connectivity.
- Hard crash of active node.

Testing should include a simulated or real application load, as follows:

- Testing with a load builds confidence that the application will recover.

- Try to test with a heavy disk write load. During heavy disk writes the database is at its most vulnerable. Caché handles all recovery automatically using its CACHE.WIJ and journal files but testing a crash during an active disk write ensures that all file system and disk devices are properly failing over.

### Keep Patches and Firmware Up to Date

Avoid known problems by adhering to a patch and update schedule.

### Use Caché Monitoring Tools

Keep an eye on the IBM PowerHA hacmp.out file. The Caché cache.sh script logs time-stamped information to this file during cluster events. To troubleshoot any problems, search for the phrases “CACHE ERROR” and/or “CACHE INFO” in the hacmp.out log to quickly find the period during which the cache.sh script was executing.

Use the Caché console log, the Caché Monitor and the Caché System Monitor to be alerted to problems with the database that may not be caught by the cluster software. (See the chapters “[Monitoring Caché Using the Management Portal](#)”, “[Using the Caché Monitor](#)” and “[Using the Caché System Monitor](#)” in the *Caché Monitoring Guide* for information about these tools.)

# D

## Using HP Serviceguard with Caché

Caché can be configured as a resource controlled by HP Serviceguard. This appendix highlights the key portions of the configuration of Serviceguard including how to incorporate the custom Caché resource. Refer to your HP documentation and consult with HP on all cluster configurations.

When using Caché in a high availability environment controlled by HP Serviceguard:

1. Install the hardware and operating system according to your vendor recommendations for high availability, scalability and performance; for more information, see [Hardware Configuration](#).
2. Configure HP Serviceguard to control a simple shared disk resource with a virtual IP address and test that common failures are detected and the cluster continues operating; for more information, see [HP-UX and HP Serviceguard Configuration](#).
3. Install Caché according to the guidelines in this appendix and test connectivity to the database from your application; for more information, see [Install Caché in the Cluster](#).
4. Test disk failures, network failures, and system crashes. Test and understand your application's response to such failures; for more information, see [Test and Maintenance](#).

### D.1 Hardware Configuration

Configure the hardware according to best practices for the application. In addition to adhering to the recommendations of HP and your hardware vendor, consider the following:

- **Disk and Storage** — Create LUNs/partitions, as required, for performance, scalability, availability and reliability. This includes using appropriate RAID levels, battery-backed and mirrored disk controller cache, multiple paths to the disk from each node of the cluster, and a partition on fast shared storage for your cluster quorum disk.

**Note:** A quorum disk is recommended to prevent a split cluster.

- **Networks/IP Addresses** — Use bonded multi-NIC connections through redundant switches/routers where possible to reduce single-points-of-failure. Include all fully-qualified public and private domain names in the hosts file on each node.



## D.2 HP-UX and HP Serviceguard Configuration

Prior to installing the Caché-based application, follow the recommendations described below when configuring HP-UX and Serviceguard. These recommendations assume a two-node cluster with quorum disk.

### HP-UX

When you configure HP-UX, ensure that:

- All userids and groupids required for Caché are identical on all nodes.
- Sufficient kernel resources (*shmmax*, etc.) are configured on the nodes.
- All volume groups required are imported on all nodes.

### HP Serviceguard

This appendix assumes you are using HP Serviceguard version 11.18 or later.

**Note:** The disk monitor service is available with HP Serviceguard version 11.20 and the *cmvolmond* daemon.

Caché is configured as an *external module* in a *failover package* whose configuration typically has the following attributes:

package_type	failover
auto_run	yes
node_fail_fast_enabled	yes
failover_policy	configured_node
failback_policy	manual
local_lan_failover_allowed	yes

The procedures in this appendix assume the following configuration choices:

- Package Configuration Name: `cachepkg.conf`
- Package Name: `cachepkg`
- Service Name: `cachesvc`
- Caché instance controlled by this package and monitored by this service: `cacheprod`
- Caché install directory: `/cacheprod/cachesys/`

In general, do the following:

1. Edit the `cache.sh` script's *inst* variable to be equal to the Caché instance being controlled.
2. Copy the `cache.sh` file to the `/etc/cmcluster/<pkg>/` directory, where *<pkg>* is the package name (for example: `/etc/cmcluster/cachepkg/`).
3. Ensure the permissions, owner, and group allow this script to be executable by the Serviceguard daemons.

**Note:** InterSystems provides a sample HP Serviceguard service script (`cache.sh`) as part of a development installation of Caché. The sample script is located in the `dev/cache/HACluster/HP/` subdirectory under the Caché installation directory. It is not necessary to do a development installation in the cluster; copy the `dev/cache/HACluster/HP/cache.sh` file to all cluster members from any developer's installation, then modify as described in the previous procedure.

## D.3 Install Caché in the Cluster

This section describes the additional steps required when installing Caché in a shared-disk cluster environment; they assume a two-node cluster that has never had Caché installed:

- [Installing a Single Instance of Caché in the Cluster](#)
- [Installing Multiple Instances of Caché in the Cluster](#)
- [Special Considerations](#)

Installing a single instance of Caché in the cluster is common in production clusters. In development and test clusters it is common to have multiple instances of Caché controlled by the cluster software. If it is possible that you will install multiple instances of Caché in the future, follow the procedure for multiple instances.

**Note:** For information about upgrading Caché in an existing failover cluster, see [Upgrading a Cluster](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide*.

### D.3.1 Installing a Single Instance of Caché in the Cluster

To install a single instance of Caché and your application, use the following procedure.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, you must use the procedure described in [Installing Multiple Instances of Caché in the Cluster](#), rather than the procedure in this section.

1. Mount the entire set of disks required for Caché and the application to run (for installation, data files, journal files, and any other disk required for the application in use) on one node.
2. Create a link from `/usr/local/etc/cachesys` to the shared disk. This forces the Caché registry and all supporting files to be stored on the shared disk resource. A good choice is to use a `./usr/local/etc/cachesys/` subdirectory under your intended install directory.

Assuming Caché will be installed in the `/cacheprod/cachesys/` subdirectory, create the following directories and links on the node that has mounted the shared disk:

```
mkdir -p /cacheprod/cachesys/usr/local/etc/cachesys
mkdir -p /usr/local/etc/
ln -s /cacheprod/cachesys/usr/local/etc/cachesys/ /usr/local/etc/cachesys
```

3. Run Caché **cinstall** on the node with the mounted disks, ensuring the required users and groups (either default or custom) are available on all nodes in the cluster, and that they all have the same UID and GIDs.
4. Stop Caché and dismount the shared disks.
5. Configure the volume group and file system sections of your cluster configuration. Ensure the **fs\_opts** for your journal file systems match current file system mount recommendations.
6. Configure the virtual IP address ensuring the application, all interfaces, any ECP clients, etc. use the virtual IP address as configured here to connect to the Caché resource.
7. Start the package and relocate the package to the second node.

**Note:** At this point there is no control of Caché in the cluster configuration.

8. On the second node in the cluster, create the link in `/usr/bin/etc/` and the links in `/usr/bin` for **ccontrol** and **csession**:

```
mkdir -p /usr/local/etc/  
ln -s /cacheprod/cachesys/usr/local/etc/cachesys/ /usr/local/etc/cachesys  
  
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol  
ln -s /usr/local/etc/cachesys/csession /usr/bin/csession
```

9. Test starting and stopping Caché via the script:

```
cd /etc/cmcluster/cachepkg/  
./cache.sh start  
./cache.sh stop
```

10. Add the Caché service to be monitored. The service script acts as the monitor of the Caché instance:

```
service_name      cachesvc  
service_cmd       "/etc/cmcluster/cachepkg/cache.sh monitor"
```

11. Add the Caché module by adding the path of the cache.sh script as an *external\_script*:

```
external_script    /etc/cmcluster/cachepkg/cache.sh
```

**Note:** Serviceguard appends a stop or a start parameter to the cache.sh script as appropriate.

12. Test manual package start, stop, and relocation.

## D.3.2 Installing Multiple Instances of Caché in the Cluster

To install multiple instances of Caché, use the following procedure.

**Note:** For information about strategies for deploying multiple instances of Caché in HP Serviceguard clusters, please contact the [InterSystems Worldwide Response Center \(WRC\)](#).

If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, the ISCAgent (which is installed with Caché) must be properly configured; see [Configuring the ISCAgent](#) in the “Mirroring” chapter of this guide for more information.

To allow for installing multiple instances of Caché and your application, follow these steps during initial cluster configuration:

1. Mount the entire set of disks required for Caché and the application to run (for installation, data files, journal files, and any other disk required for the application in use) on one node.
2. Run Caché **cinstall** on the node with the mounted disks, ensuring the required users and groups (either default or custom) are available on all nodes in the cluster, and that they all have the same UID and GIDs.
3. The /usr/local/etc/cachesys directory and all its files must be available to all nodes at all times. Therefore, after Caché is installed on the first node, copy /usr/local/etc/cachesys to each node in the cluster, as follows:

```
cd /usr/local/etc/  
scp -p cachesys node2:/usr/local/etc/
```

**Note:** Keep the Caché registries on all nodes in sync using **ccontrol create** and/or **ccontrol update**; for example:

```
ccontrol update CACHEPROD directory=/cacheprod/cachesys/ versionid=2012.2.4.500.0
```

4. Verify that ownerships and permissions on this cachesys directory and its files are identical on all nodes.
5. Stop Caché and dismount the shared disks.
6. Configure the volume group and file system sections of your cluster configuration. Ensure the **fs\_opts** for your journal file systems match current file system mount recommendations.
7. Configure the virtual IP address ensuring the application, all interfaces, any ECP clients, etc. use the virtual IP address as configured here to connect to the Caché resource.

8. Start the package and relocate the package to the second node.
9. On the second node in the cluster, create links in `/usr/bin` for **ccontrol** and **csession**:

```
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/cssession /usr/bin/cssession
```

10. Test starting and stopping Caché via the script:

```
cd /etc/cmcluster/cachepkg/
./cache.sh start
./cache.sh stop
```

11. Add the Caché service to be monitored. The service script acts as the monitor of the Caché instance:

```
service_name      cachesvc
service_cmd       "/etc/cmcluster/cachepkg/cache.sh monitor"
```

12. Add the Caché module by adding the path of the `cache.sh` script as an *external\_script*:

```
external_script    /etc/cmcluster/cachepkg/cache.sh
```

**Note:** Serviceguard appends a stop or a start parameter to the `cache.sh` script as appropriate.

13. Test manual package start, stop, and relocation.

### D.3.3 Special Considerations

Consider the following for your applications:

- Ensure that ALL disks required for the proper operation of your application are part of the `cachepkg.conf` file.
- Ensure that all network ports required for interfaces, user connectivity, and monitoring are open on all nodes in the cluster.
- Connect all interfaces, web servers, ECP clients and users to the database using the virtual IP address over the public network as configured in the `cachepkg.conf` file.
- Ensure that the application daemons, Ensemble productions, etc. are set to auto-start so the application is fully available to users after unscheduled failovers.
- Consider carefully any code that is part of **%ZSTART** or otherwise occurs as part of the Caché startup. To minimize time-to-recovery do not place heavy cleanup or query code in the startup.
- By default, the `cache.sh` script is configured to use **ccontrol force** whenever the script is called with the `stop` parameter; this results in a very fast stop and no hangs, or waits for processes to quit. Caché rolls back transactions during the next Caché start. This is equivalent to a hard crash and recovery on a single node. If the application running in Caché is prone to long transactions, the default behavior can be changed.

To configure `cache.sh` to try and wait for a **ccontrol stop** before a force, edit `cache.sh` and set `cleanstop=1`.

**Note:** `cleanstop=1` can result in a longer time to recover after unplanned failovers.

In any case, administrators performing planned service relocations should begin with a controlled halt of Caché using **ccontrol stop**. Then, after a clean and successful stop, they can continue with the service relocation.

## D.4 Test and Maintenance

Upon first setting up the cluster, be sure to test that failover works as planned. Any time changes are made to the operating system, its installed packages, the disk, the network, Caché, or your application, be sure to test that failover continues to work as expected.

In addition to the topics described in this section, you should contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance when planning and configuring your HP Serviceguard service to control Caché. The WRC can check for any updates to the **cache.sh** script, as well as discuss failover and HA strategies.

### Typical Full Scale Testing Must Go Beyond a Controlled Service Relocation

While service relocation testing is necessary to validate that the package configuration and service scripts are all functioning properly, be sure to also test response to simulated failures.

Be sure to test failures such as:

- Loss of public and private network connectivity from the active node.
- Loss of disk connectivity.
- Hard crash of active node.

Testing should include a simulated or real application load, as follows:

- Testing with a load builds confidence that the application will recover.
- Try to test with a heavy disk write load. During heavy disk writes the database is at its most vulnerable. Caché handles all recovery automatically using its CACHE.WIJ and journal files, but testing a crash during an active disk write ensures that all file system and disk devices are properly failing over.

### Keep Patches and Firmware Up to Date

Avoid known problems by adhering to a patch and update schedule.

### Use Caché Monitoring Tools

Use the Caché console log, the Caché Monitor and the Caché System Monitor to be alerted to problems with the database that may not be caught by the cluster software. (See the chapters “[Monitoring Caché Using the Management Portal](#)”, “[Using the Caché Monitor](#)” and “[Using the Caché System Monitor](#)” in the *Caché Monitoring Guide* for information about these tools.)

# E

## Using Veritas Cluster Server for Linux with Caché

Caché can be configured as an application controlled by Veritas Cluster Server (VCS) on Linux. This appendix highlights the key portions of the configuration of VCS including how to incorporate the Caché high availability agent into the controlled service. Refer to your Veritas documentation and consult with your hardware and operating system vendor(s) on all cluster configurations.

When using Caché in a high availability environment controlled by Veritas Cluster Server:

1. Install the hardware and operating system according to your vendor recommendations for high availability, scalability and performance; see [Hardware Configuration](#).
2. Configure VCS with shared disks and a virtual IP (VIP). Verify that common failures are detected and the cluster continues operating; see [Linux and Veritas Cluster Server](#).
3. Install the VCS control scripts (online, offline, clean, monitor) and the Caché agent type definition, see [Installing the VCS Caché Agent](#).
4. Install Caché and your application according to the guidelines in this appendix and verify connectivity to your application through the VIP; see [Installing Caché in the Cluster](#).
5. Test disk failures, network failures, and system crashes, and test and understand your application's response to such failures; see [Application Considerations](#) and [Testing and Maintenance](#).

### E.1 Hardware Configuration

Configure the hardware according to best practices for your application. In addition to adhering to the recommendations of your hardware vendor, consider the following:

#### Disk and Storage

Create LUNs/partitions, as required, for performance, scalability, availability and reliability. This includes using appropriate RAID levels, battery-backed and mirrored disk controller cache, multiple paths to the disk from each node of the cluster, and a partition on fast shared storage for the cluster quorum disk.

## Networks/IP Addresses

Where possible, use bonded multi-NIC connections through redundant switches/routers to reduce single-points-of-failure.

# E.2 Linux and Veritas Cluster Server

Prior to installing Caché and your Caché-based application, follow the recommendations described below when configuring Linux and VCS. These recommendations assume a two-node cluster where both nodes are identical. Other configurations are possible; consult with your hardware vendor and the [InterSystems Worldwide Response Center \(WRC\)](#) for guidance.

## E.2.1 Linux

When configuring Linux on the nodes in the cluster, use the following guidelines:

1. All nodes in the cluster must have identical `userids/groupids` (that is, the name and ID number must be identical on all nodes); this is required for Caché.

These two users and two groups need to be added and synchronized between members:

- a. Users
  1. Owner(s) of the instance(s) of Caché
  2. Effective user(s) assigned to each instance's Caché jobs
- b. Groups
  1. Effective group(s) to which each instance's Caché processes belong.
  2. Group(s) allowed to start and stop the instance(s).

2. All volume groups required for Caché and the application are available to all nodes.
3. Include all fully qualified public and private domain names in the hosts file on each node.

## E.2.2 Veritas Cluster Server

This document assumes Veritas Cluster Server (VCS) version 5.1 or newer. Other versions may work as well, but likely have different configuration options. Consult with Symmantec/Veritas and the [InterSystems Worldwide Response Center \(WRC\)](#) for guidance.

In general you will follow these steps:

1. Install and cable all hardware, disk and network.
2. Create a cluster service group that includes the network paths and volume groups of the shared disk.

Be sure to include the entire set of volume groups, logical volumes and mount points required for Caché *and* the application to run. These include those mount points required for the main Caché installation location, your data files, journal files, and any other disk required for the application in use.



## E.3 Installing the VCS Caché Agent

The Caché VCS agent consists of five files and one soft link that must be installed on all servers in the cluster.

Sample Caché VCS agent scripts and type definition are included in a development install. These samples will be sufficient for most two-node cluster installations. Follow the instructions provided for copying the files to their proper locations in the cluster.

A development install is not required in the cluster. The files listed in the following can be copied from a development install outside the cluster to the cluster.

Assuming a development install has been completed to the /cachesys directory, the following files are located in /cachesys/dev/cache/HACluster/VCS/Linux/:

### CacheTypes.cf

Definition of the Caché agent

### clean

Script that is run if VCS cannot complete an offline or online event

### monitor

Monitor run to check if Caché is marked up or down or other

### offline

Script to take Caché down

### online

Script to bring Caché up

1. On all cluster nodes, create the directory to hold the files associated with the Caché agent:

```
cd /opt/VRTSvcs/bin/
mkdir Cache
```

2. Create the link from the Caché agent to the VCS Script51Agent binary:

```
cd /opt/VRTSvcs/bin/Cache/
ln -s /opt/VRTSvcs/bin/Script51Agent CacheAgent
```

3. Copy the Caché agent script files to the /opt/VRTSvcs/bin/Cache directory:

```
cp <installdir>/dev/cache/HACluster/VCS/Linux/monitor /opt/VRTSvcs/bin/Cache/
cp <installdir>/dev/cache/HACluster/VCS/Linux/clean /opt/VRTSvcs/bin/Cache/
cp <installdir>/dev/cache/HACluster/VCS/Linux/online /opt/VRTSvcs/bin/Cache/
cp <installdir>/dev/cache/HACluster/VCS/Linux/offline /opt/VRTSvcs/bin/Cache/
```

4. Adjust the ownerships and permissions of the agent files:

```
chown root:root /opt/VRTSvcs/bin/Cache/offline
chown root:root /opt/VRTSvcs/bin/Cache/online
chown root:root /opt/VRTSvcs/bin/Cache/monitor
chown root:root /opt/VRTSvcs/bin/Cache/clean

chmod 750 /opt/VRTSvcs/bin/Cache/offline
chmod 750 /opt/VRTSvcs/bin/Cache/online
chmod 750 /opt/VRTSvcs/bin/Cache/monitor
chmod 750 /opt/VRTSvcs/bin/Cache/clean
```

5. Copy the Caché agent type definition to the VCS configuration directory and adjust ownerships and permissions:

```
cp <installdir>/dev/cache/HACluster/VCS/Linux/CacheTypes.cf /etc/VRTSvcs/conf/config/  
chmod 600 /etc/VRTSvcs/conf/config/CacheTypes.cf  
chown root:root /etc/VRTSvcs/conf/config/CacheTypes.cf
```

6. Edit your main.cf file and add the following **include** line at the top of the file:

```
include "CacheTypes.cf"
```

You are now ready to install Caché in the cluster and configure VCS to control your Caché instance(s) using the Caché agent.

## E.4 Installing Caché in the Cluster

After a service group has been created and configured, install Caché in the cluster using the procedures outlined below.

These instructions assume that the VCS scripts have been placed in `/opt/VRTSvcs/` and the configuration information in `/etc/VRTSvcs/` as described in [Installing the VCS Caché Agent](#), earlier in this appendix.

There are different procedures depending on whether you are installing only [one instance](#) of Caché or [multiple instances](#) of Caché. Installing a single instance of Caché in the cluster is common in production clusters. In development and test clusters it is common to have multiple instances of Caché controlled by the cluster software. If it is possible that you will install multiple instances of Caché in the future, follow the procedure for multiple instances.

**Note:** For information about upgrading Caché in an existing failover cluster, see [Upgrading a Cluster](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide*.

### E.4.1 Installing a Single Instance of Caché

Use the following procedure to install and configure a single instance of Caché in the VCS cluster.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, you must use the procedure described in [Installing Multiple Instances of Caché](#), rather than the procedure in this section.

1. Bring the service group online on one node. This should mount all required disks and allow for the proper installation of Caché.
  - a. Check the file and directory ownerships and permissions on all mount points and subdirectories.
  - b. Prepare to install Caché by reviewing the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.

2. Create a link from `/usr/local/etc/cachesys` to the shared disk. This forces the Caché registry and all supporting files to be stored on the shared disk resource you have configured as part of the service group.

A good choice is to use a `/usr/local/etc/cachesys/` subdirectory under your installation directory.

For example, assuming Caché is to be installed in `/cacheprod/cachesys/`, specify the following:

```
mkdir -p /cacheprod/cachesys/usr/local/etc/cachesys  
mkdir -p /usr/local/etc/  
ln -s /cacheprod/cachesys/usr/local/etc/cachesys /usr/local/etc/cachesys
```

3. Run Caché **install** on the node with the mounted disks. Be sure the users and groups (either default or custom) have already been created on all nodes in the cluster, and that they all have the same UIDs and GIDs.

4. Stop Caché and relocate the service group to the other node. Note that the service group does not yet control Caché.
5. On the second node in the cluster, create the link in `/usr/local/etc/` and the links in `/usr/bin` for `ccontrol` and `csession`:

```
mkdir -p /usr/local/etc/
ln -s /cacheprod/cachesys/usr/local/etc/cachesys/ /usr/local/etc/cachesys/
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/cssession /usr/bin/cssession
```

6. Manually start Caché using **ccontrol start**. Test connectivity to the cluster through the virtual IP address (VIP). Be sure the application, all interfaces, any ECP clients, and so on connect to Caché using the VIP as configured here.
7. Be certain Caché is stopped on all nodes. Shut down VCS to prepare to add reference to the Caché agent. Make sure the agent is installed in `/opt/VRTSvcs/bin/Cache/`. Make sure the `CacheTypes.cf` configuration file is in `/etc/VRTSvcs/conf/config/`. Make sure ownerships and permissions match VCS requirements. See [Installing the VCS Caché Agent](#) section of this appendix for more information about these requirements.
8. Add the Caché agent configured to control your new instance to your cluster service group, as follows. This example assumes the instance being controlled is named `CACHEPROD`. See the [Understanding the VCS Caché Agent Options](#) section of this appendix for information about the **Inst** and **CleanStop** options.

```
Cache cacheprod (
    Inst = CACHEPROD
    CleanStop = 0
)
```

9. The Caché resource must be configured to require the disk resource and optionally the IP resource.
10. Start VCS and verify that Caché starts on the primary node.

## E.4.2 Installing Multiple Instances of Caché

To install multiple instances of Caché, use the following procedure.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, the ISCAgent (which is installed with Caché) must be properly configured; see [Configuring the ISCAgent](#) in the “Mirroring” chapter of this guide for more information.

1. Bring the service group online on one node. This should mount all required disks and allow for the proper installation of Caché.
  - a. Check the file and directory ownerships and permissions on all mount points and subdirectories.
  - b. Prepare to install Caché by reviewing the “[Installing Caché on UNIX® and Linux](#)” chapter of the *Caché Installation Guide*.
2. Run Caché **cinstall** on the node with the mounted disks. Be sure the users and groups (either default or custom) are already created on all nodes in the cluster, and that they all have the same UIDs and GIDs.
3. The `/usr/local/etc/cachesys` directory and all its files must be available to all nodes at all times. To enable this, copy `/usr/local/etc/cachesys` from the first node you install to each node in the cluster. The following method preserves symbolic links during the copy process:

```
cd /usr/local/
rsync -av -e ssh etc root@node2:/usr/local/
```

Verify that ownerships and permissions on the `cachesys` directory and its files are identical on all nodes

**Note:** In the future, keep the Caché registries on all nodes in sync using **ccontrol create** or **ccontrol update** or by copying the directory again; for example:

```
ccontrol create CSHAD directory=/myshadow/ versionid=2013.1.475
```

4. Stop Caché and relocate the service to the other node. Note that the service group does not yet control Caché.

5. On the second node in the cluster, create the links in /usr/bin for ccontrol and csession, as follows

```
ln -s /usr/local/etc/cachesys/ccontrol /usr/bin/ccontrol
ln -s /usr/local/etc/cachesys/cssession /usr/bin/cssession
```

6. Manually start Caché using **ccontrol start**. Test connectivity to the cluster through the VIP. Be sure the application, all interfaces, any ECP clients, and so on connect to Caché using the VIP as configured here .
7. Be certain Caché is stopped on all nodes. Shut down VCS to prepare to add reference to the Caché agent. Make sure the agent is installed in /opt/VRTSvcs/bin/Cache/. Make sure the CacheTypes.cf configuration file is in /etc/VRTSvcs/conf/config/. Make sure ownerships and permissions match VCS requirements. See [Installing the VCS Caché Agent](#) section of this appendix for more information about these requirements.
8. Add the Caché agent configured to control your new instance to your cluster service group, as follows. This example assumes the instance being controlled is named CACHEPROD. See the [Understanding the VCS Caché Agent Options](#) section of this appendix for information about the **Inst** and **CleanStop** options.

```
Cache cacheprod (
    Inst = CACHEPROD
    CleanStop = 0
)
```

9. The Caché resource must be configured to require the disk resource and optionally the IP resource.
10. Start VCS and verify that Caché starts on the primary node.

### Notes on adding the second instance of Caché to the cluster

When you are ready to install a second instance of Caché within the same cluster, follow these additional steps:

1. Configure VCS to add the disk and IP resources associated with the second instance of Caché.
2. Bring VCS online so the disks are mounted on one of the nodes.
3. Be sure the users and groups to be associated with the new instance are created and synchronized between nodes.
4. On the node with the mounted disk, run **ccinstal** following the procedures outlined in the "[Installing Caché on UNIX® and Linux](#)" chapter of the *Caché Installation Guide*.
5. Stop Caché.
6. Synchronize the Caché registry using the following steps:

- a. On the install node run

```
ccontrol list
```

- b. Record the instance name, version ID and installation directory of the instance you just installed.

- c. On the other node, run the following command to create the registry entry, using the information you recorded from the recently installed instance:

```
ccontrol create <instance_name> versionid=<version_ID> directory=<instance_directory>
```

7. Add the Caché agent controller for this instance to your main.cf script.
8. The Caché resource must be configured to require the disk resource and optionally the IP resource.
9. Start the cluster service group and verify that Caché starts.

## E.4.3 Understanding the VCS Caché Agent Options

The VCS Caché agent has two options that can be configured as part of the resource:

### Inst

Set to the name of the instance being controlled by this resource (there is no default).

### CleanStop

Set to **1** for a **ccontrol stop** or **0** for an immediate **ccontrol force**.

**CleanStop** determines the behavior of Caché when VCS attempts to offline the resource. When **CleanStop** is set to **1**, Caché first uses **ccontrol stop**. When **CleanStop** is set to **0**, Caché immediately uses **ccontrol force**. Consider the following consequences when deciding about this option:

#### ccontrol stop (CleanStop = 1)

Waits for processes to end cleanly, potentially delaying the stop, especially when some processes are unresponsive due to a hardware failure or fault. This setting can significantly lengthen time-to-recovery.

#### ccontrol force (CleanStop = 0)

Because it does not wait for processes to end, dramatically decreases time-to-recovery in most cases of failover due to hardware failures or fault. However, while **ccontrol force** fully protects the structural integrity of the databases, it may result in transaction rollbacks at startup. This may lengthen the time required to restart Caché, especially if long transactions are involved.

If a *controlled* failover is to occur, such as during routine maintenance, follow these steps:

1. Notify and remove the user community's connections, stop batch and background jobs.
2. Stop Caché from the command line using **ccontrol stop <instance\_name>**.
3. Fail over the cluster service.

Even if **CleanStop** is set to **0**, the **ccontrol force** command issued during the stop of the cluster service has no effect since Caché is already cleanly stopped, with all transactions rolled back by the command line **ccontrol stop** before processes are halted.

## E.5 Application Considerations

Consider the following for your applications:

- Ensure that all network ports required for interfaces, user connectivity and monitoring are open on all nodes in the cluster.
- Connect all interfaces, web servers, ECP clients and users to the database using the VIP over the public network as configured in the `main.cf` file.
- Ensure that application daemons, Ensemble productions, and so on are set to autostart so the application is fully available to users after unscheduled failovers.
- Consider carefully any code that is part of **%ZSTART** or otherwise occurs as part of the Caché startup. To minimize recovery time do not place heavy cleanup or query code in the startup such that VCS would time out before the custom code completed.

- Other applications or web servers and so on can also be configured in the cluster, but these examples assume only Caché is installed under cluster control. Contact the [InterSystems Worldwide Response Center \(WRC\)](#) to consult about customizing your cluster.

## E.6 Testing and Maintenance

Upon first setting up the cluster, be sure to test that failover works as planned. This also applies any time changes are made to the operating system, its installed packages, the disk, the network, Caché, or your application.

In addition to the topics described in this section, you should contact the [InterSystems Worldwide Response Center \(WRC\)](#) for assistance when planning and configuring your Veritas Cluster Server resource to control Caché. The WRC can check for any updates to the Caché agent, as well as discussing failover and HA strategies.

### E.6.1 Failure Testing

Typical full scale testing must go beyond a controlled service relocation. While service relocation testing is necessary to validate that the package configuration and the service scripts are all functioning properly, you should also test responses to simulated failures. Be sure to test failures such as:

- Loss of public and private network connectivity to the active node
- Loss of disk connectivity
- Hard crash of active node

Testing should include a simulated or real application load. Testing with an application load builds confidence that the application will recover in the event of an actual failure.

If possible, test with a heavy disk write load; during heavy disk writes the database is at its most vulnerable. Caché handles all recovery automatically using its CACHE.WIJ and journal files but testing a crash during an active disk write ensures that all file system and disk devices are properly failing over.

### E.6.2 Software and Firmware Updates

Keep software patches and firmware revisions up to date. Avoid known problems by adhering to a patch and update schedule.

### E.6.3 Monitor Logs

Keep an eye on the VCS logs in `/var/VRTSvcs/log/`. The Caché agent logs time-stamped information to the “engine” log during cluster events. To troubleshoot any problems, search for the Caché agent error code 60022.

Use the Caché console log, the Caché Monitor and the Caché System Monitor to be alerted to problems with the database that may not be caught by the cluster software. (See the chapters “[Monitoring Caché Using the Management Portal](#)”, “[Using the Caché Monitor](#)” and “[Using the Caché System Monitor](#)” in the *Caché Monitoring Guide* for information about these tools.)

# F

## Using Windows Clusters with Caché

The Microsoft Windows Server platforms allow you to create an OS-level failover cluster on two or more nodes. You can then group and configure a set of shared resources—called a **service** in Windows Server 2008, a **role** in Windows Server 2012, and a **group** in Windows Server 2003—that runs on one cluster node but fails over to another if the original node fails. By grouping shared RAID or SCSI storage devices, IP addresses, and Caché instances in this way, you can create Caché failover clusters. (This chapter uses the term “service” from this point forward.)

Starting with one service, you can configure a single failover Caché cluster, in which one or more Caché instances run on the active node, failing over to a standby node if the active node goes down. You can also use multiple services to configure a multiple failover Caché cluster, in which multiple Caché instances run on different nodes, each instance failing over to another node if its host node goes down.

Before you add a Caché instance to a service as a shared resource, the service *must* include a shared IP address resource that clients will use to connect to Caché and a shared storage resource that will provide access to all storage used by the Caché instance. When you add the Caché instance, it must be dependent on these resources, meaning that Caché cannot run unless the IP address and storage are available.

For a Caché instance to be included in a service as a shared resource, it must be identically installed on all of the cluster’s nodes, so that each node can run Caché using the software, system files and databases on the shared storage. From the perspective of client connections to Caché, there is no change in the instance when it fails over from one node to another; the IP address for the instance—that is, the shared IP address—remains the same.

**Important:** Before creating a Caché cluster in Windows Server systems, it is important to thoroughly understand Windows Server clustering technology. Go to <http://technet.microsoft.com> to obtain information about configuring OS-level failover clusters on the Windows Server version you are using.

This chapter contains the following subsections:

- [Caché Failover Cluster Examples](#)
- [Creating a Caché Failover Cluster](#)
- [CSP Gateway Considerations](#)

### F.1 Caché Failover Cluster Examples

This section provides simple examples of a single failover Caché and a multiple failover Caché cluster. Bear in mind that the maximum number of nodes in a Windows Server failover cluster is eight (Windows Server 2003), 16 (Windows Server



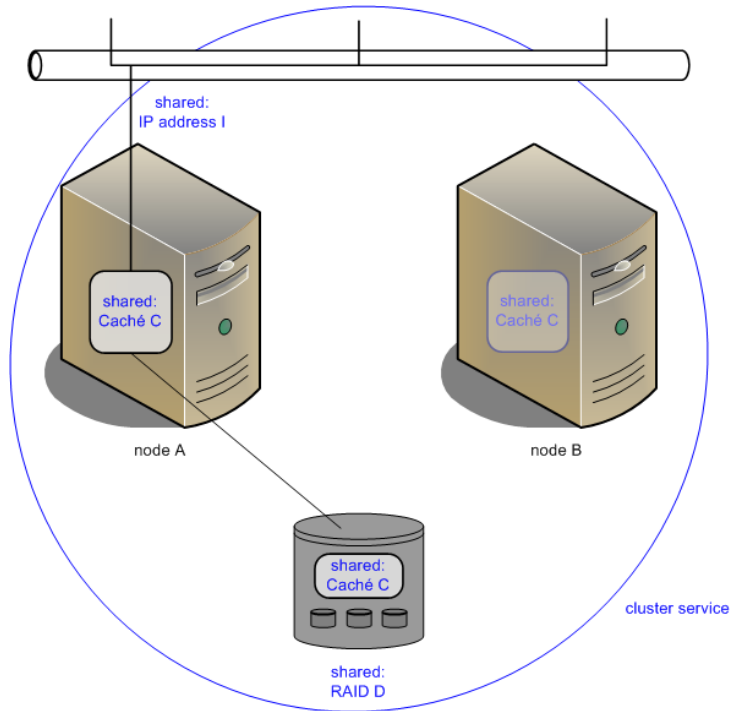
2008), or 64 (Windows Server 2012), and that a service can be configured on multiple nodes. This means that Caché clustering topologies much more complex than those shown here can be created.

- [Single Failover Cluster Example](#)
- [Multiple Failover Cluster Example](#)

## F.1.1 Single Failover Cluster Example

The following illustration shows a single failover Caché cluster on two nodes.

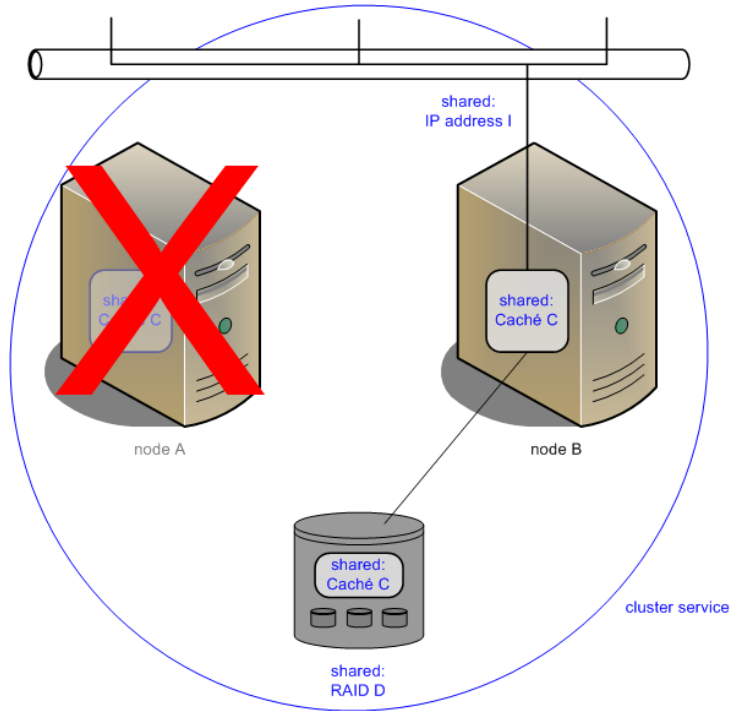
**Figure VI-1: Single Failover Caché Cluster**



Caché instance C runs on node A, accepting client connections to shared IP address I and using storage on shared storage array RAID D. Note that IP address I is not the IP address of the cluster or of either node, but rather one dedicated to the service and shared within it. Note also that Caché instance C is installed on node B but inactive.

If cluster node A fails, the cluster looks like the following after failover has occurred:

**Figure VI-2: Single Failover Caché Cluster After Node Failure**

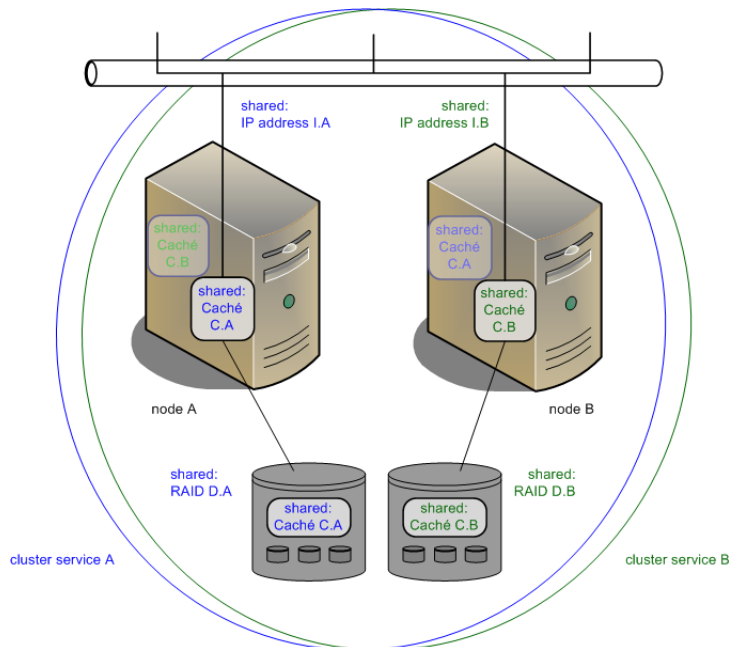


Caché instance C is still accepting client connections to shared IP address I and using storage on shared storage array RAID D, but it is now running on node B.

## F.1.2 Multiple Failover Cluster Example

The following illustration shows a multiple failover Caché cluster on two nodes.

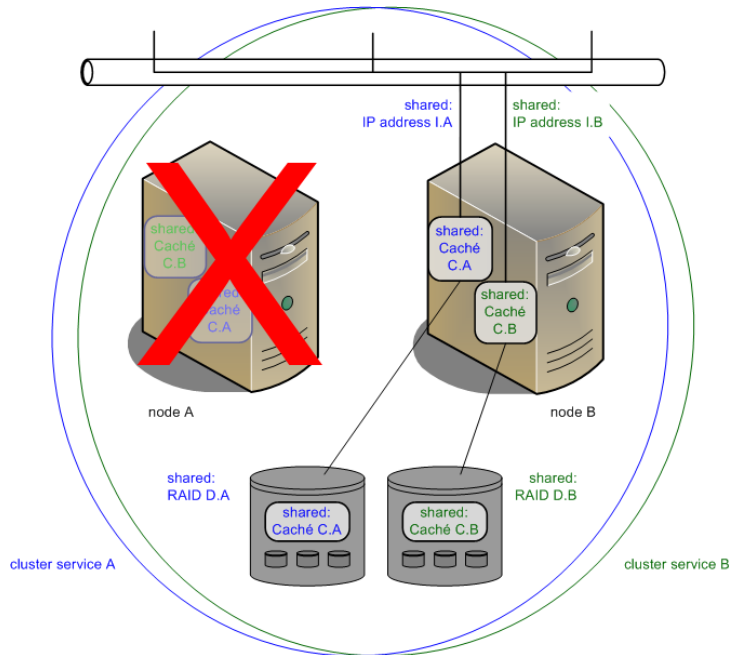
**Figure VI-3: Multiple Failover Caché Cluster**



In service A, Caché instance C.A runs on node A, accepting client connections to shared IP address I.A and using storage on shared storage array RAID D.A; instance C.A is installed on node B but inactive. In service B, Caché instance C.B runs on node B, accepting client connections to shared IP address I.B and using storage on shared storage array RAID D.B; instance C.B is installed on node A but inactive.

If cluster node A fails, the cluster looks like the following after failover has occurred:

**Figure VI-4: Multiple Failover Caché Cluster After Node Failure**



Caché instance C.A is still accepting client connections to shared IP address I.A and using storage on shared storage array RAID D.A, but is now running on node B. Caché instance C.B in service B is unaffected.

## F.2 Creating a Caché Failover Cluster

This section provides procedures for creating the single failover Caché cluster described in [Single Failover Cluster Example](#). They can be adapted to the multiple failover Caché cluster described in [Multiple Failover Cluster Example](#) by adding a second Caché instance to a second service, with the services having different preferred owners; this model can be extended in similar fashion to three or more nodes.

**Note:** As noted in the procedure, you can include multiple Caché instances in a single service, whether in a single or multiple failover cluster; if you do so, they will all fail over together.

To create the single failover Caché cluster, you must

- [Create a cluster service](#)
- [Install Caché](#)
- [Create a Caché resource](#)

## F.2.1 Create a Cluster Service with Shared IP Address and Storage

The name of the Windows Server cluster manager and the label it uses for the required cluster service depend on the version of Windows Server you are using. The instructions in the following sections use Windows Server 2008 terminology and labels.

If you are using Windows Server 2008, consult the appropriate Microsoft documentation at <http://technet.microsoft.com> for information about using the **Failover Cluster Manager** tool to create a *service*. If using Windows Server 2012, consult the appropriate documentation for using **Failover Cluster Manager** to create a *role* instead; if Windows Server 2003, use **Cluster Administrator** to create a *group*.

As previously noted, before Caché is installed, the service (or role, or group) *must* include a shared IP address resource and a shared storage resource. All storage to be used by the Caché instance to be installed must be on this shared storage resource.

**Note:** For various reasons including deployment flexibility, InterSystems recommends that OS-level failover clustering and Caché failover clustering use separate services. For example, a quorum disk should be in an OS-level service, and the shared disk on which Caché is installed should be in a separate service, with similar treatment of shared IP addresses and other shared resources.

## F.2.2 Install Caché

Install an instance of Caché on each cluster node, as follows. (For general information about installing Caché the “[Installing Caché on Microsoft Windows](#)” chapter of the *Caché Installation Guide*.)

1. Install Caché on the shared disks on the first cluster node on which the cluster service (or role, or group) is running.
2. To enable the cluster manager to start Caché, you *must* change the automatic startup setting of the newly installed instance by navigating to the **Memory and Startup** page (**System Administration** > **Configuration** > **System Configuration** > **Memory and Startup**) and clearing the **Auto-start on System Boot** check box. (For information about this and other memory and startup settings see [Configuring System Information](#) in the “Configuring Caché” chapter of the *Caché System Administration Guide*.)
3. The recommended best practice is to manage the cluster remotely from the launcher on a workstation connecting to the cluster IP address. To ensure that the Caché Launcher is not used locally on this cluster node, remove the shortcut that starts the launcher on Windows logon from the Windows Startup folder (C:\Documents and Settings\All Users\Start Menu\Programs\Startup). The shortcut has the same name as the instance.
4. Stop Caché. (This prevents the instance from being locked to the current node.)
5. Move the cluster service to the second cluster node.
6. Install Caché on the second cluster node. The instance must be installed with the same name and in the same directory as the instance on the first cluster node, using all the same install options.
7. Disable automatic startup and remove the launcher icons from the Startup folder as described in earlier steps for the first cluster node.
8. Stop Caché.

**Note:** If any Caché instance that is part of a failover cluster is to be added to a Caché mirror, the ISCAgent, which is installed with Caché, must be properly configured; see [Configuring the ISCAgent](#) in the “Mirroring” chapter of this guide for more information.

For information about upgrading Caché in an existing failover cluster, see [Upgrading a Cluster](#) in the “Upgrading Caché” chapter of the *Caché Installation Guide*.

## F.2.3 Create a Caché Resource

When you install Caché on an active cluster node, a new shared resource type, **ISCCres2003**, is added to **Failover Cluster Management** (or **Cluster Administrator**). Add a resource of this type to the service (or role, or group), and ensure that its properties reflect the following:

1. On the **General** tab of **Failover Cluster Management**, enter an appropriate name for the resource.
2. On the **Dependencies** tab, create dependencies on the shared physical disk resource and the shared IP address resource.
3. On the **Policies** tab:
  - Clear the **If restart is unsuccessful, fail over all resources in this service or application** check box.
  - Adjust **Pending timeout** to allow sufficient time for the Caché instance to shut down, and to restart following manual shutdown or failover (including potential journal recovery and transaction rollback). The latter will vary according to the circumstances and can in time be determined from experience; during initial setup, calculate a generous estimate. To cover the former, increasing the default value by the value of [ShutdownTimeout](#) configured for the Caché instance may be appropriate.
4. On the **Advanced Policies** tab:
  - In the **Possible Owners** list box, select cluster members on which Caché should be permitted to run.
  - In both **Basic resource health check interval** and **Thorough resource health check interval** sections, select **Use standard time period for the resource type**.

**Important:** When adding multiple Caché cluster resources to a service, select **Run this resource in a separate Resource Monitor** on the **Advanced Policies** tab for the second resource you add and every subsequent resource. If multiple Caché instances within a service do not run in separate resource monitors, failover does not function properly.

5. On the **Parameters** tab, in the **Instance** text box, enter the name of the Caché instance you installed on the cluster nodes.

**Important:** Once you have created a Caché failover cluster, as a precaution, always shut down a Caché instance by using **Failover Cluster Manager** or **Cluster Administrator** to take the resource representing it offline, rather than stopping Caché using the Caché Launcher (cube) or a command-line operation. For example, if you are upgrading Caché, do not begin the upgrade procedure and allow the installer to stop Caché; instead, take the cluster resource offline, which stops Caché, then install the upgrade. While the cluster resource is offline, you can start and stop Caché as your needs dictate. When you are ready to resume operation of the cluster, bring the cluster resource back online.

## F.3 CSP Gateway Considerations

For high availability solutions running over CSP, InterSystems recommends that you use a hardware load balancer for load balancing and failover. InterSystems requires that you enable sticky session support in the load balancer (see your load balancer documentation for directions on how to enable sticky session support); this guarantees that — once a session has been established between a given instance of the gateway and a given application server — all subsequent requests from that user run on the same pair. This configuration assures that the session ID and server-side session context are always in sync; otherwise, it is possible that a session is created on one server but the next request from that user runs on a different system where the session is not present, which results in runtime errors (especially with hyperevents, which require the session key to decrypt the request).

**Note:** It is possible to configure a system to work without sticky sessions but this requires that the CSP session global be mapped across all systems in the enterprise and can result in significant lock contention so it is not recommended.

Caché protects server passwords in the CSP Gateway configuration file (CSP.ini) using Windows DPAPI encryption. The encryption functions work with either the machine store or user store. The web server hosting the CSP Gateway operates within a protected environment where there is no available user profile on which to base the encryption; therefore, it must use the machine store. Consequently, it is not possible to decrypt a CSP Gateway password that was encrypted on another computer.

This creates a situation for clustered environments in which the CSP.ini file is on a shared drive and shared among multiple participating computers. Only the computer that actually performs the password encryption can decrypt it. It is not possible to move a CSP.ini file containing encrypted passwords to another computer; the password must be reentered and re-encrypted on the new machine.

Here are some possible approaches to this issue:

- Use a machine outside of the cluster as the web server.
- Each time you fail over, reset the same password in the CSP Gateway.
- Configure each computer participating in the cluster so that it has its own copy of the CSP Gateway configuration file (CSP.ini) on a disk that does not belong to the cluster. Caché maintains the file in the directory hosting the CSP Gateway DLLs. Save and encrypt the password on each individual computer before introducing the node to the cluster.

For example, where *Disk C* from each machine does not belong to the cluster and Caché is installed on *Disk S*, you may have the following:

CLUNODE-1: C:\INSTANCEDIR\CSP\bin\CSP.ini with password XXX encrypted by CLUNODE-1

CLUNODE-2: C:\INSTANCEDIR\CSP\bin\CSP.ini with password XXX encrypted by CLUNODE-2

- Disable password encryption by manually adding the following directive to the CSP.ini file before starting the CSP Gateway and adding the passwords:

```
[ SYSTEM ]
DPAPI=Disabled
```

See the [CSP Gateway Configuration Guide](#) for more information.

